

The University of Jordan



School of Engineering

Mechanical Engineering Department

Engineering Drawing & Descriptive Geometry (0904131)

Spring 2020/2021

Practice to AutoCAD

2D Drawing, 3D Modeling













AUTODESK AUTOCAD

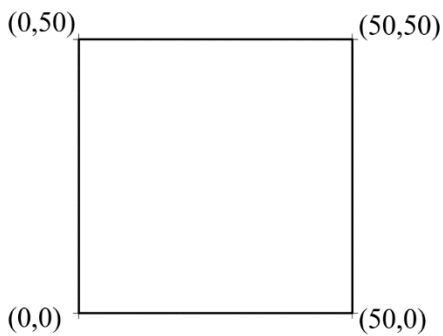
Prepared by

Eng. Salam Al-Majali

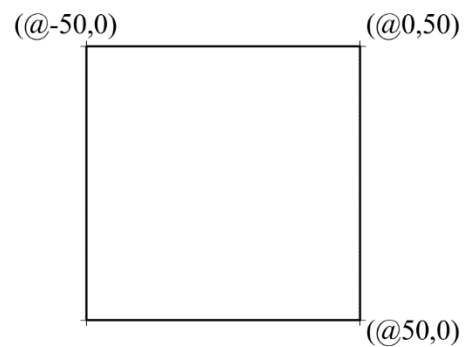
Eng. Reem Al-Daraien

Introduction to 2D Drawing in AutoCAD

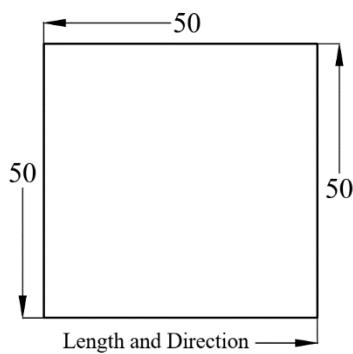
1. Introduction to the software worksheet.
2. Drawing Limits: Metric and Imperial.
3. Zoom  and Pan .
4. Snap (F9)  and Grid (F7) .
5. Line , Polyline  and Spline  Commands: Ortho. (F8) , Absolute, Relative, and Polar Coordinates.
6. Erase  and Move  Commands.



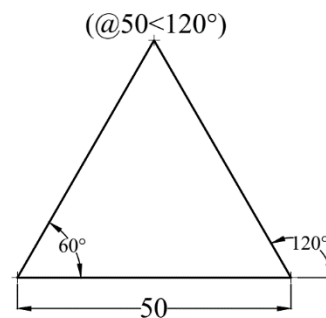
Absolute Coordinates



Relative Coordinates



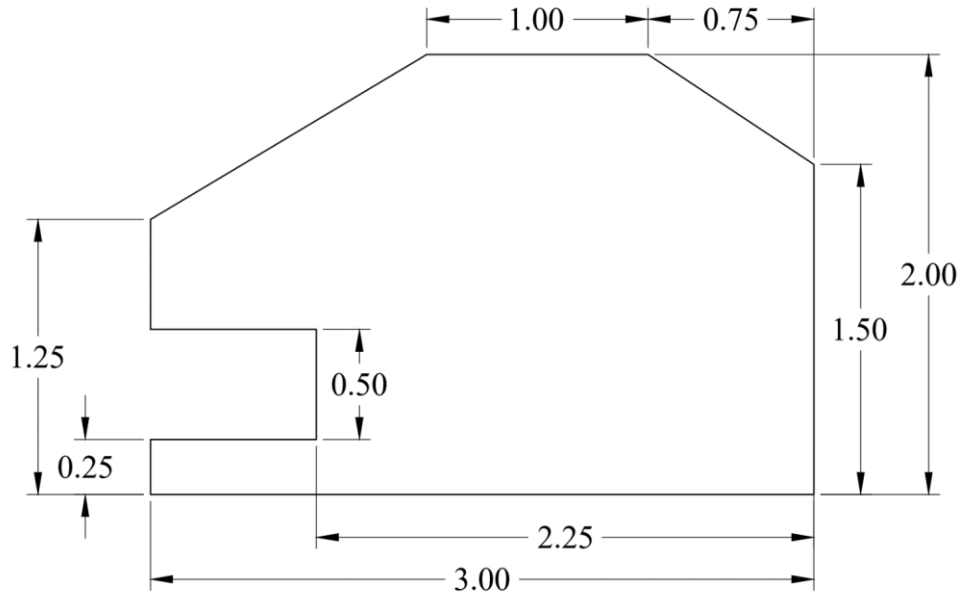
Ortho. Mode



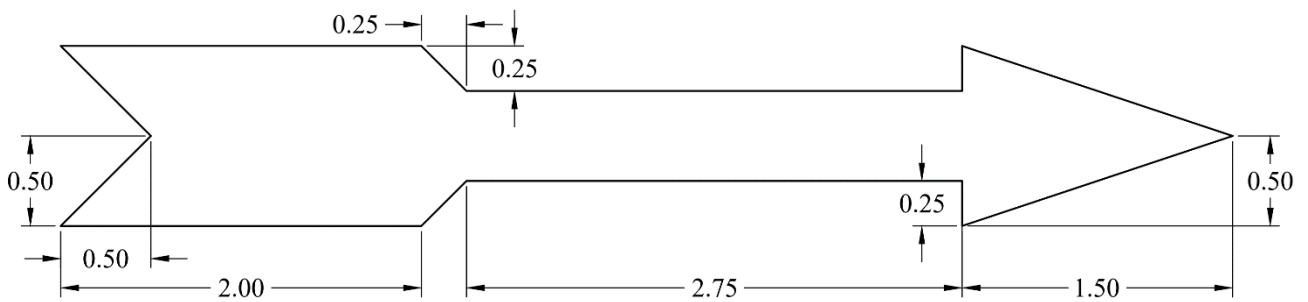
Polar Coordinates

Draw the following exercises. Dimensions are in inches.

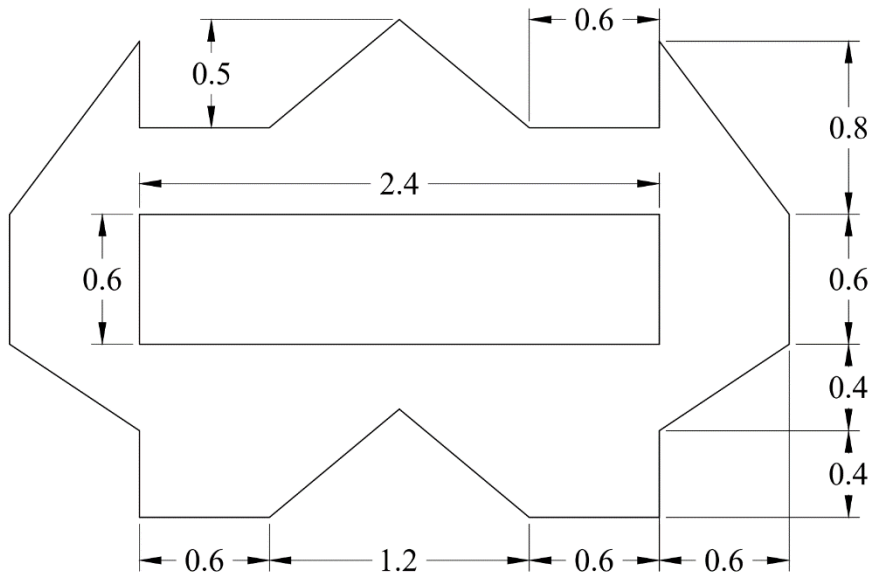
Ex. 1



Ex. 2

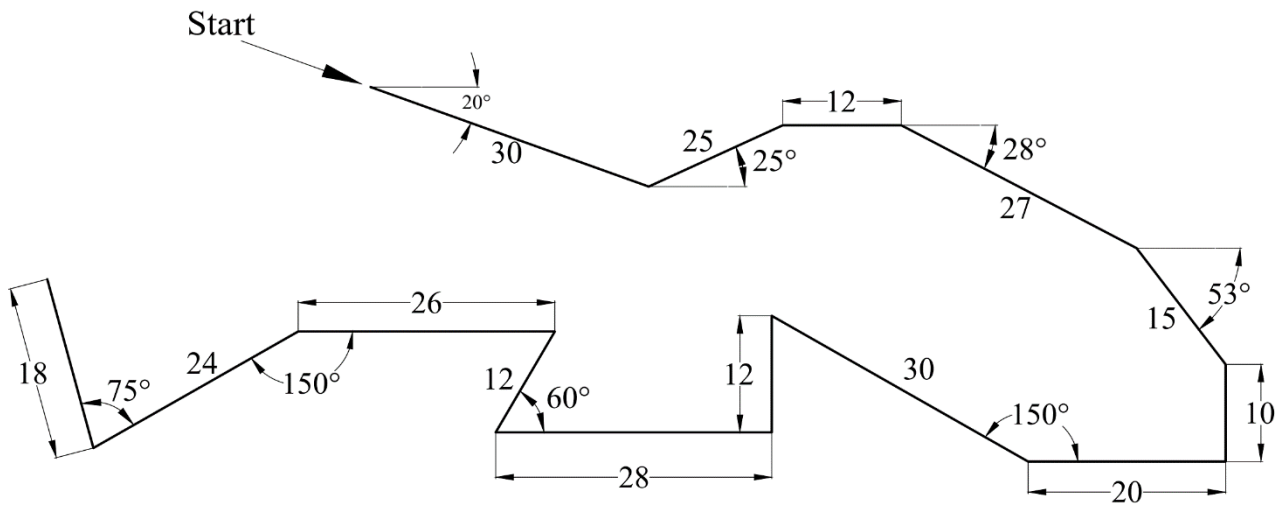


Ex. 3

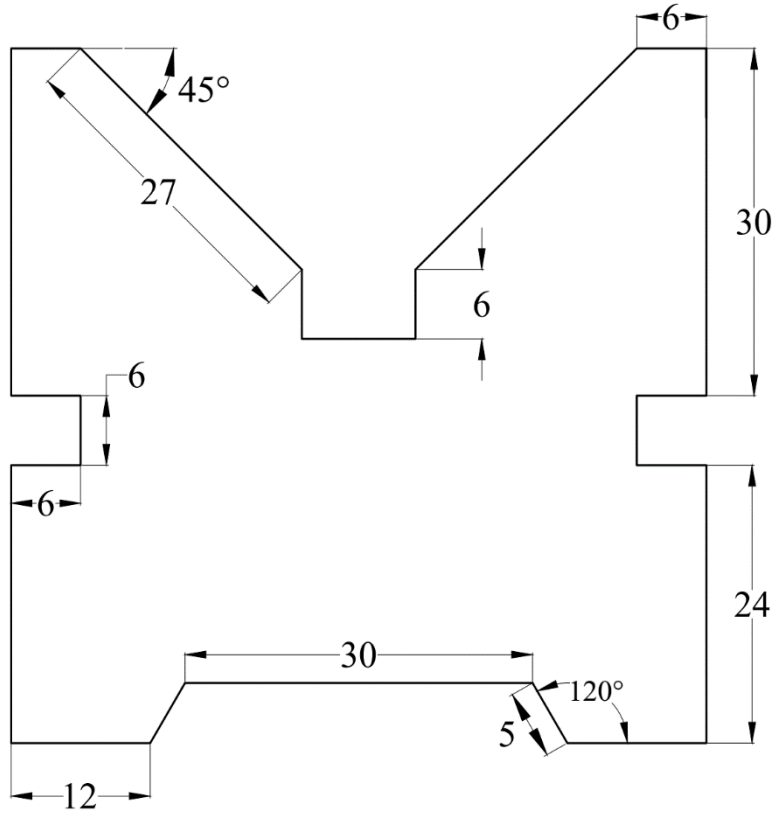


Draw the following exercises. Dimensions are in millimeters.

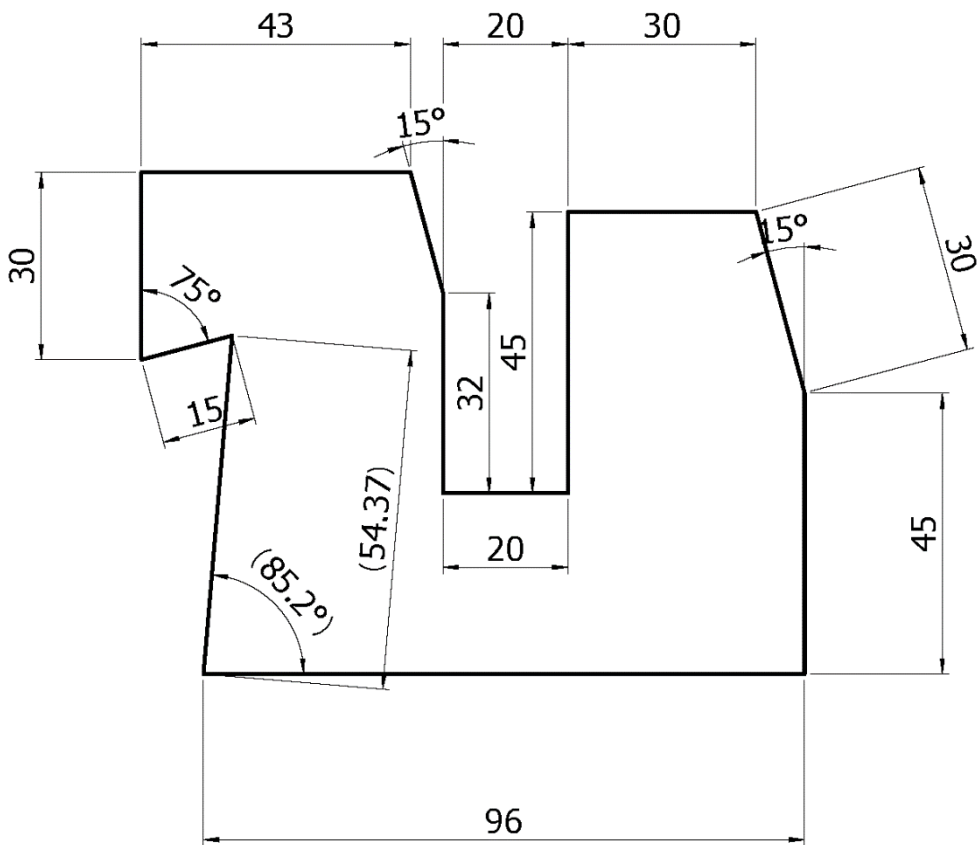
Ex. 4



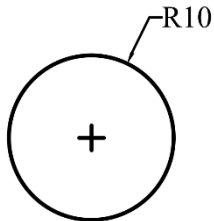
Ex. 5



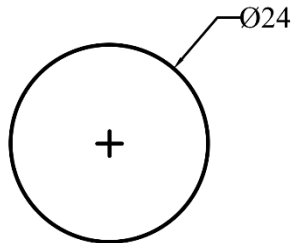
Ex. 6



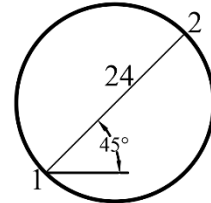
Circles



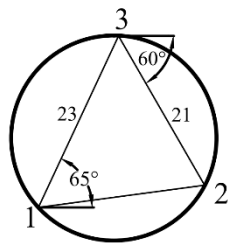
Circle, Radius



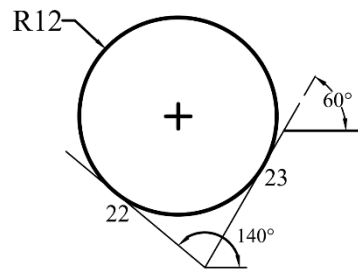
Circle, Diameter



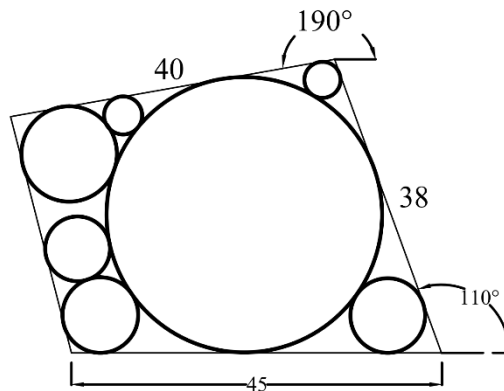
2-Point



3-Point



Tan, Tan, Radius



Tan, Tan, Tan



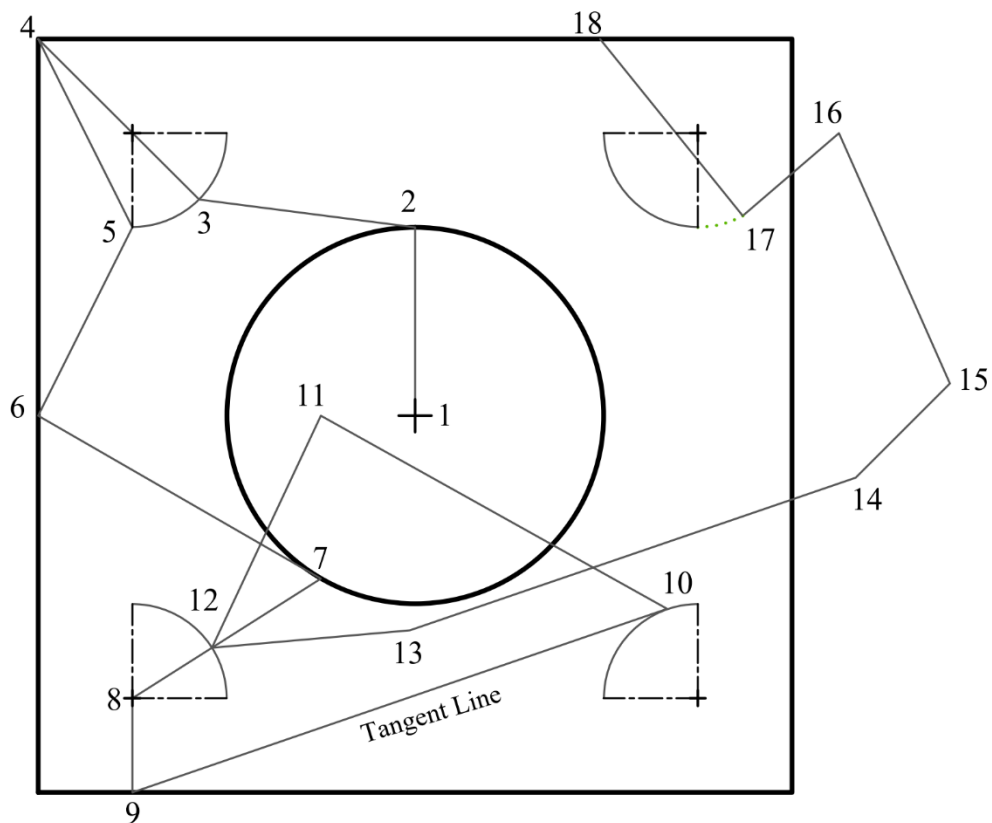
Object Snap

F(3),



















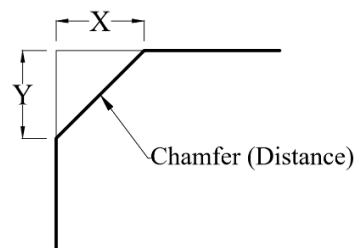
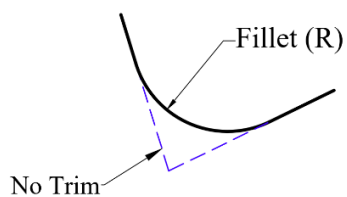
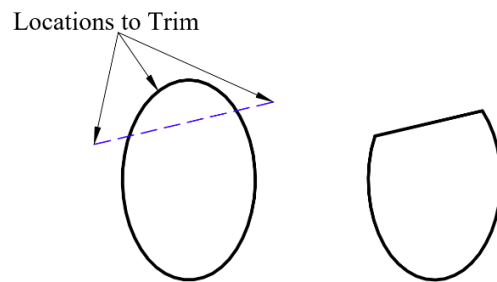
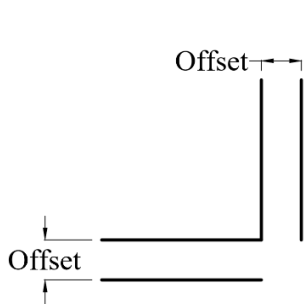
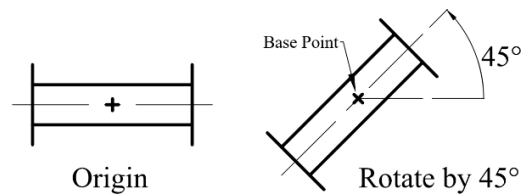
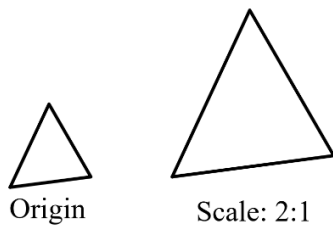
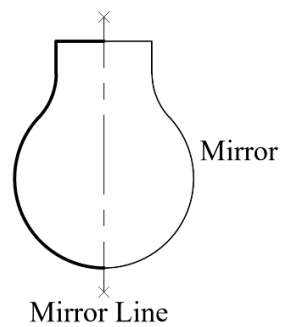
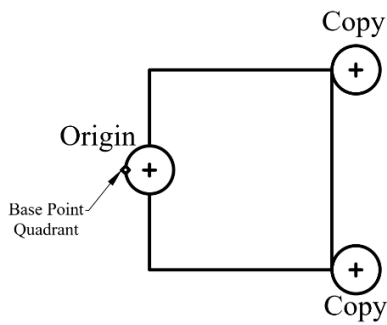
1. Using the **absolute coordinates**, draw a 4" **square** with lower left corner at (1.5, 2.5).
2. Draw a 1" radius **circle** with a center at (3.5, 4.5).
3. Draw four **circles** centered at (2,3), (5,3), (5,6) and (2,6) with 0.5 radius.
4. Draw a **point** at (@6,4.5).
5. Use **Object Snap** to draw line segments through 18 Points using the following modes:

1	Center	10	Tangent
2	Quadrant	11	Midpoint between Quadrant and Center
3	Midpoint	12	Intersection
4	End	13	Apparent Intersection of Lines (1-2) and (6-7)
5	End	14	Parallel to line (9-10), distance = 2.5
6	Midpoint	15	Node (0.5,0.5)
7	Tangent	16	From the upper right corner at (0.25,-0.5)
8	Center	17	Extension of arc by (0.25)
9	Perpendicular	18	Near any point on top line

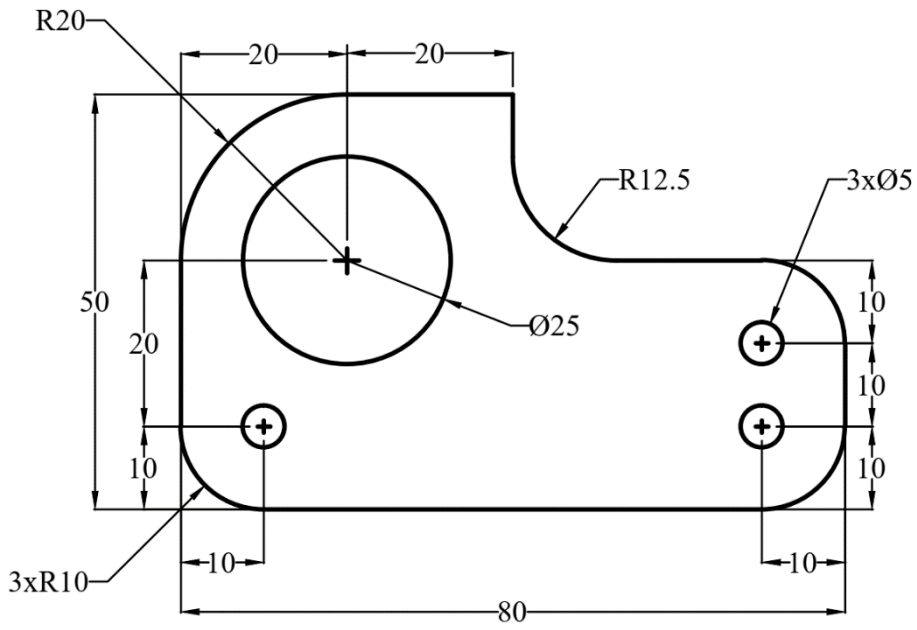


Modify Commands

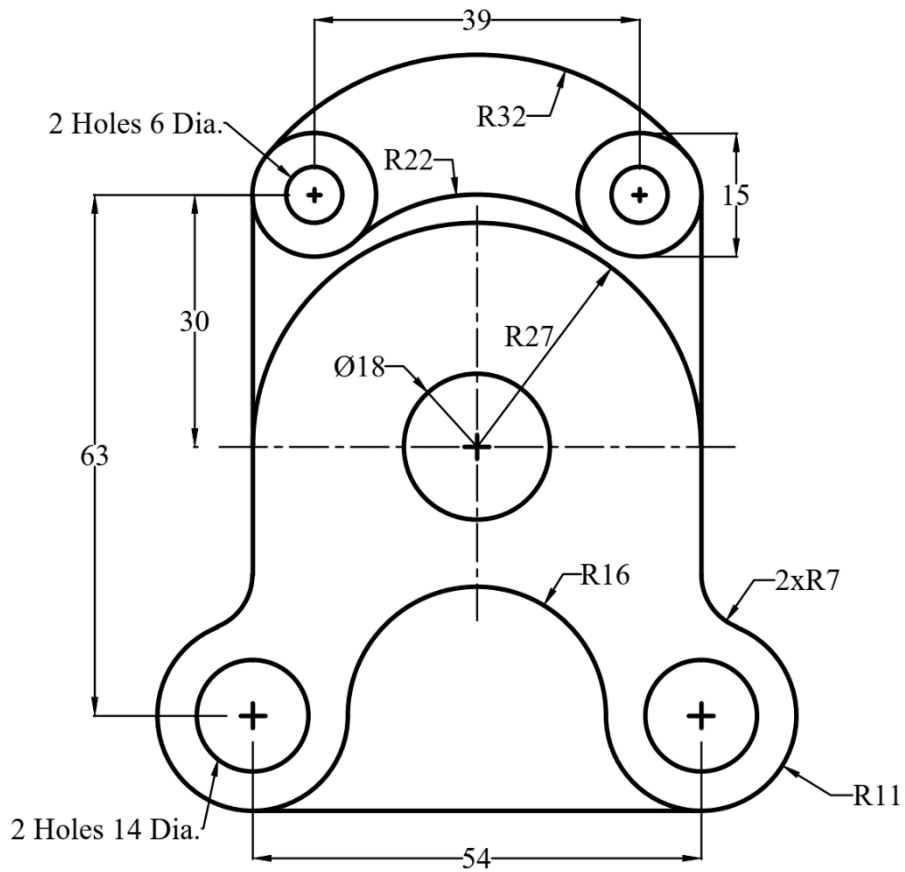
Basic Modify Commands:  Copy,  Mirror,  Scale,  Rotate,  Offset,  Trim,  Fillet,  Chamfer,  Extend,  Stretch,  Explode,  Break,  Join,  Divide,  Properties, and  Match Properties.



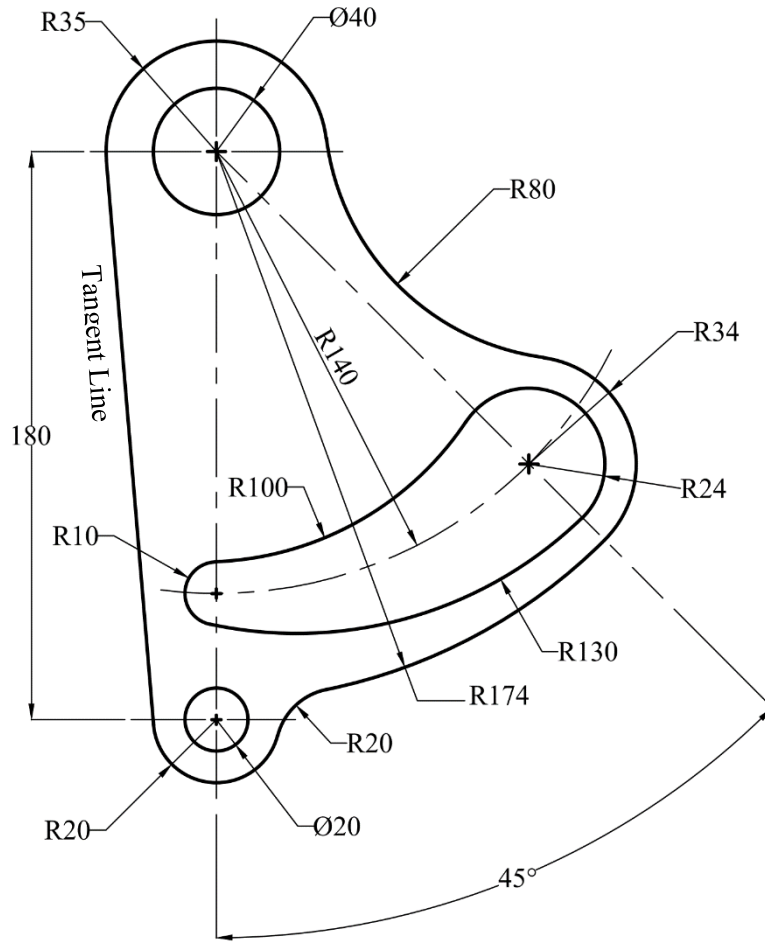
Ex. 1



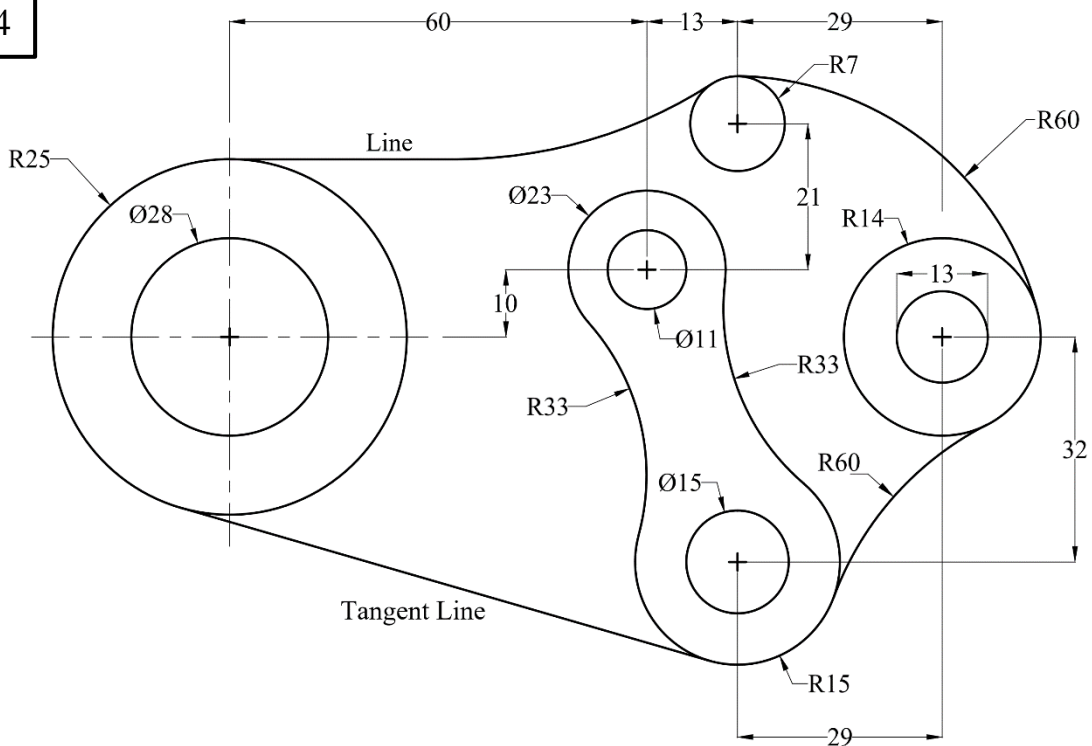
Ex. 2



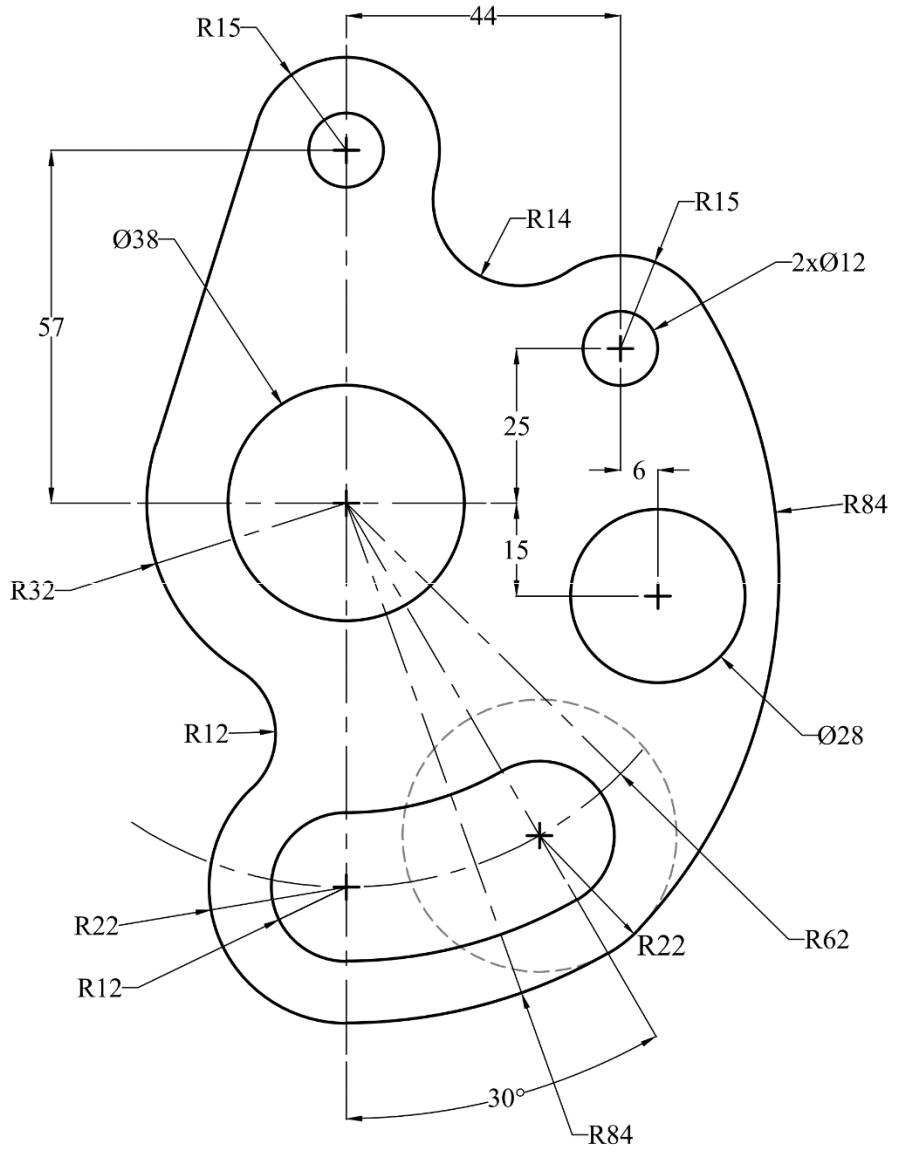
Ex. 3



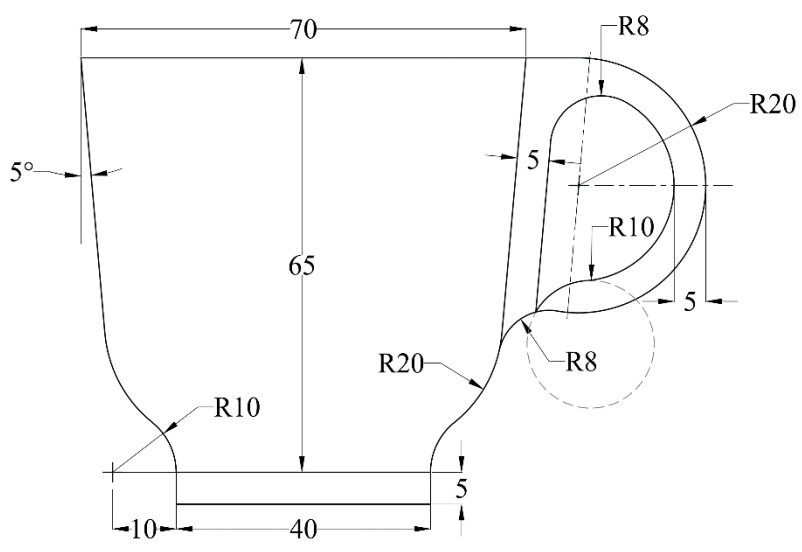
Ex. 4



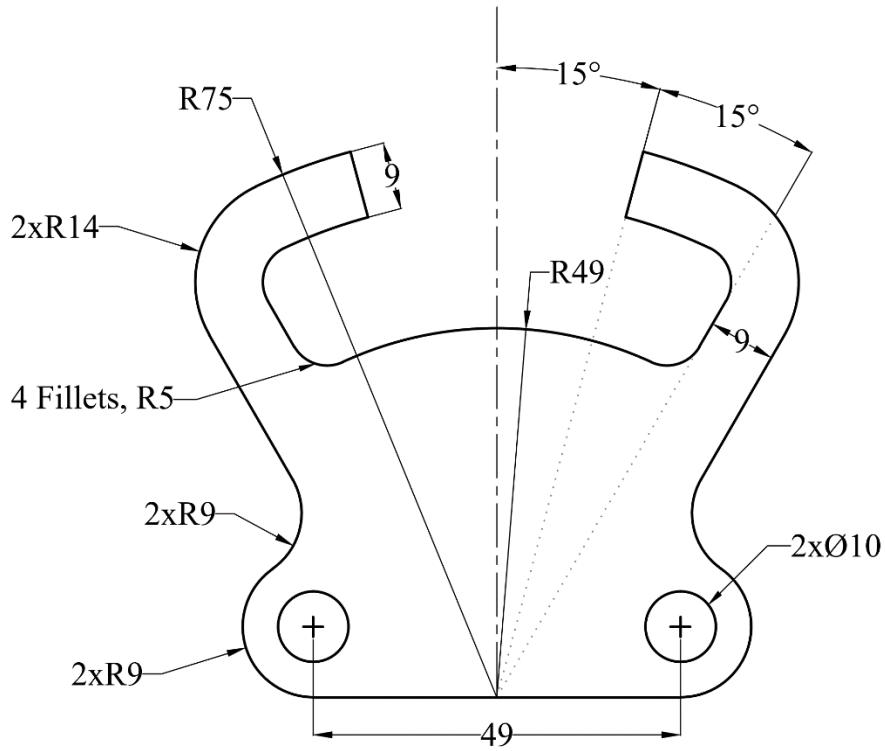
Ex. 5



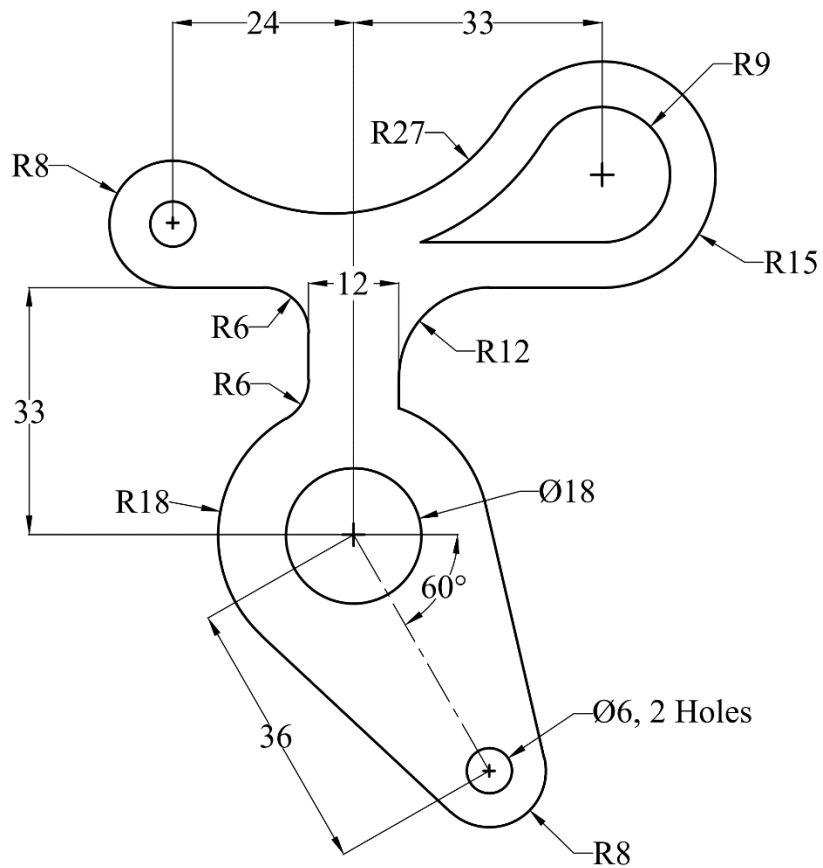
Ex. 6



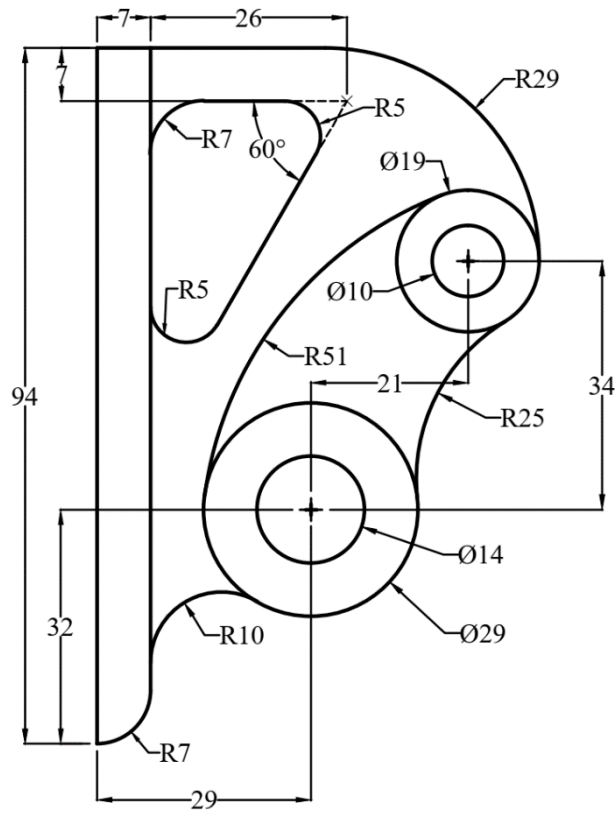
Ex. 7



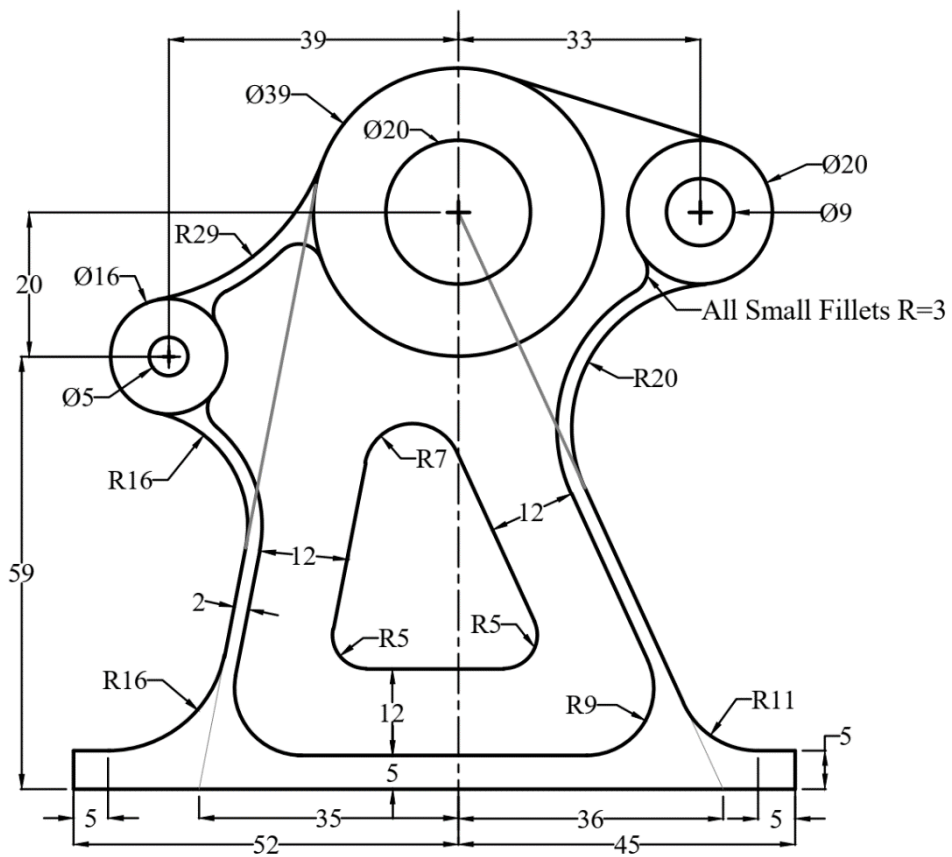
Ex. 8



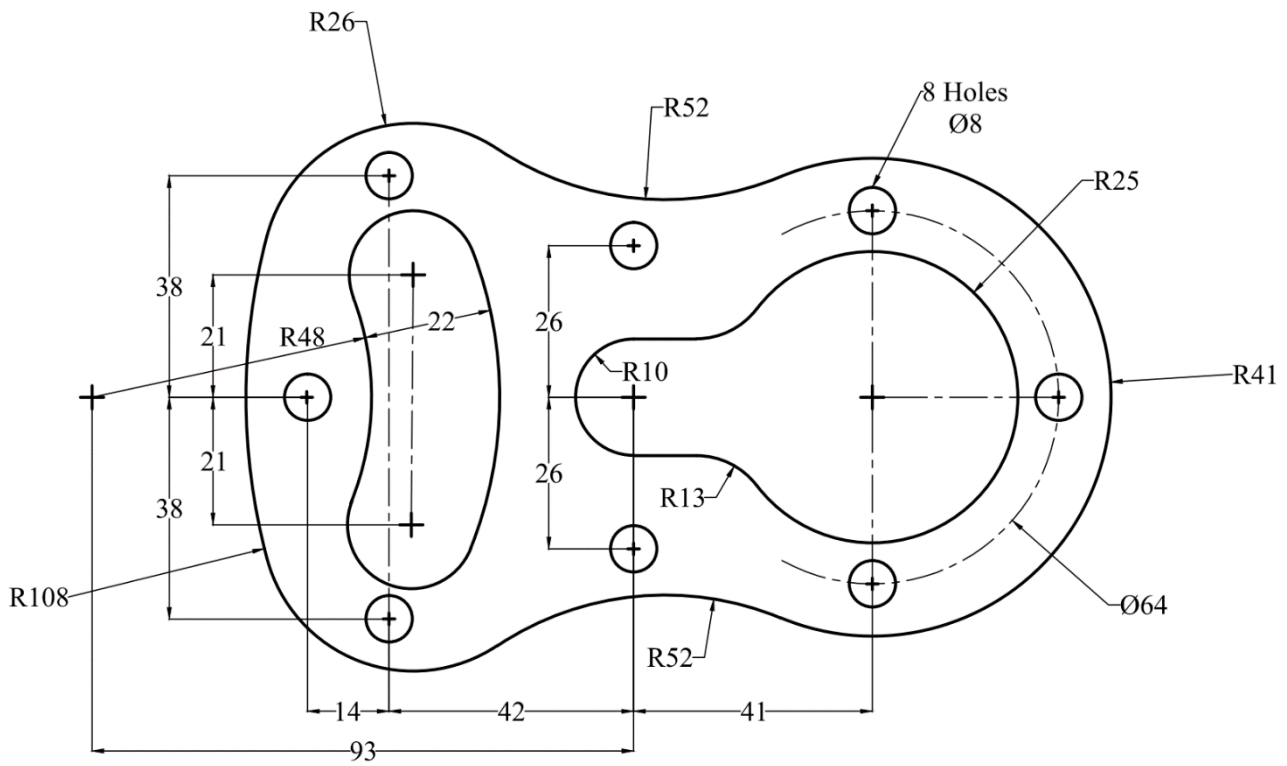
Ex. 9



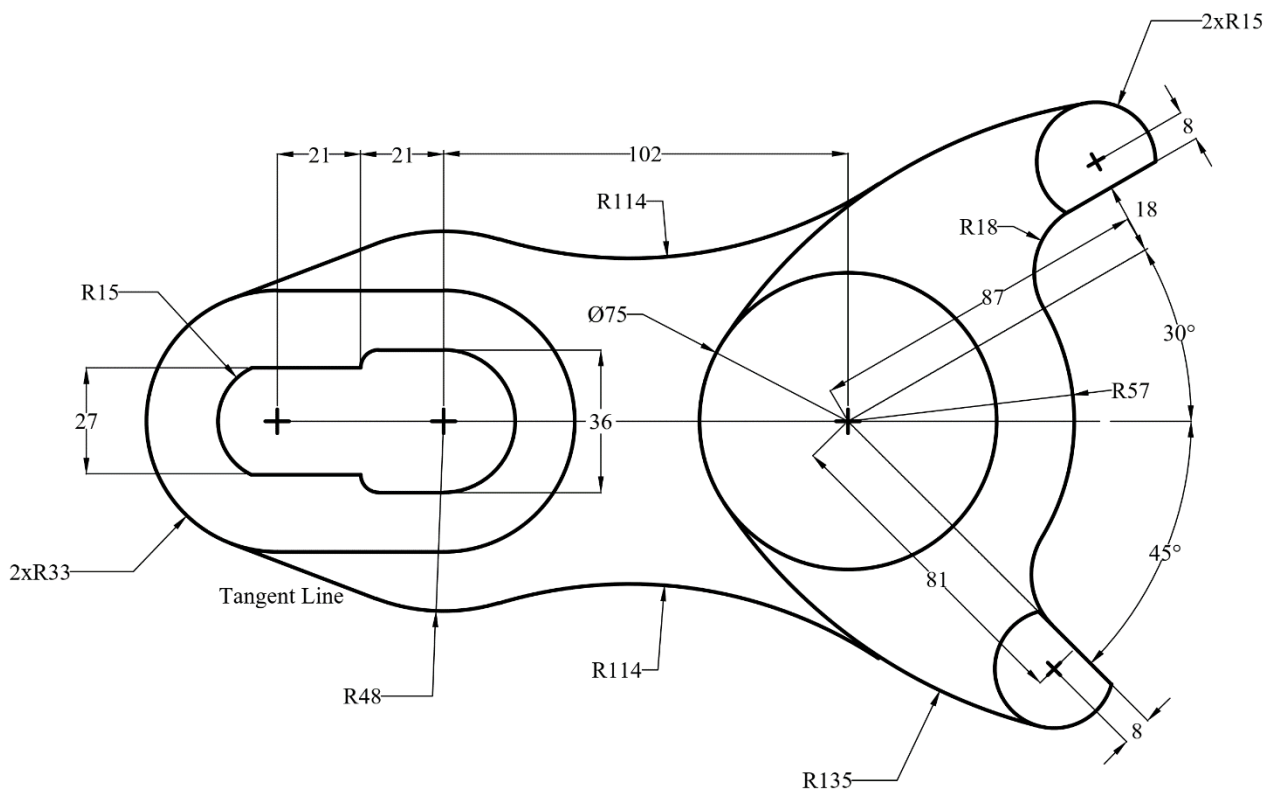
Ex. 10



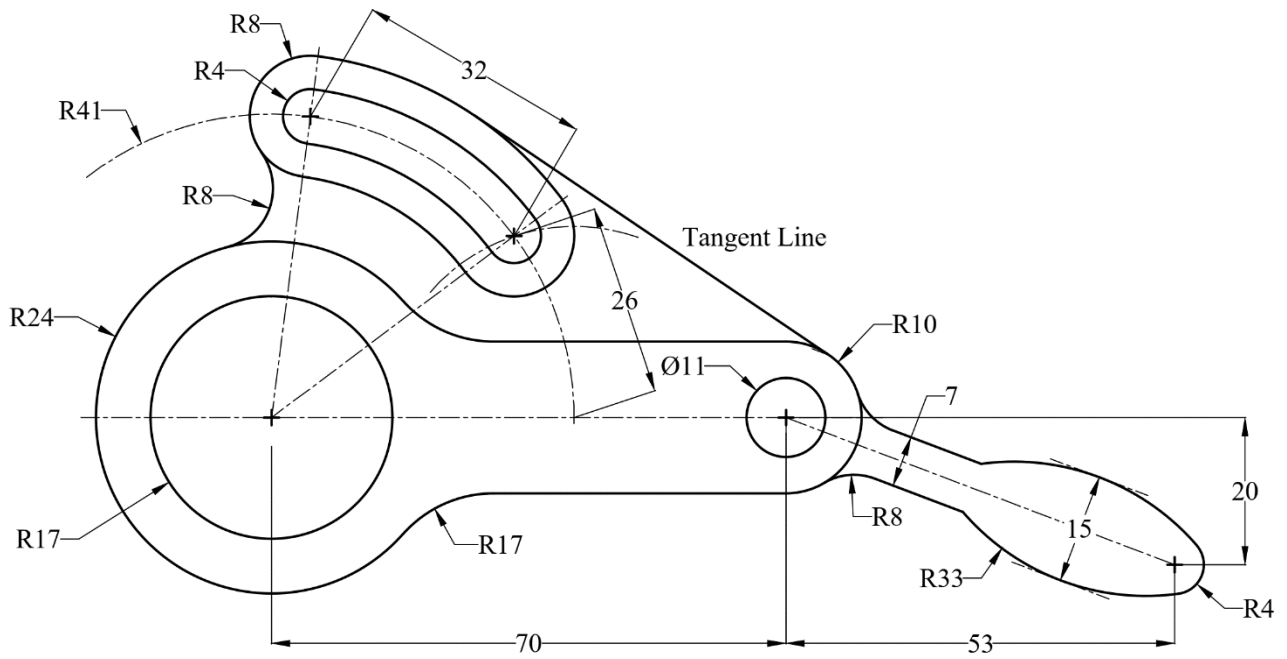
Ex. 11



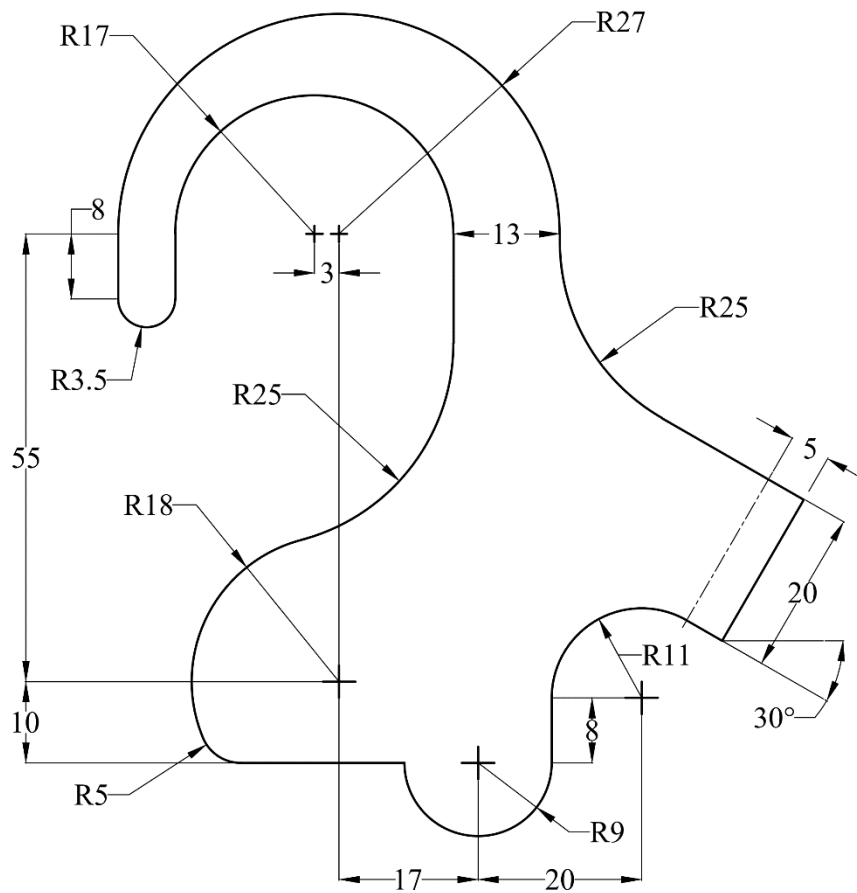
Ex. 12



Ex. 13

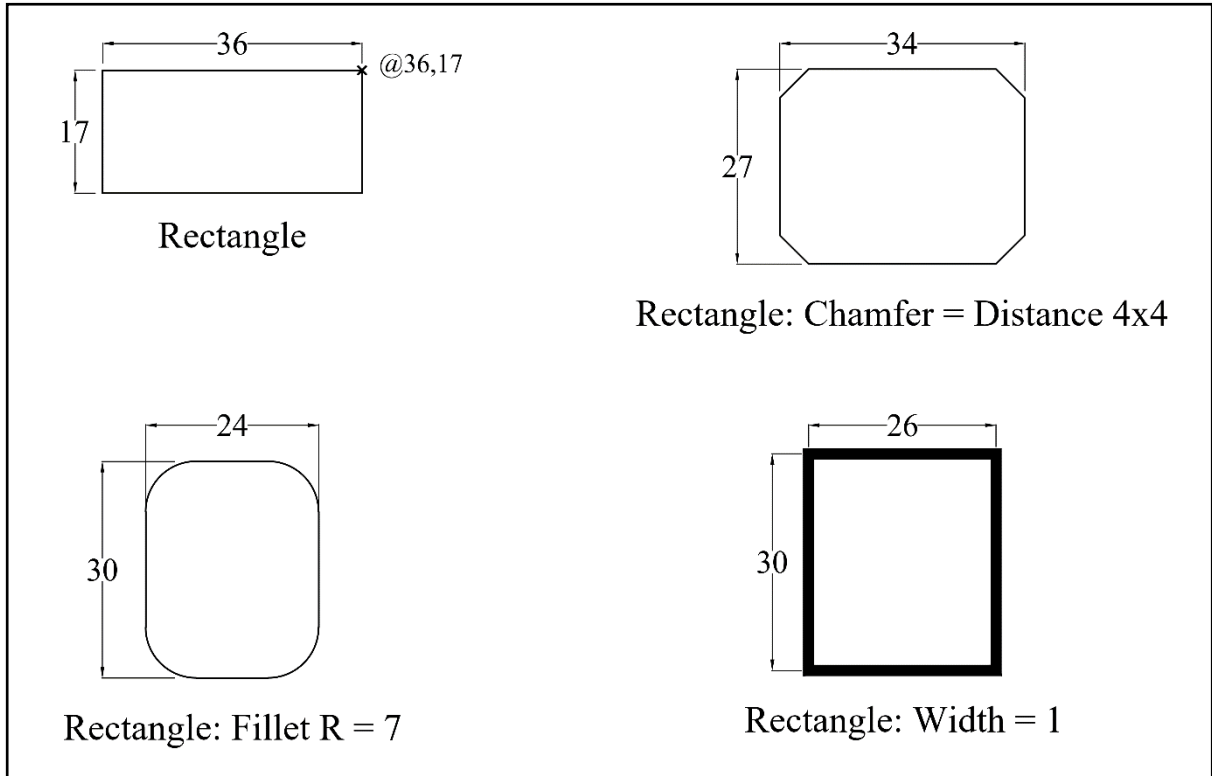


Ex. 14



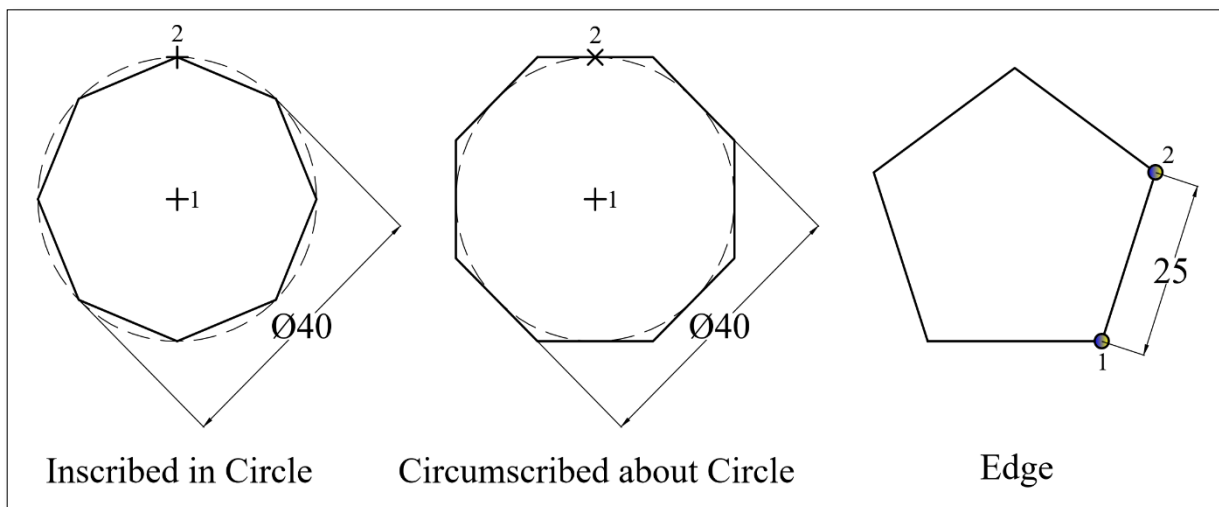
Rectangle and Polygon Commands

1. Rectangle

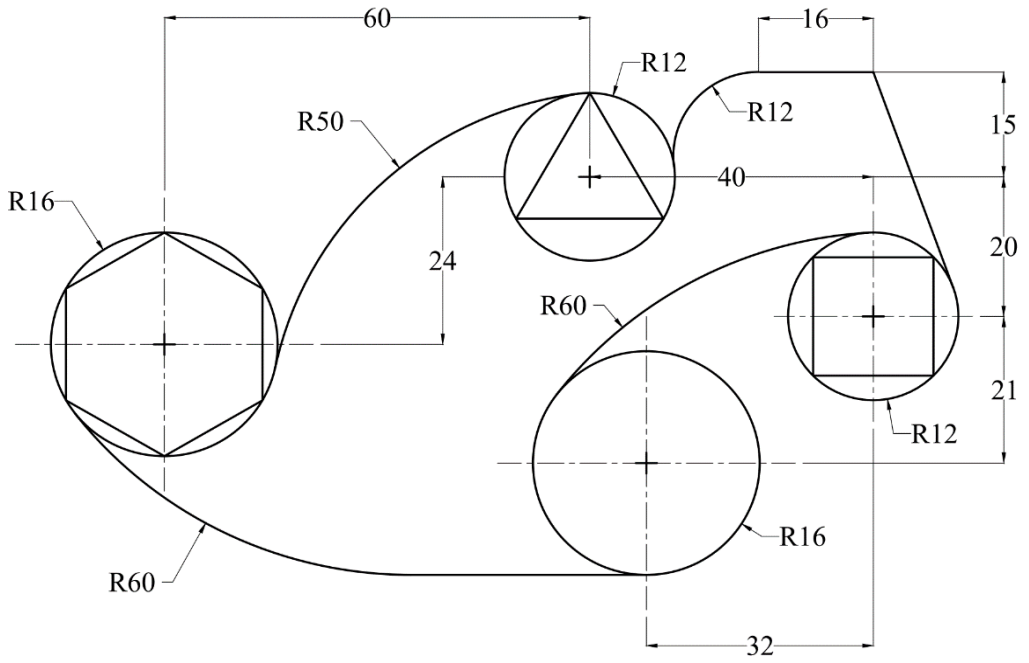


2. Polygons:

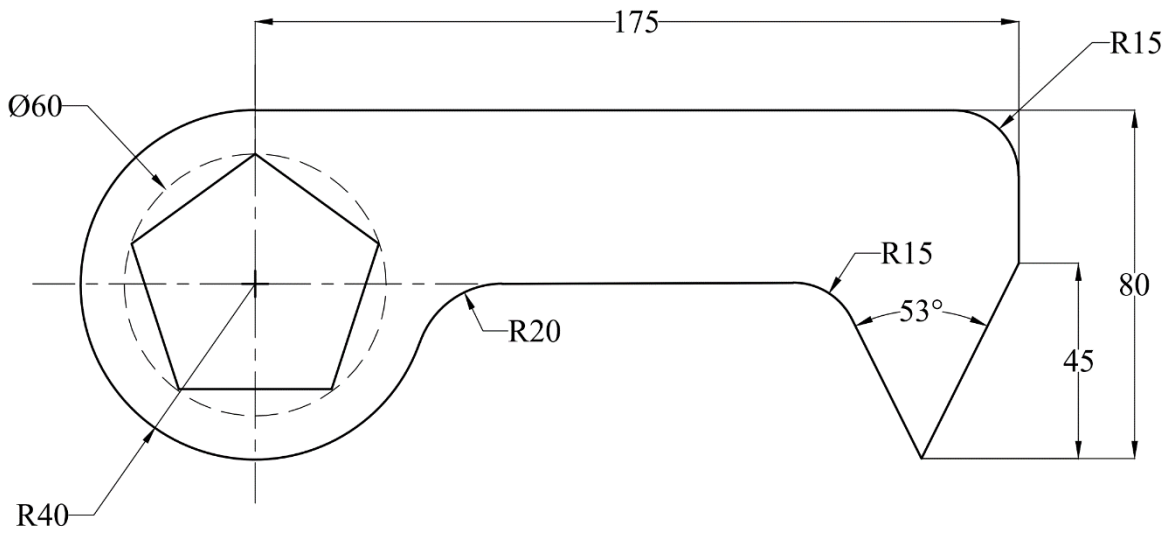
- a. Center, Radius: Inscribed and circumscribed about the circle.
- b. Edge.



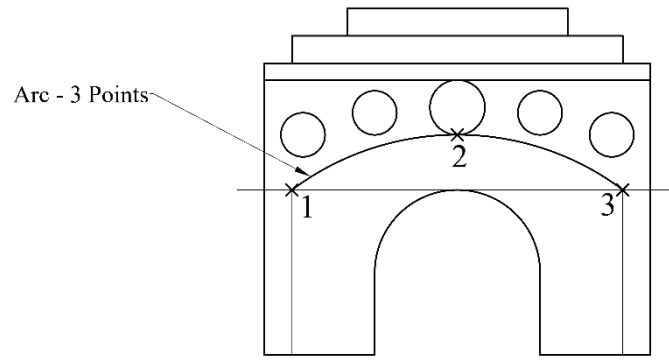
Ex. 1



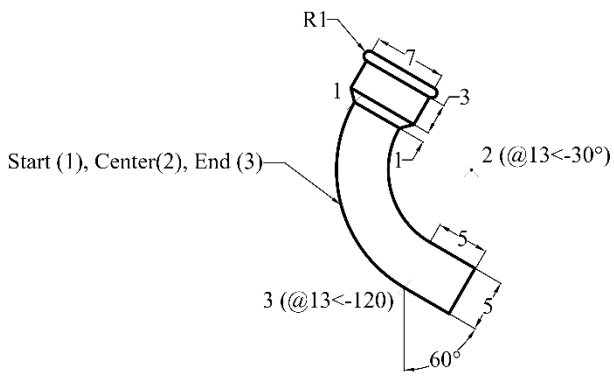
Ex. 2



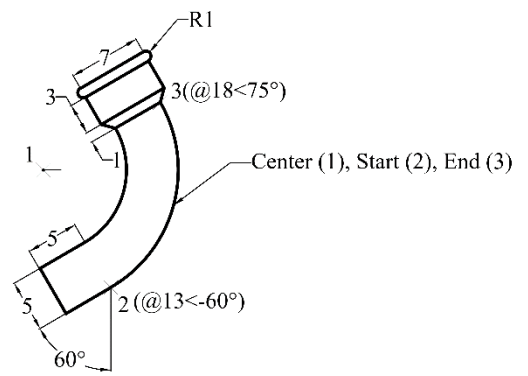
Arc Commands



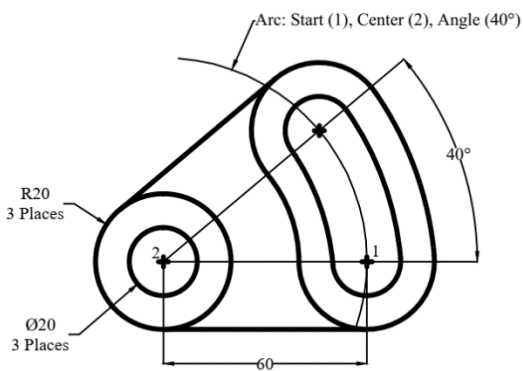
(a)



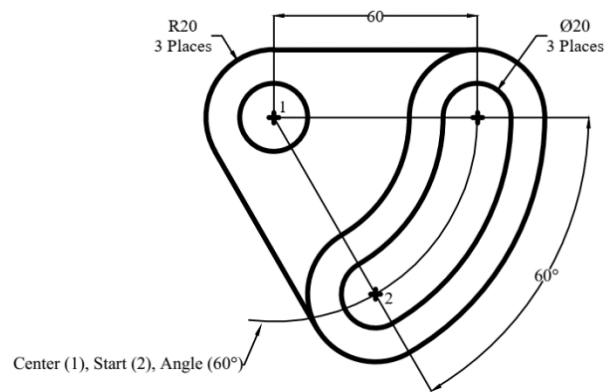
(b)



(c)

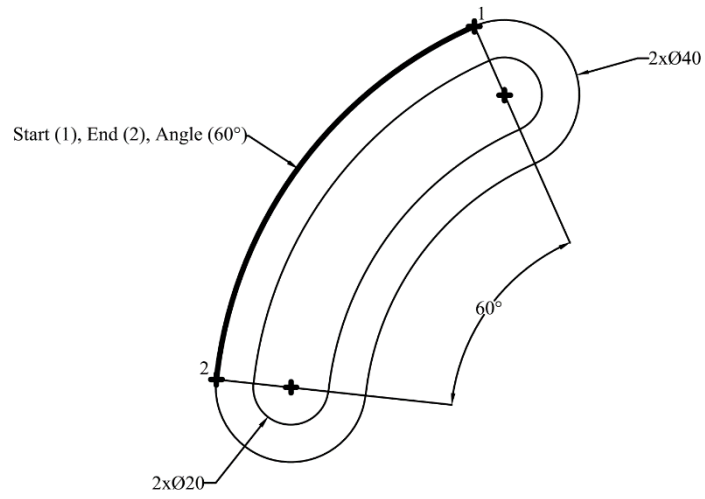


(d)

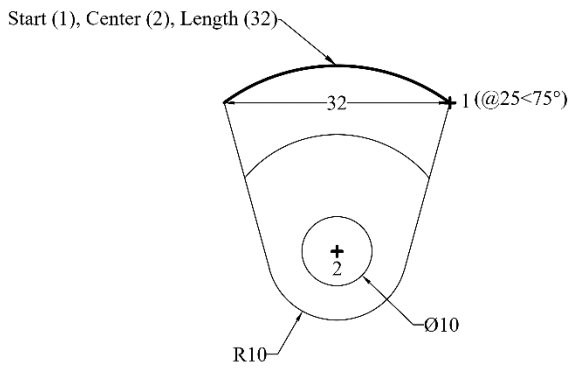


(e)

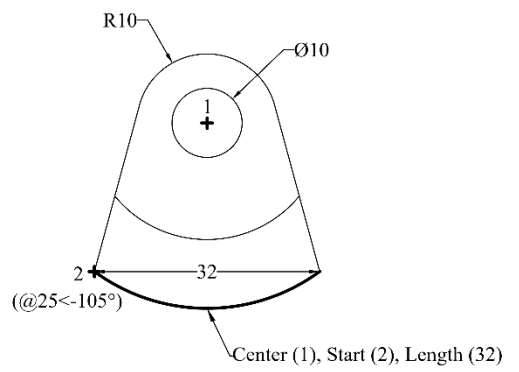




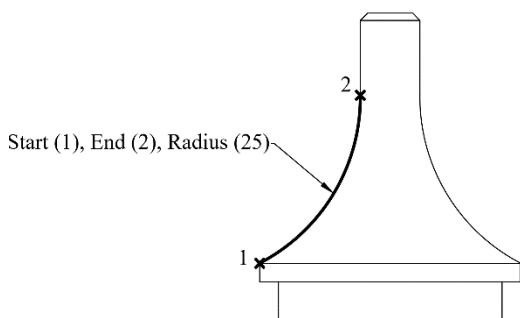
(f)



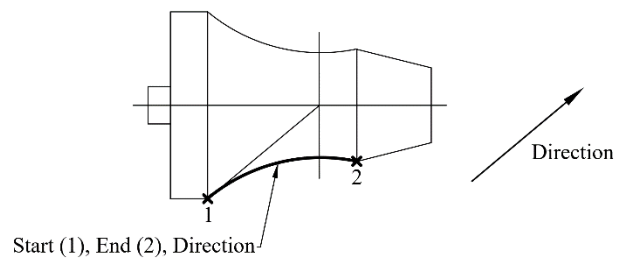
(g)



(h)



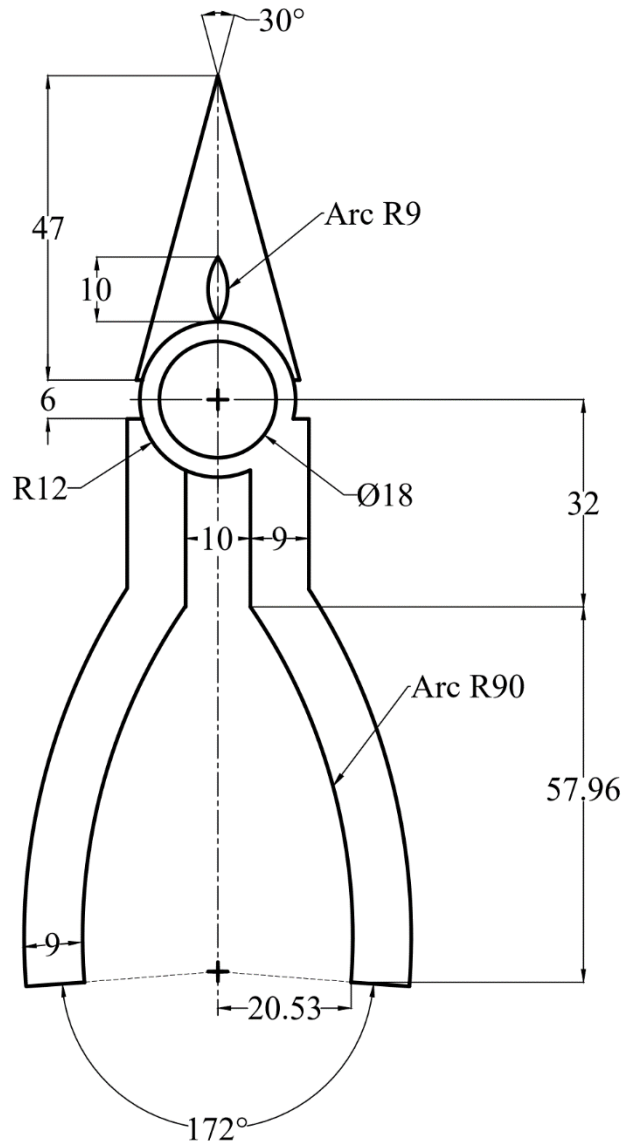
(i)



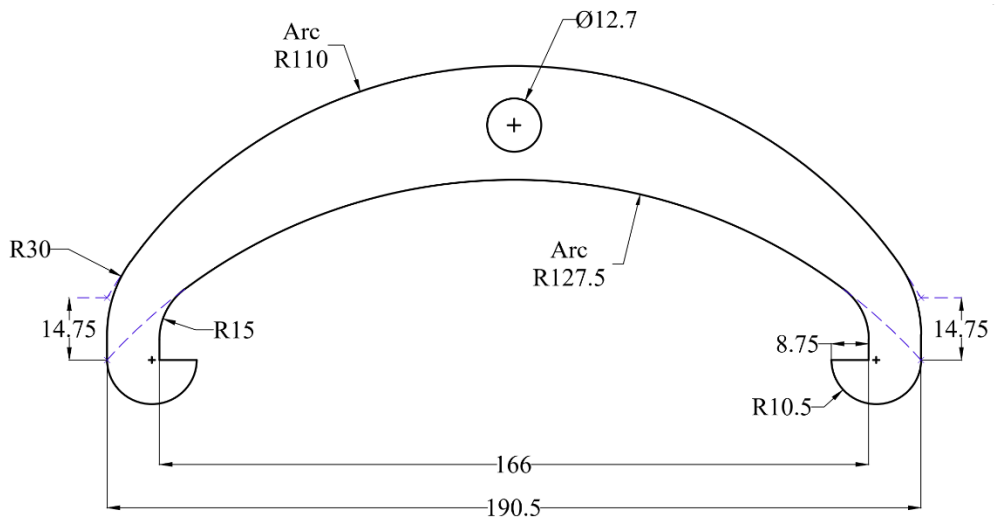
(j)



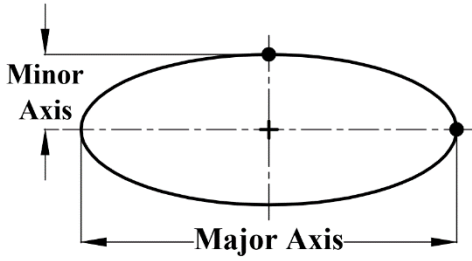
Ex. 1



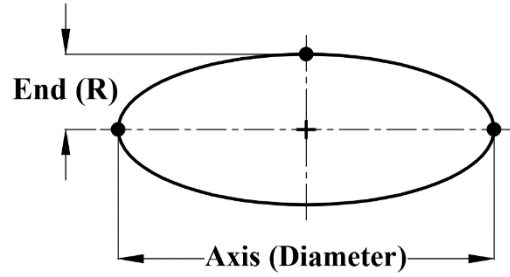
Ex. 2: Clamp of Laundry Machine



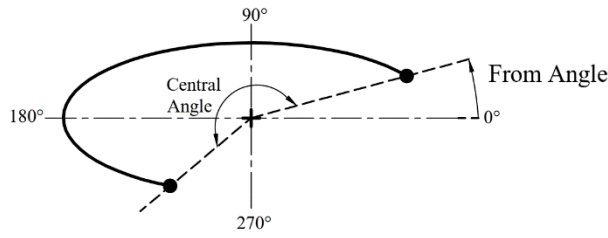
Ellipse Commands



Ellipse (Center, Radius)

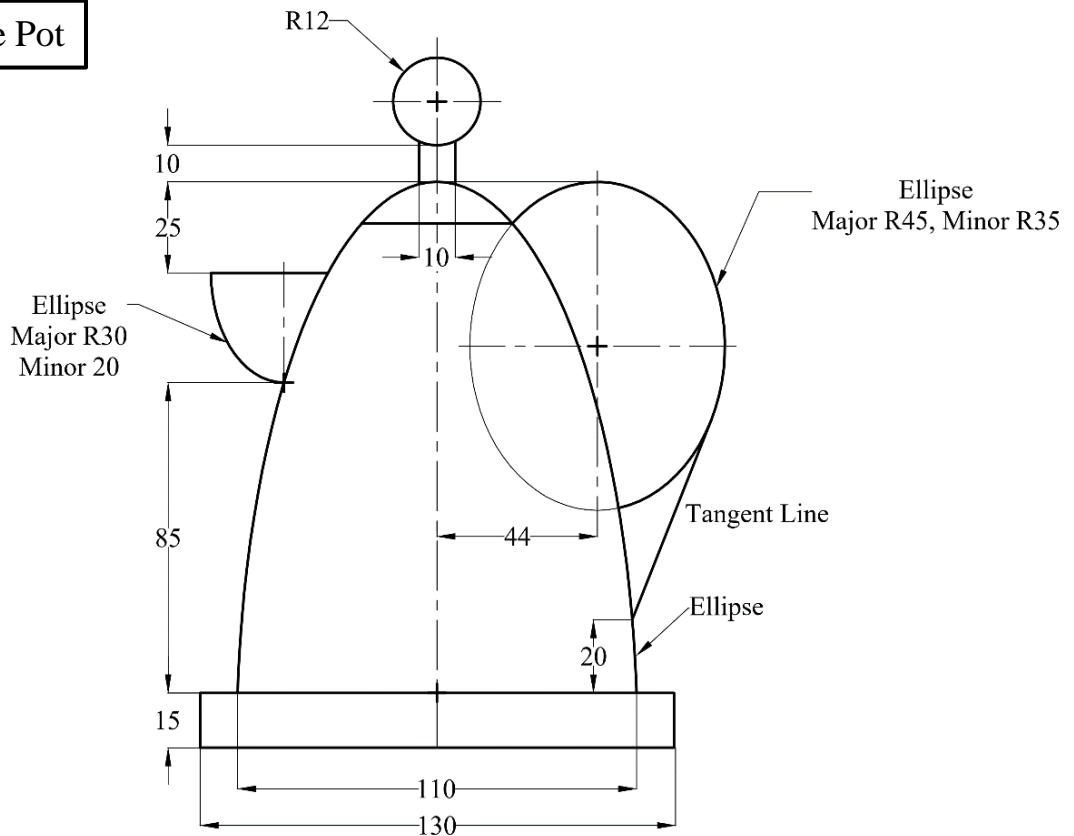


Ellipse (Axis, End)

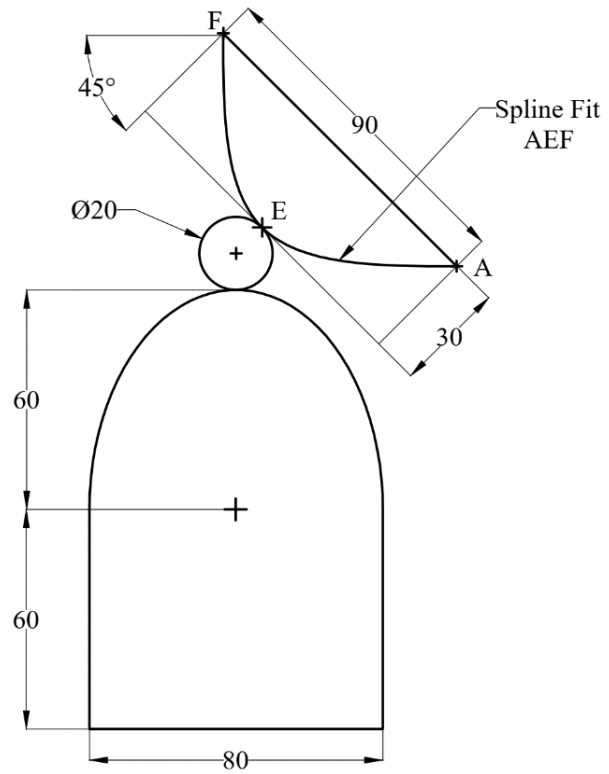


Elliptical Arc

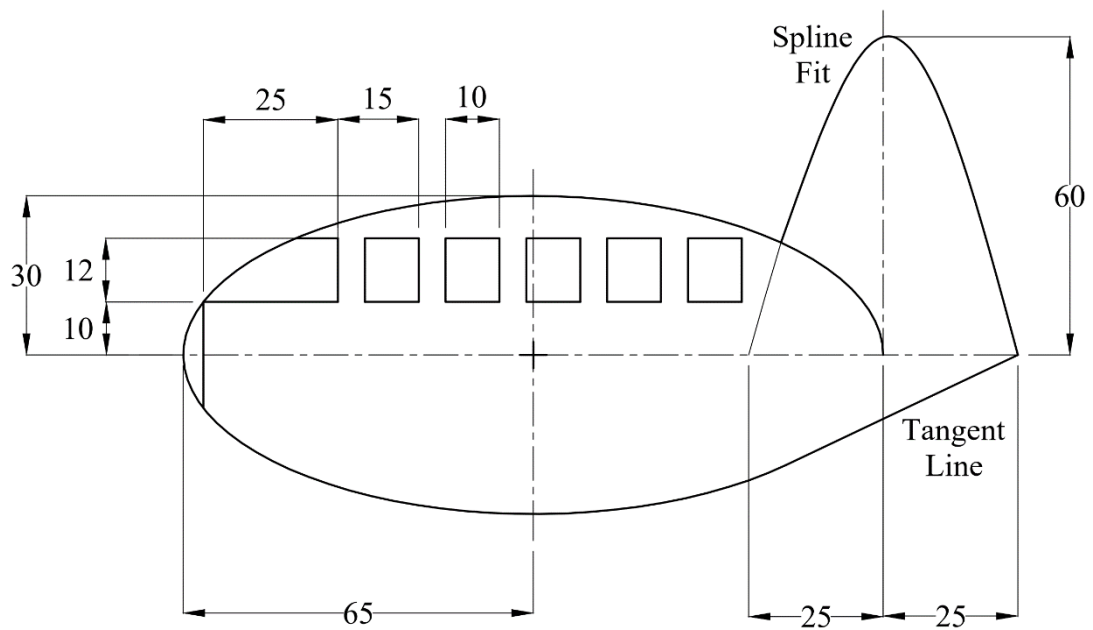
Ex. 1: Coffee Pot



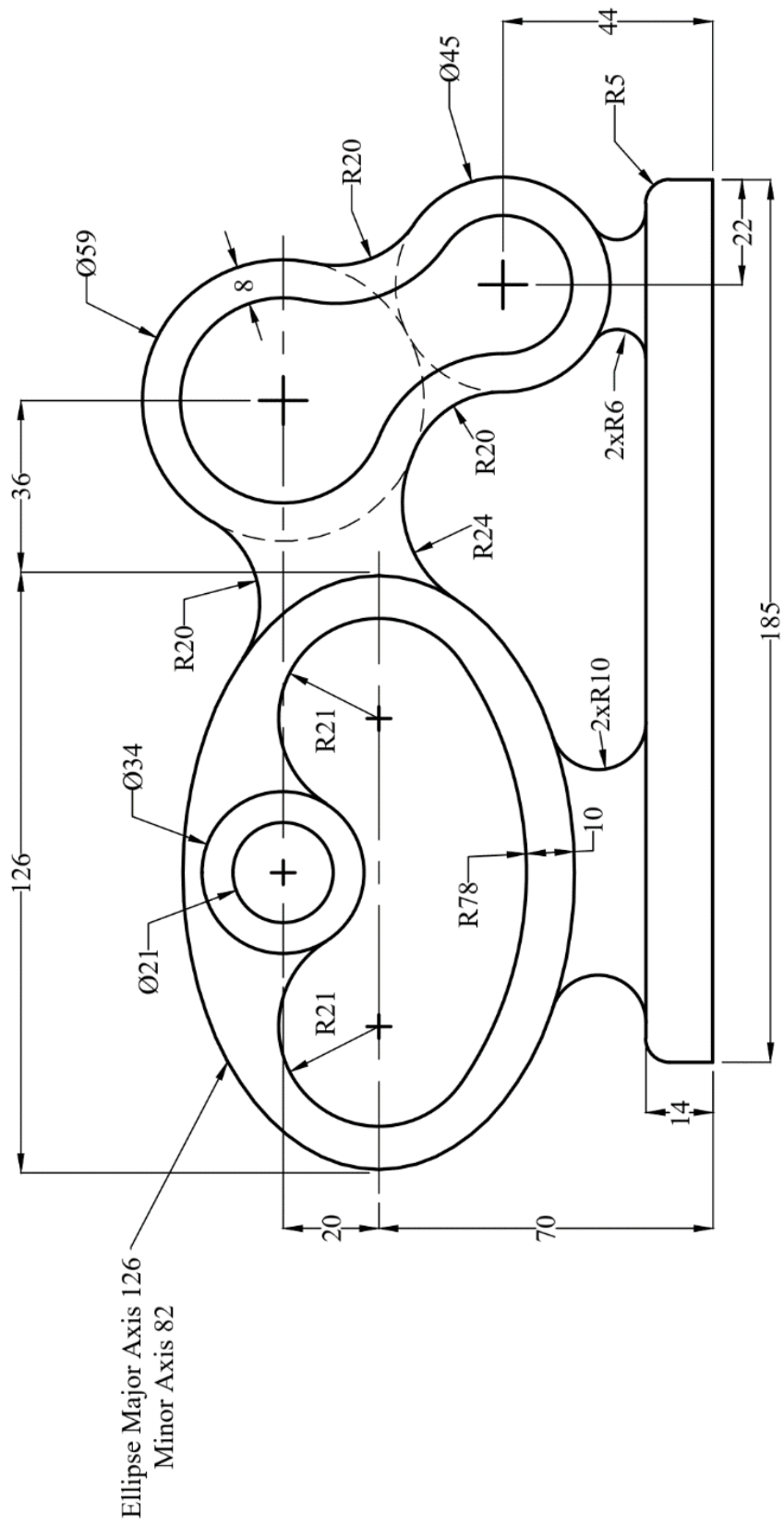
Ex. 2: Radar Station

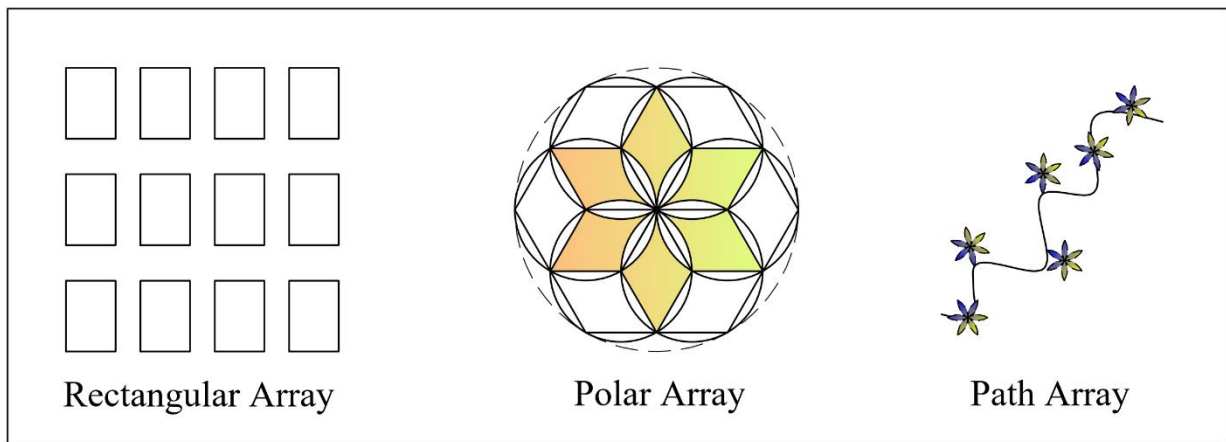


Ex. 3: Toy Aeroplane

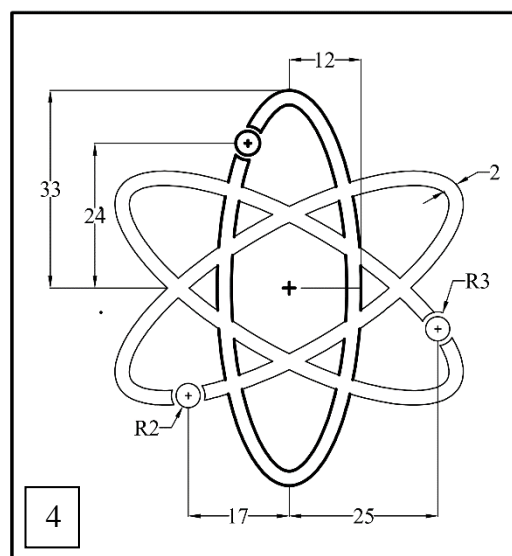
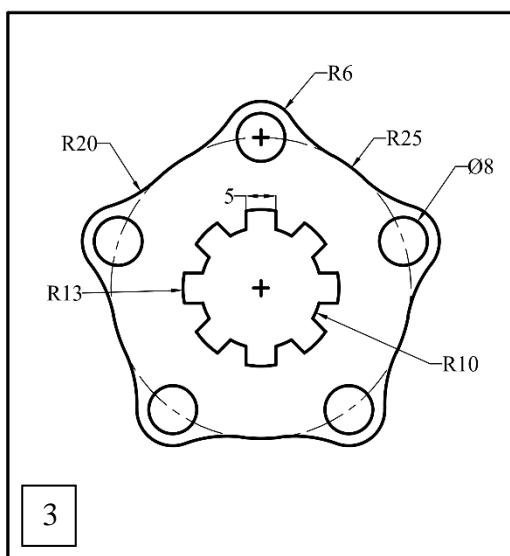
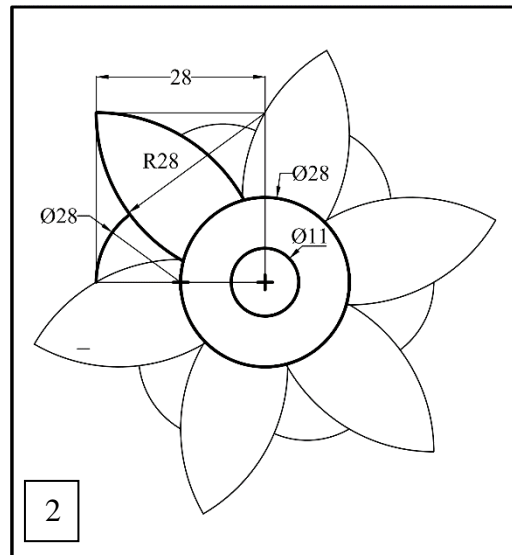
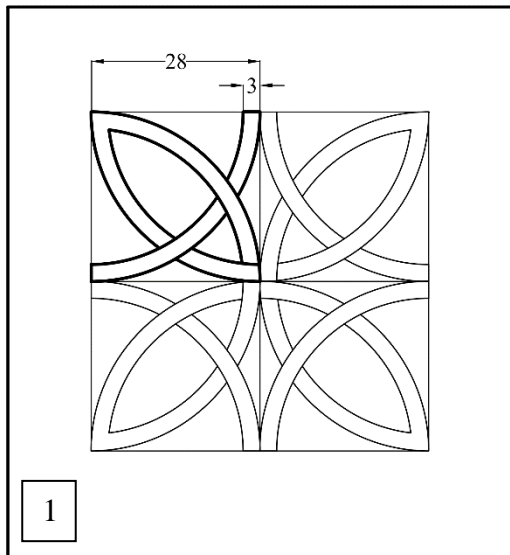


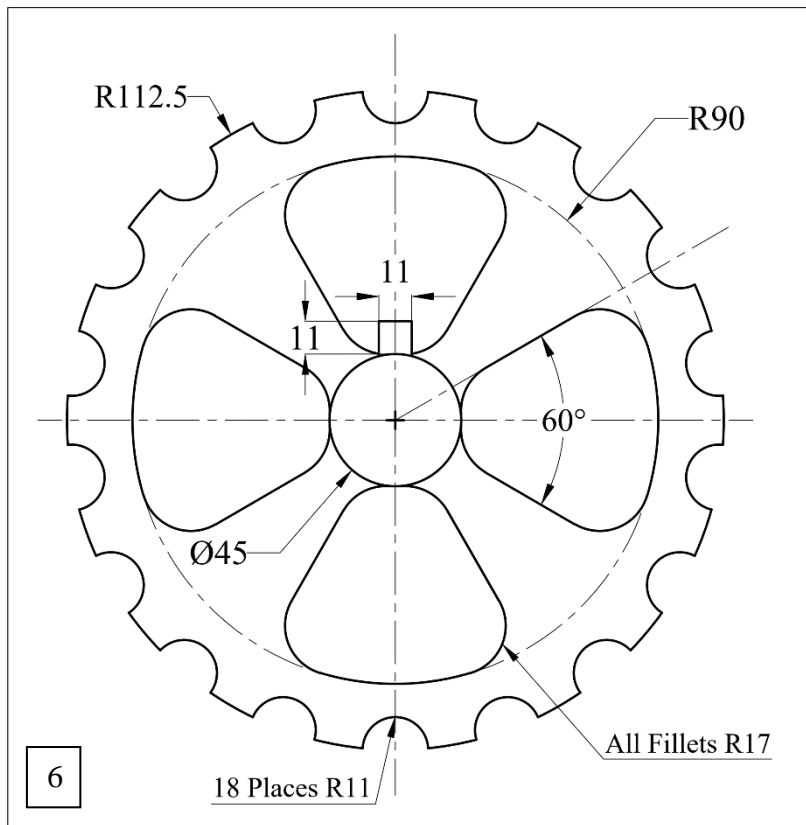
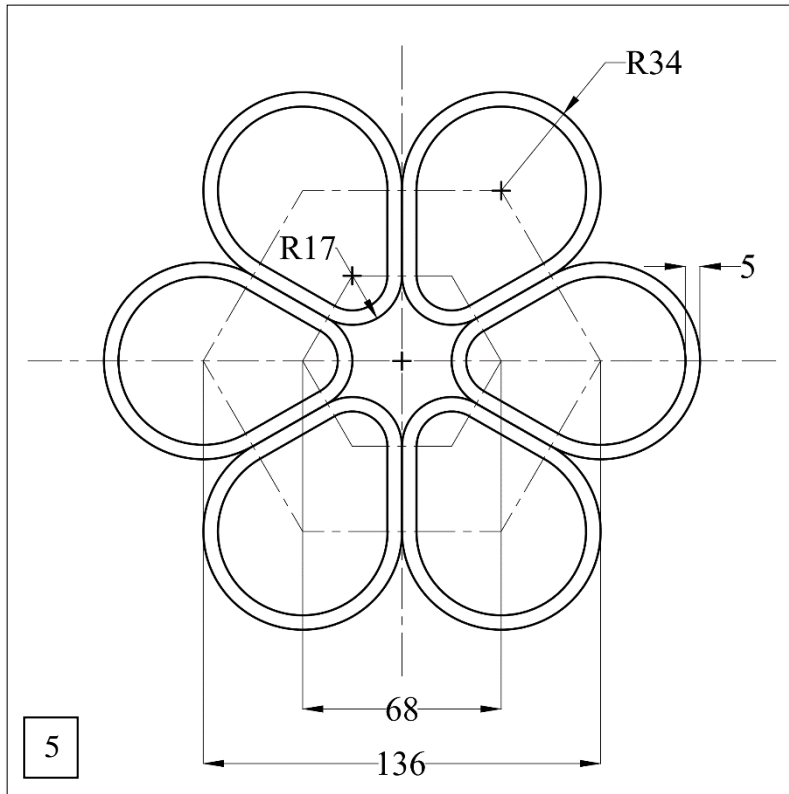
Ex. 5

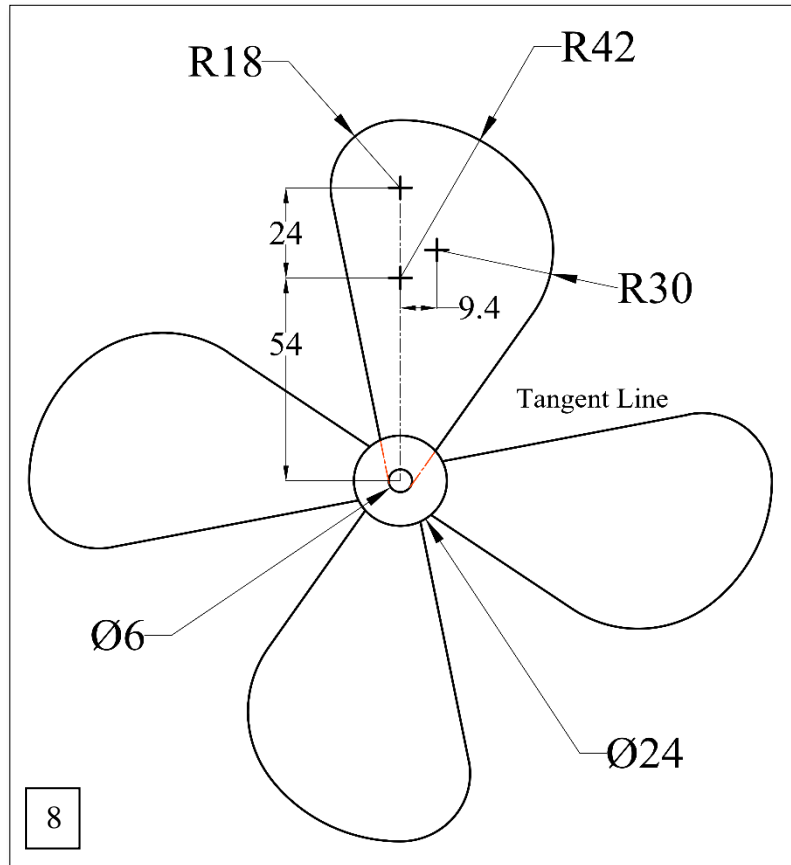
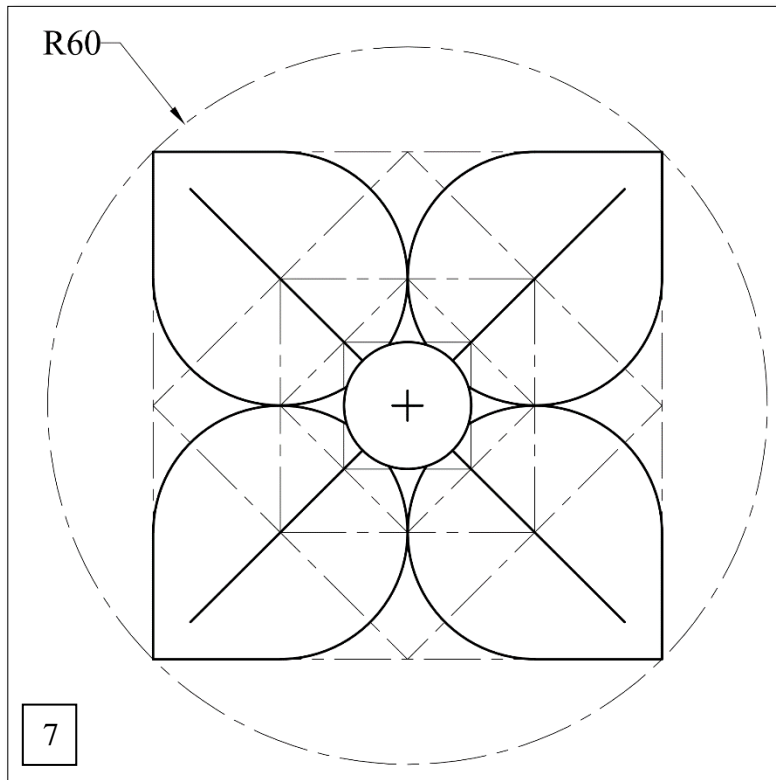




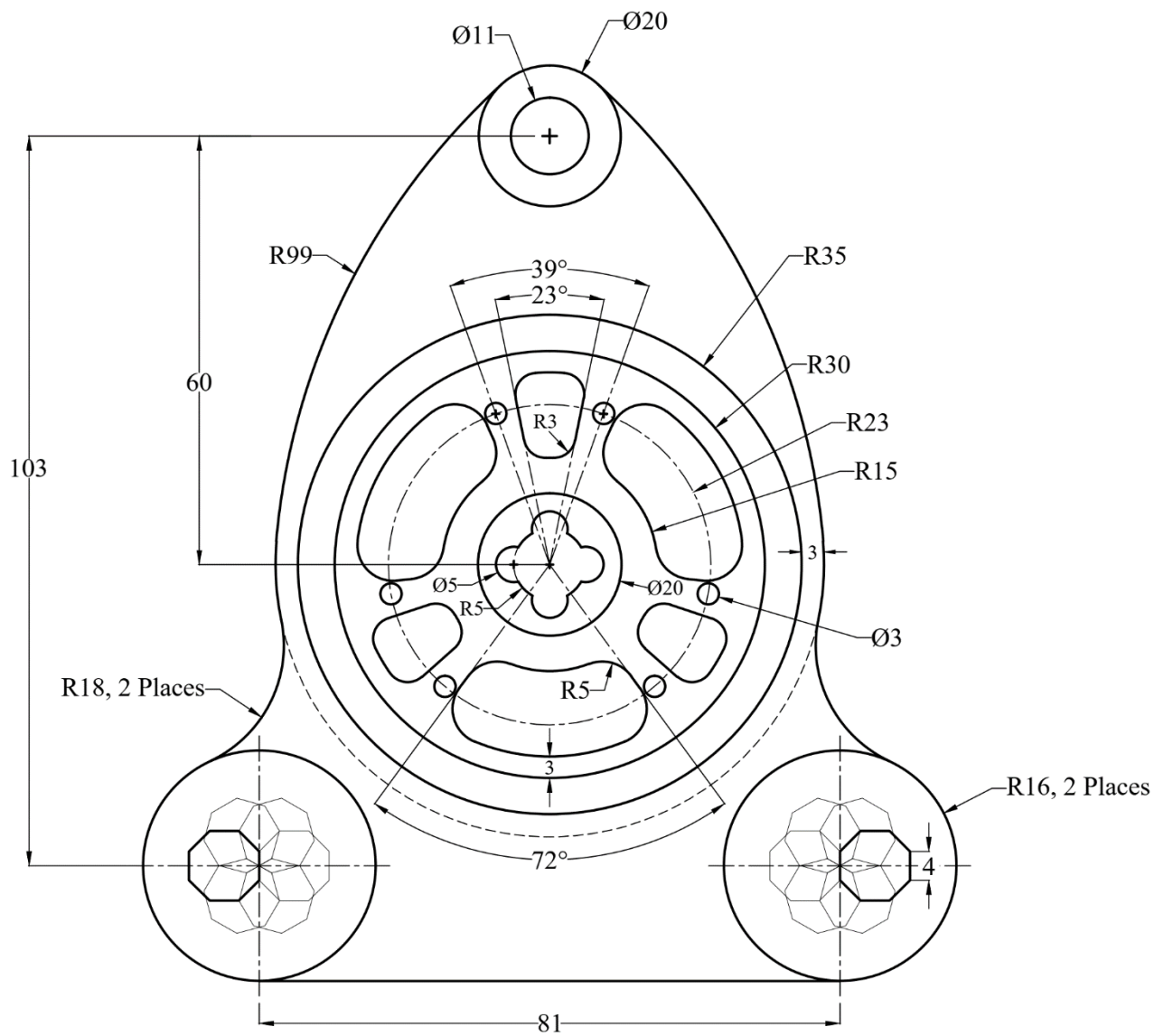
Draw the following patterns in exercise from (1) to (8) using Polar Array Command.



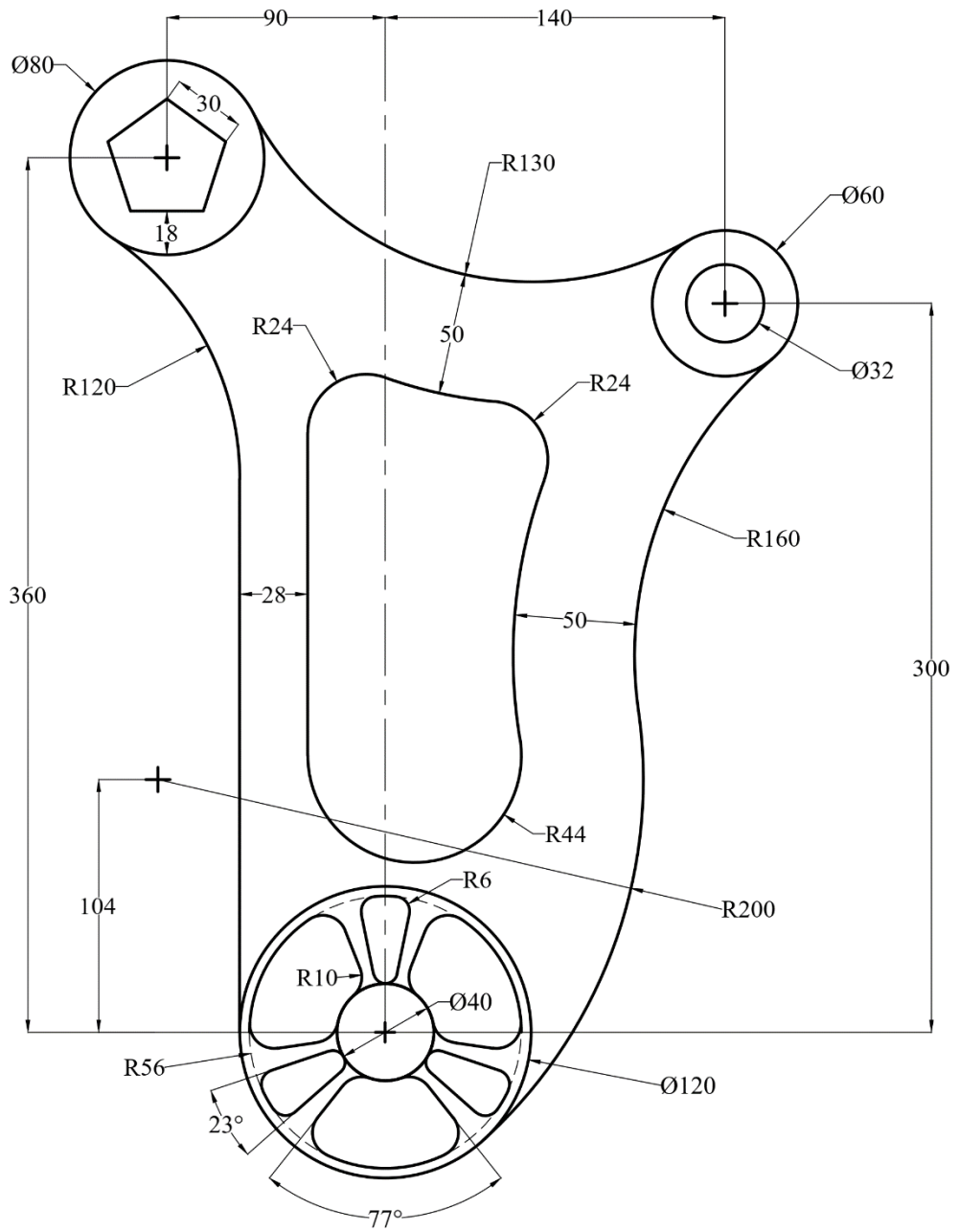




Ex. 1



Ex. 2



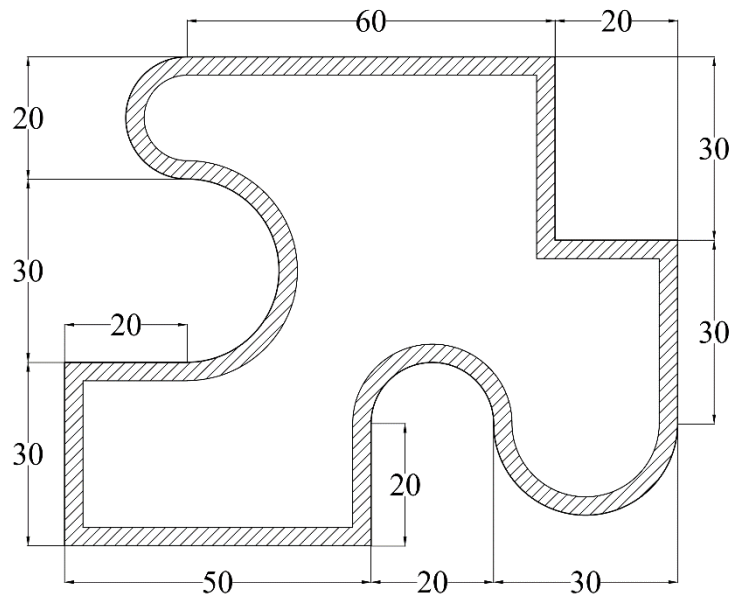
Join, Region, Boundary, Hatch, and Area

Case A:

1. Use the **Polyline** command to draw the outline of the given layout.
2. Use the **Offset** command to draw the inner wall. (Offset Distance = 3).
3. **Hatch** the area as shown in the Figure. (**Type:** ANSI31, **Scale:** 2).
4. Find the **Area** and the **Perimeter** of the hatched zone.

Area = Perimeter =

5. Use the **Text** command to insert the **Area** and the **Perimeter** values on the screen.
6. Put all **Dimensions** on the Figure.



Case B:

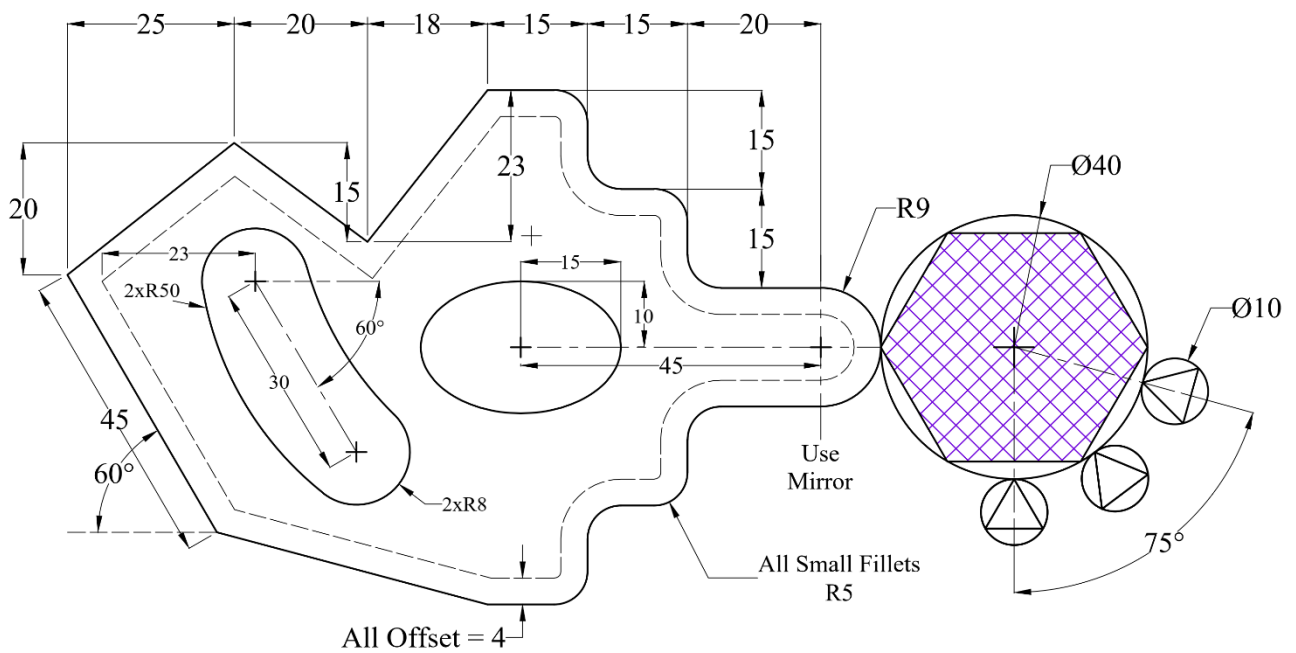
1. Use the **Line** command to draw the outlines of the given layout.
2. Use **Join** or **Boundary** commands to turn the outlines into one.
3. Use the **Offset** command for the inner wall. (Offset Distance = 3).
4. Use (Add and Subtract Area) command to find the **Area** of the inner wall.

Add Area = Subtract Area =

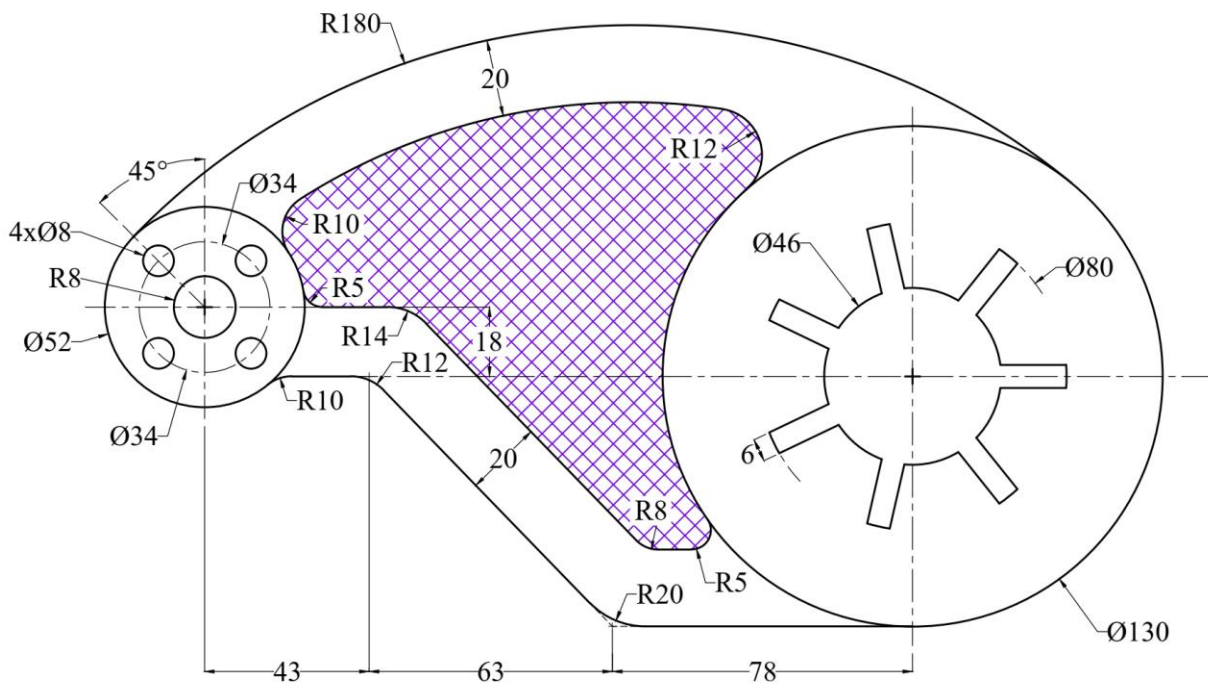
5. Use the **Text** command to insert the **Area** and the **Perimeter** values on the screen.
6. Put all **dimensions** on the Figure.



Ex. 1



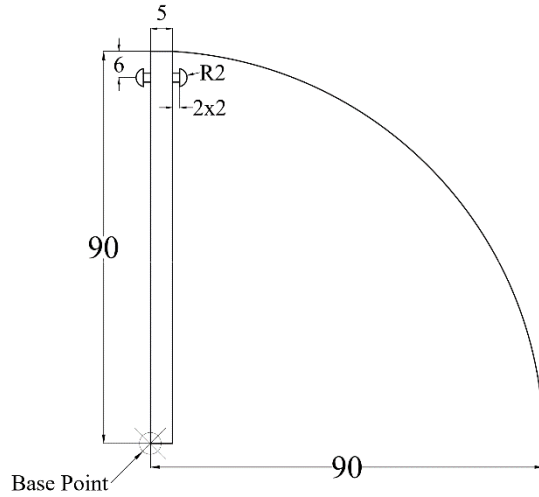
Ex. 2



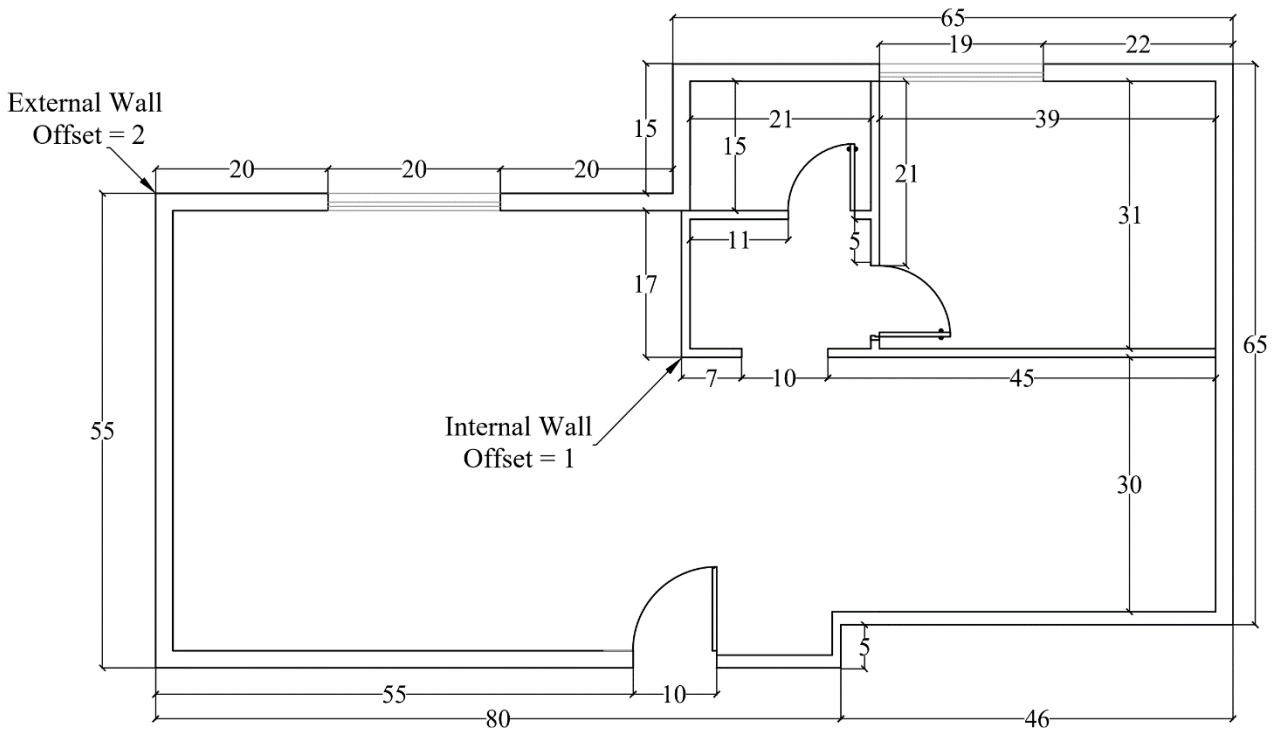
Block

Create, and Insert

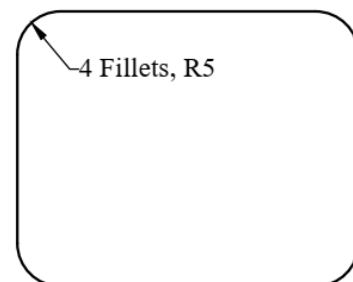
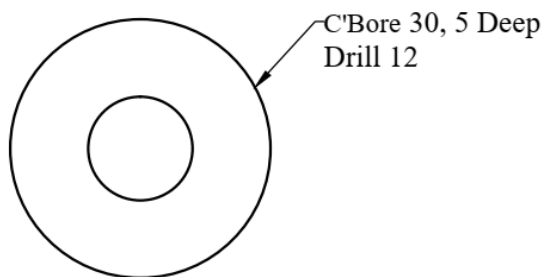
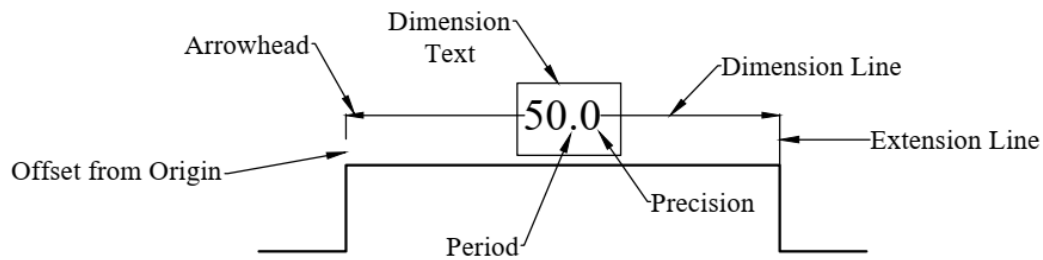
1. Draw the following “Door”, create a block, and name it “Door”.



2. Insert the “Door” block in the proper places as shown in the given layout. Scale: 10:1



Texts, Dimensions and Leaders



Dimensioning Rules

A. Dimension Placement

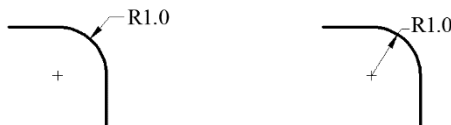
- Place dimensions on the most descriptive views.
- Take dimensions from visible lines not from hidden lines.
- Organize and align dimensions for ease of reading.
- The dimensions are normally positioned to maintain a minimum of 3/8" (9.52mm) open space around the object.
- Do not repeat dimensions.
- Dimensions should not cross other lines (unless necessary).
- Extension lines may cross other extension lines or object lines if necessary.
- Arrowheads are long and narrow (3 to 1 ratio).
- Do not place dimensions within views (unless necessary).
- Give an overall dimension and omit one of the chain dimensions.
- Shorter dimensions are placed inside longer ones.
- Angles may be dimensioned either by coordinates or angular measurements in degrees.
- Place angular dimensions outside the angle.
- Dimension cylinders in their rectangular views with diameter.

B. Dimensioning for Holes

- Dimension holes in the circular view.

C. Dimensioning for Fillets, Rounds, and Arcs

- **Rounds** are dimensioned either by a leader pointing toward the center of the arc or the arrow may be placed inside (if space permits).



- A very slightly rounded corners may be denoted by: Break Corner.
- **Fillets** (inside rounded corners) are dimensioned by the same rules as rounds.
- If all fillets and rounds have equal radii, the note "All Fillets and Rounds 1.0R" may be used instead of dimensioning each separately.
- **Arcs** are dimensioned with a radius. Small arcs are dimensioned as they were fillets and rounds.



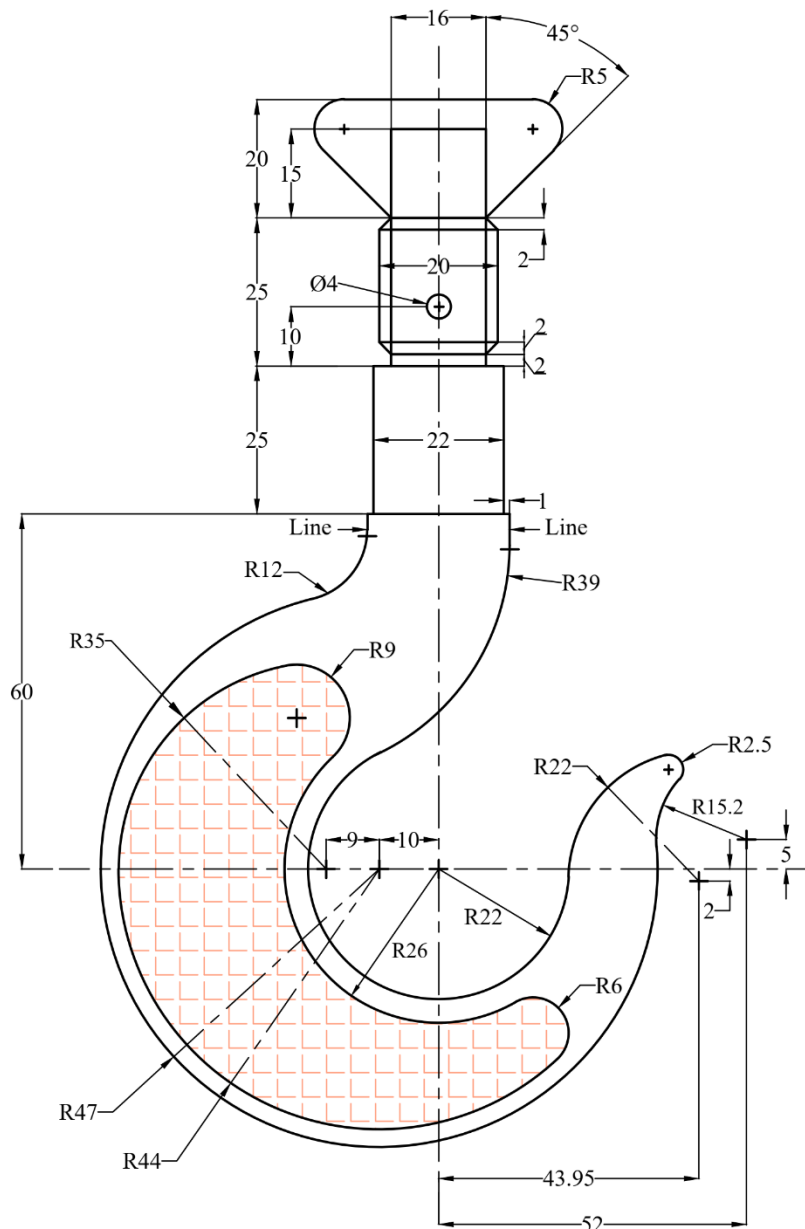
Layers

1. Create six layers as indicated in the table below with different colors.
2. Put all dimensions.
3. Find the area of the hatched zone and insert its value as a text on the screen.

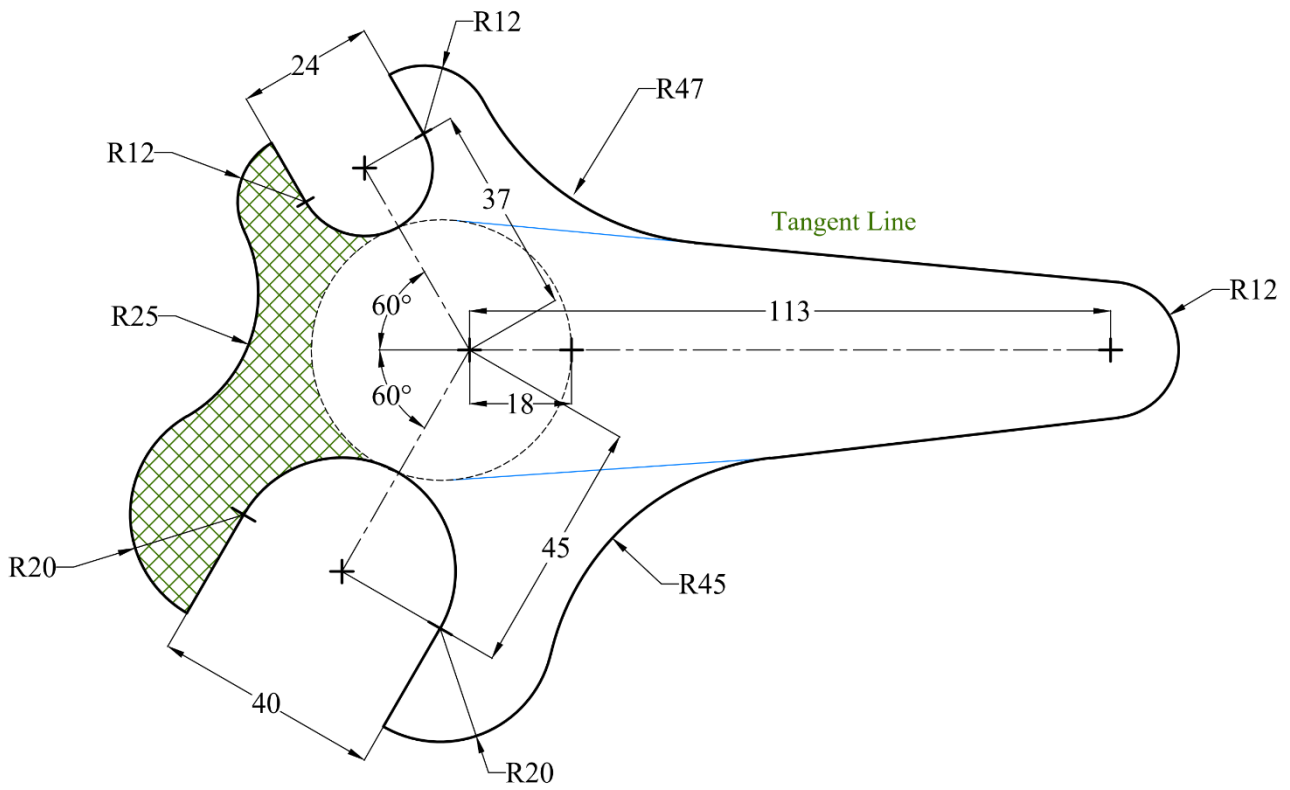
Layer	Name	Line Type	Line Weight
1	Outlines	Continuous	0.50
2	Centerline	Center 2	0.35
3	Hatch Line	Continuous	0.30
4	Dimensions	Continuous	0.30
5	Text	Continuous	0.50

Note: You can give any name for the layers.

Ex. 1: Hook



Ex. 2



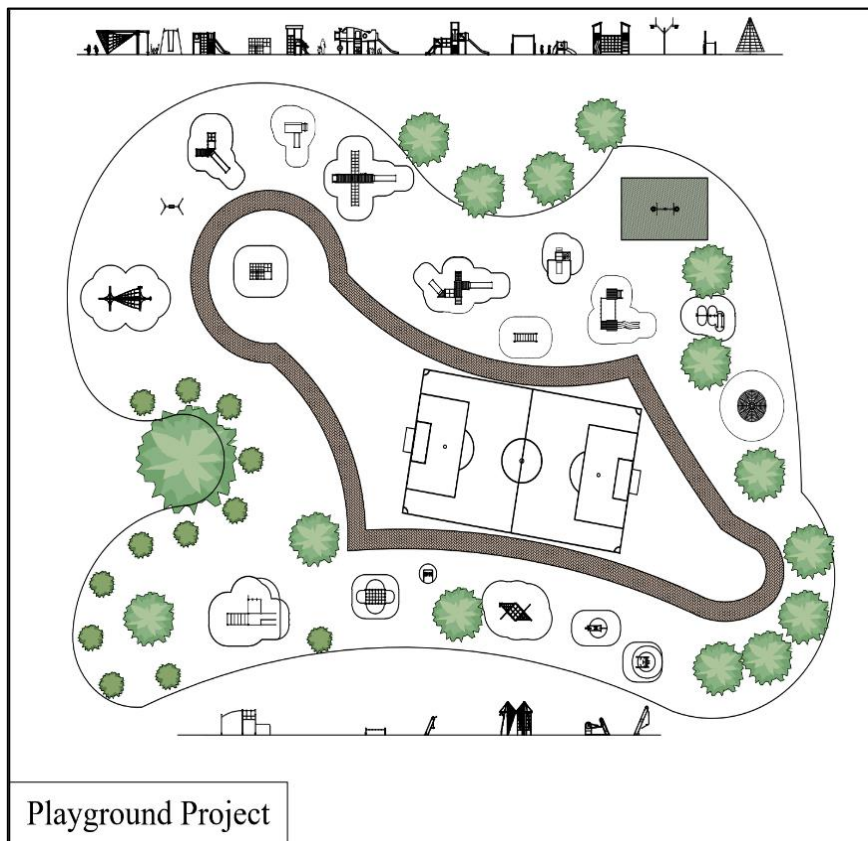
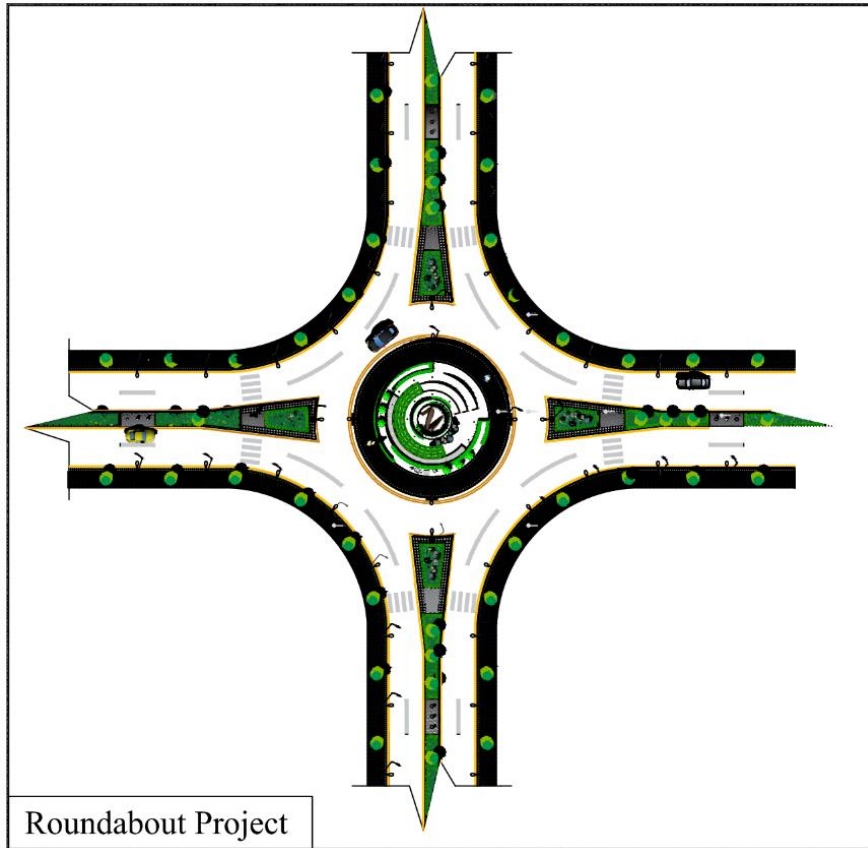
Layout Plot and Publish

In reference to the previous exercise (Ex. 1); Hook,

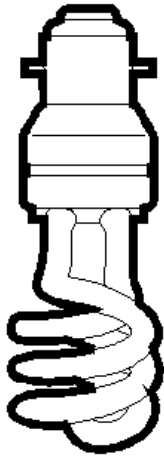
1. Create a new **Page Setup** and name it “Hook”.
2. Change the following settings:
 - a. **Printer:** Your current **Windows system printer** or choose **DWF to PDF.pc3**.
 - b. **Paper Size:** ISO A3 (420 × 297 mm).
 - c. **Plot area:** Window or Layout.
 - d. **Plot scale** = 1:1.
 - e. **Orientation:** Portrait.
3. Use the **Plot** command.
4. If the Plot command is not used, tab to “**Layout**” and repeat the above steps.
5. Use **Viewport** command and choose (**1 viewport**) to draw the required view.
6. Use **Publish** command to create the layout as a **Pdf** file.



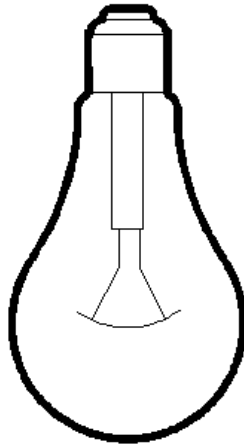
Engineering Applications



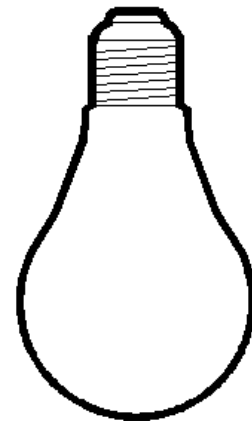
Gas-discharge



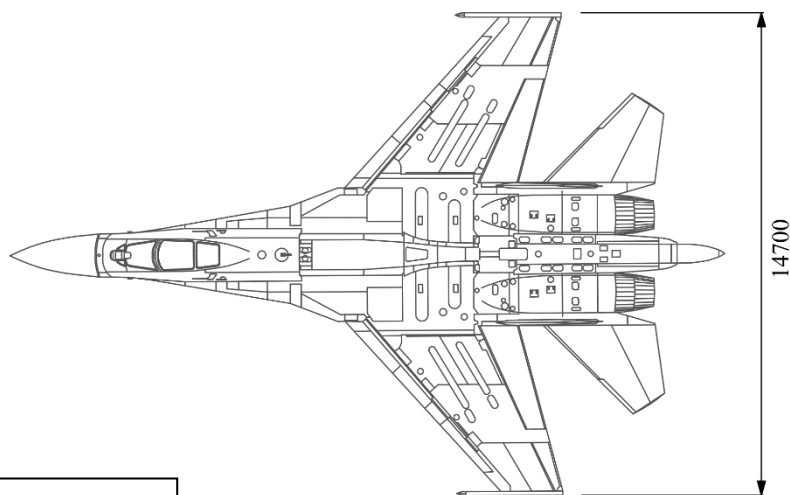
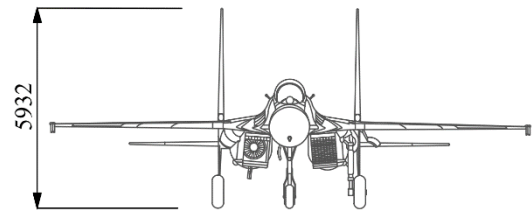
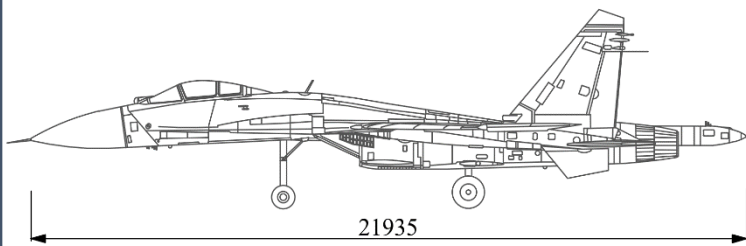
Incandescent



LED

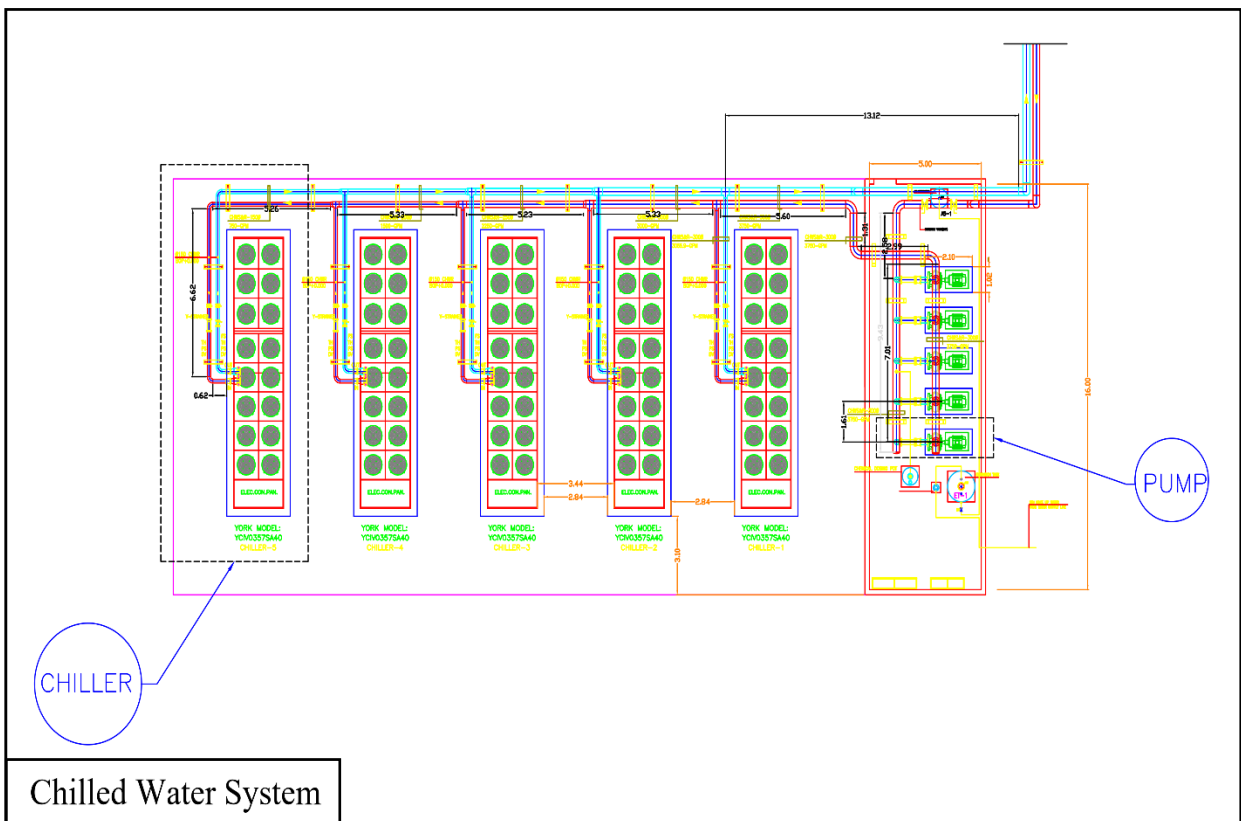
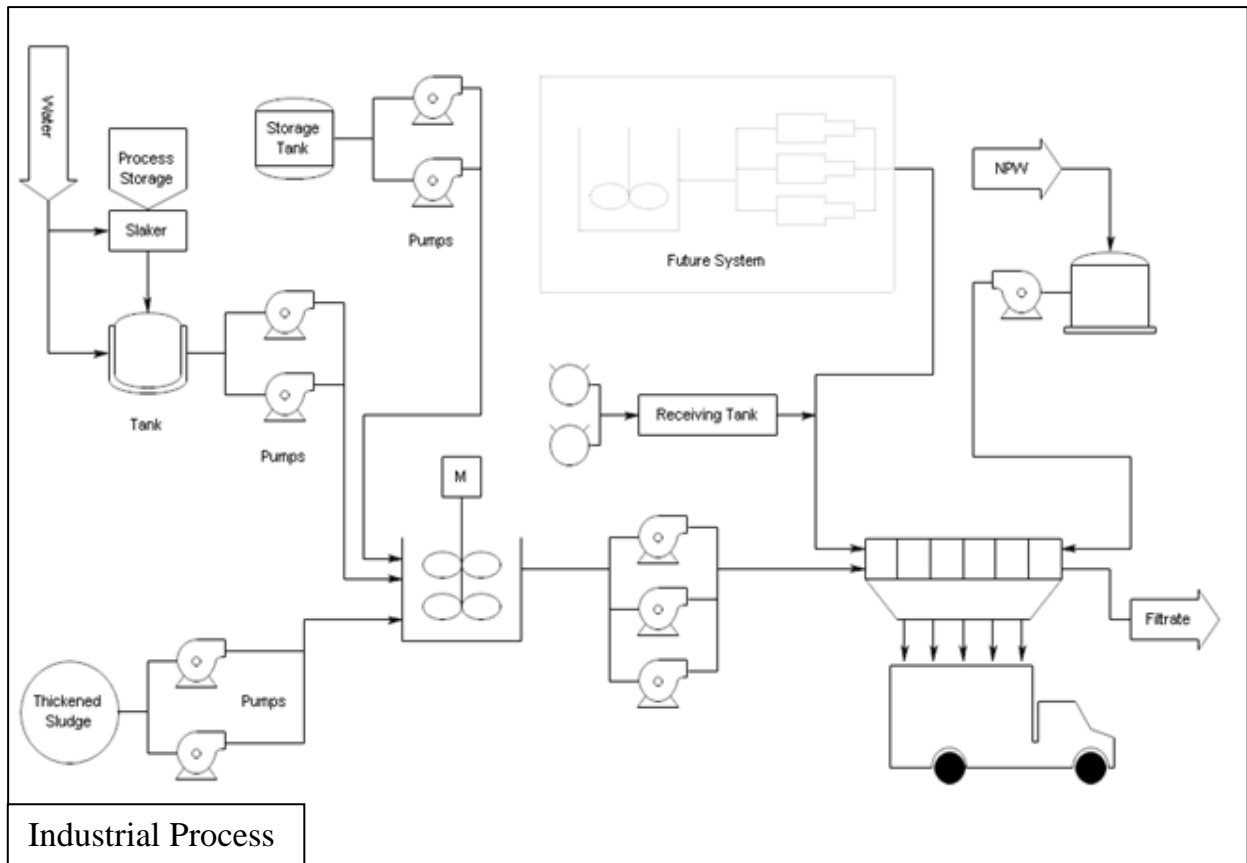


Light Bulb



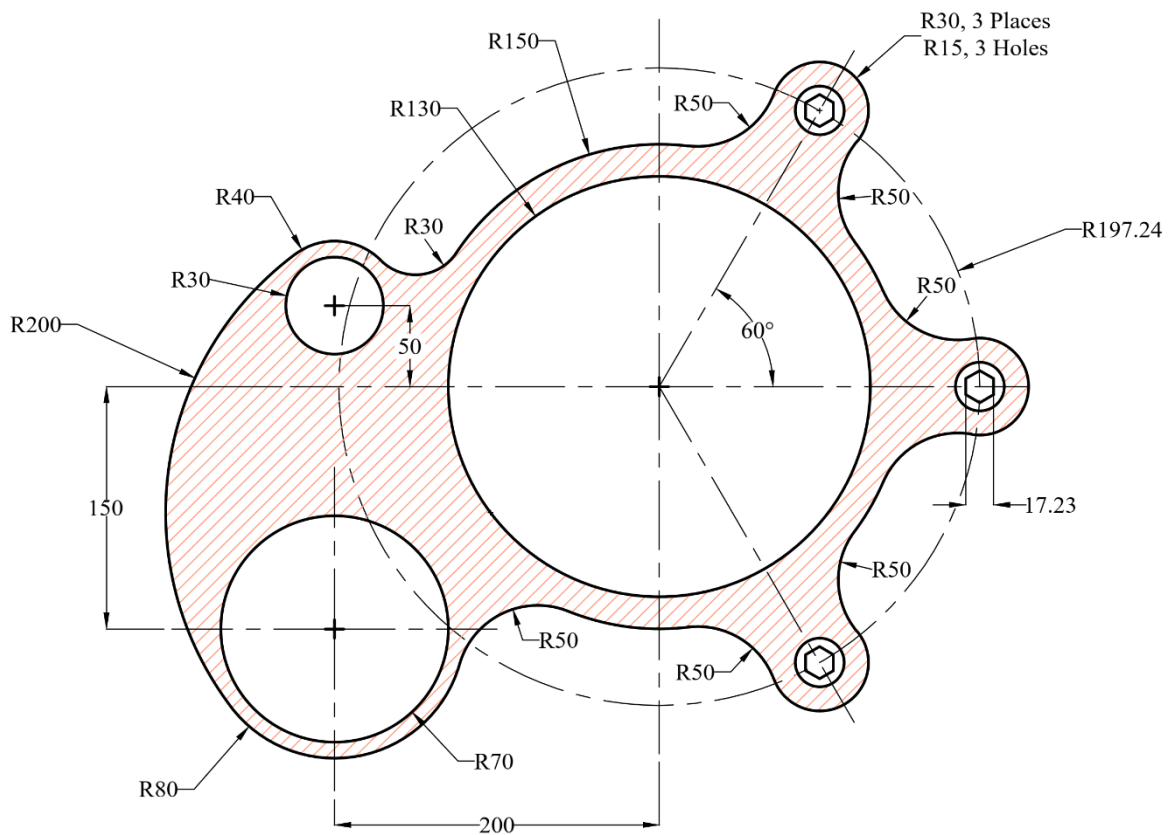
Fighter Jet





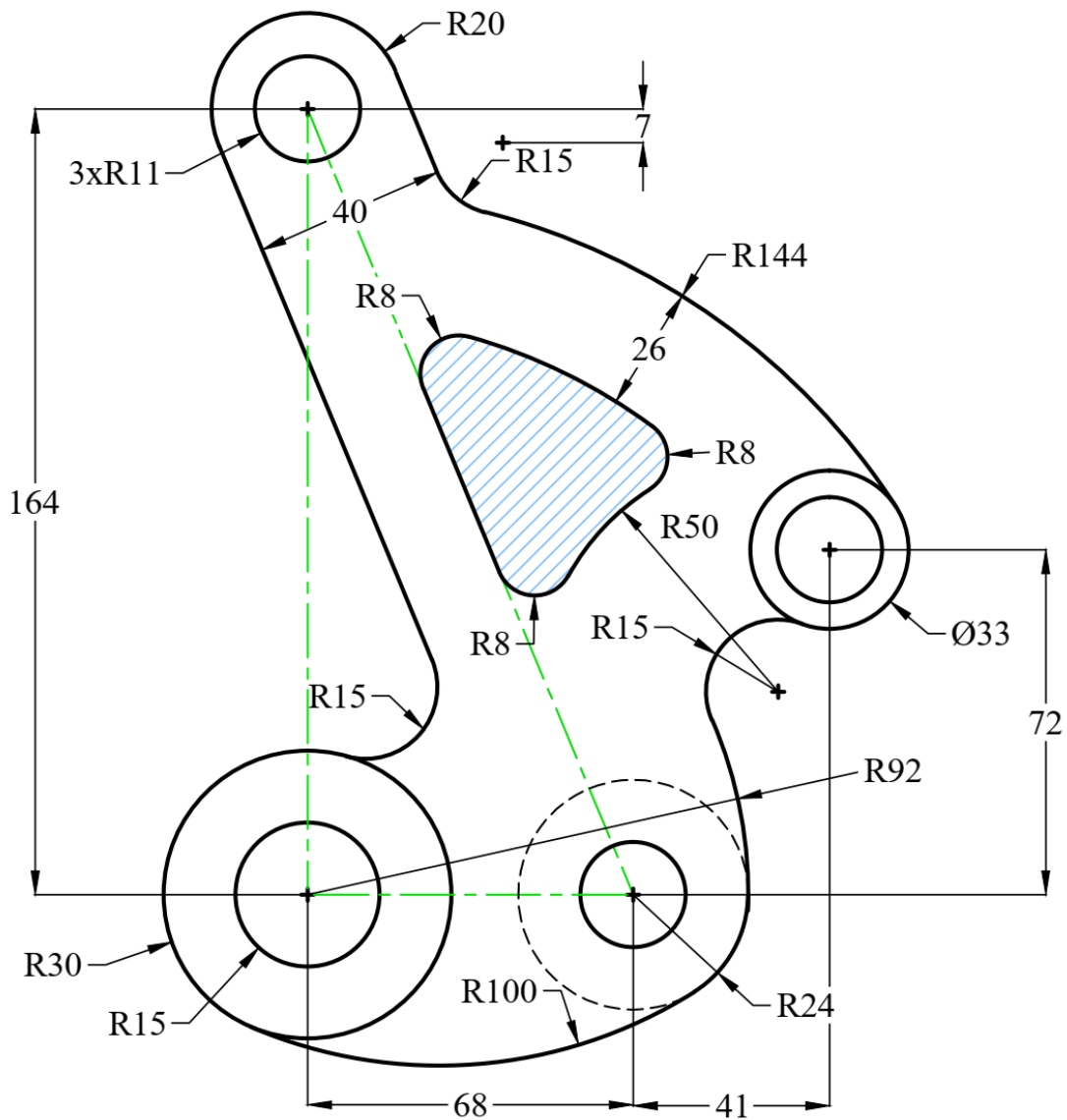
Past Exam (1)

1. Draw the following Figure using the appropriate layers.
2. **Hatch** the zone as shown in the Figure.
3. Find the **area** of the hatched zone.
4. Copy the Figure and make it as a block.
5. Put all **dimensions** on the original drawing.
6. Insert the block with a **scale** (2) and a rotational **angle** (30°).



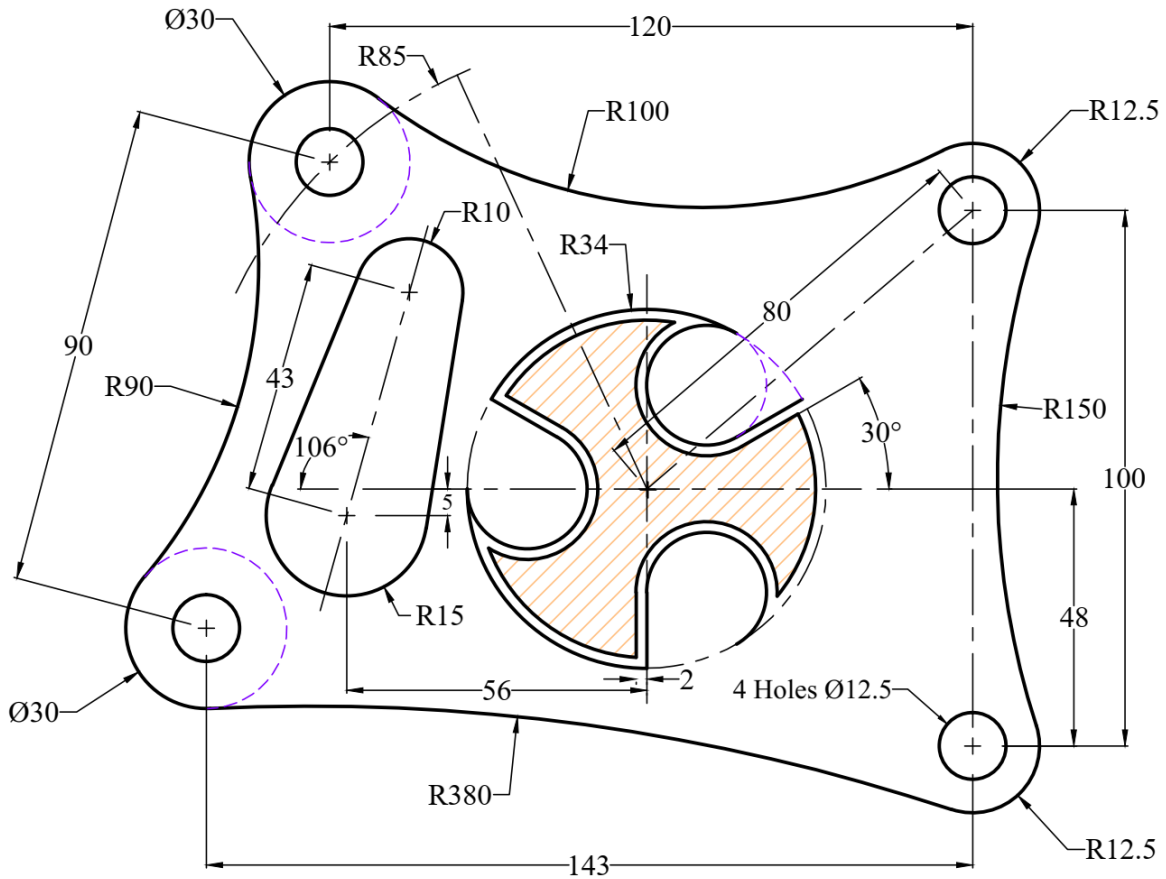
Past Exam (2)

1. Draw the following Figure using the appropriate layers.
2. **Hatch** the zone as shown in the Figure.
3. Find the **area** of the hatched zone.
4. Copy the Figure and make it as a block.
5. Put all **dimensions** on the original drawing.
6. Insert the block with a **scale** (0.5) and a rotational **angle** (75°).



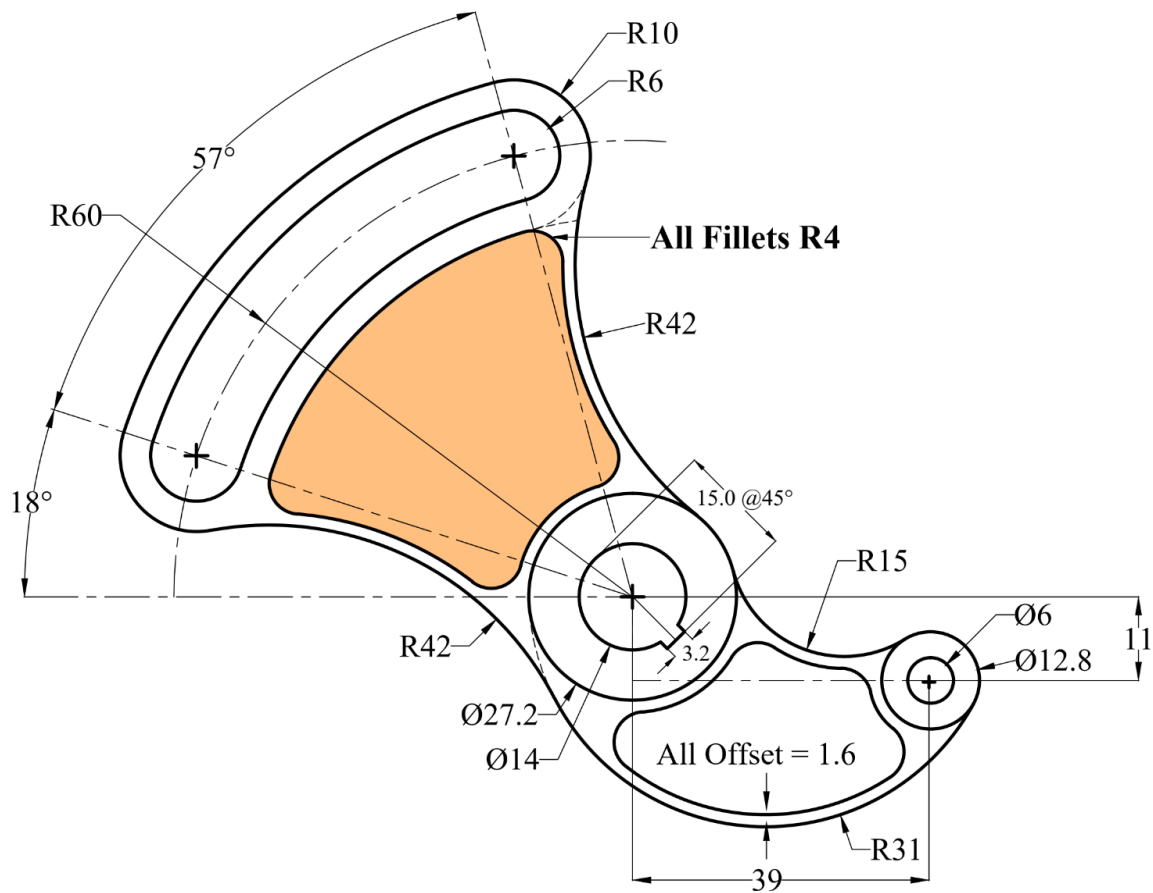
Past Exam (3)

1. Draw the following Figure using the appropriate layers.
2. **Hatch** the zone as shown in the Figure.
3. Find the **area** of the hatched zone.
4. Copy the Figure and make it as a block.
5. Put all **dimensions** on the original drawing.
6. Insert the block with a **scale** (0.75) and a rotational **angle** (30°).



Past Exam (4)

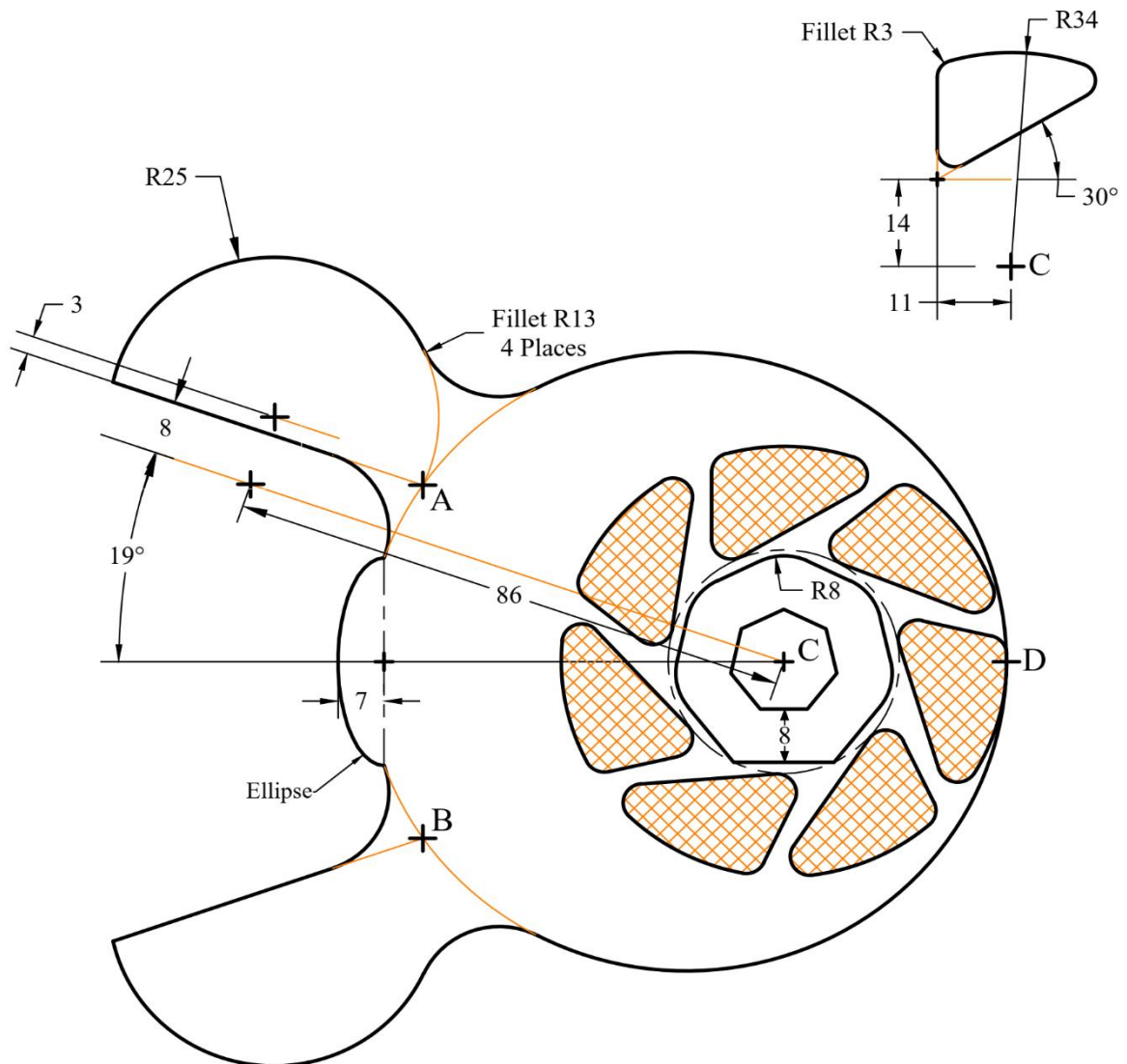
1. Draw the following Figure using the appropriate layers.
2. **Hatch** the zone as shown in the Figure.
3. Find the **area** of the hatched zone.
4. Copy the Figure and make it as a block.
5. Put all **dimensions** on the original drawing.
6. Insert the block with a **scale** (0.5) and a rotational **angle** (60°).



Past Exam (5)

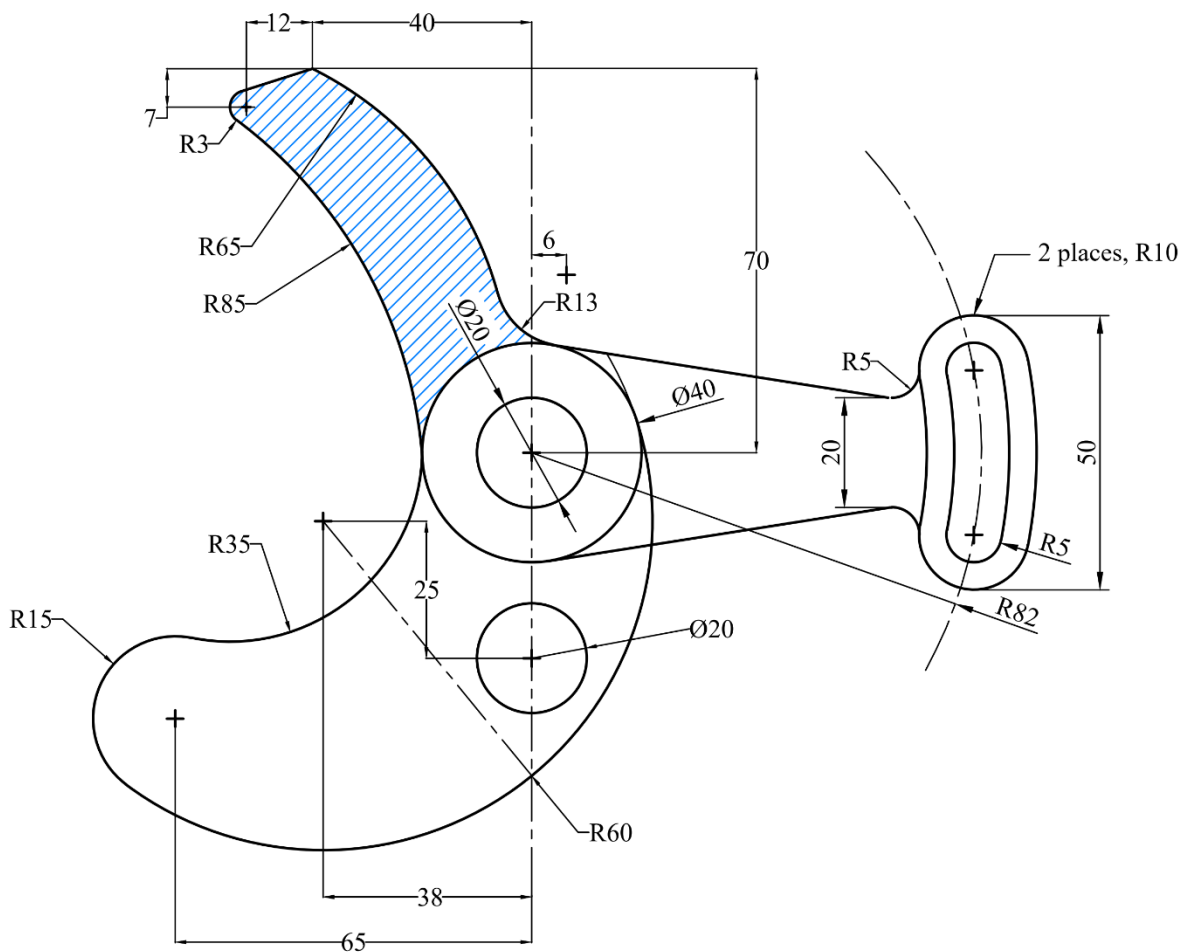
1. Draw the following sectional and frontal views using the appropriate layers. **Start from point C and create the array items first.**
2. Find the **area** of the hatched zone.
3. Copy the Figure and make it as a block.
4. Put all **dimensions** on the original drawing.
5. Insert the block with a **scale** (0.6) and a rotational **angle** (80°).

Note: Start by drawing the array pattern.



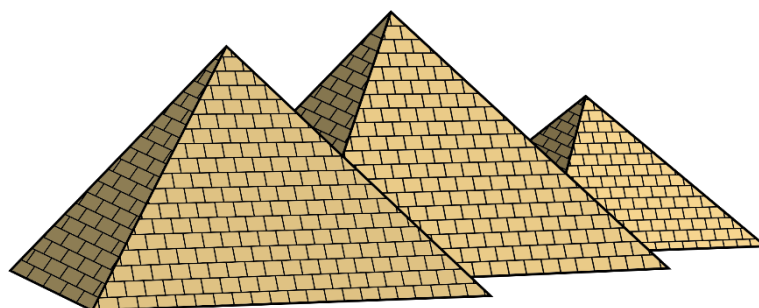
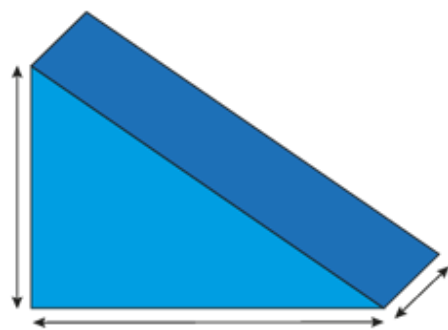
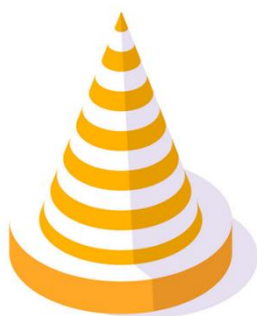
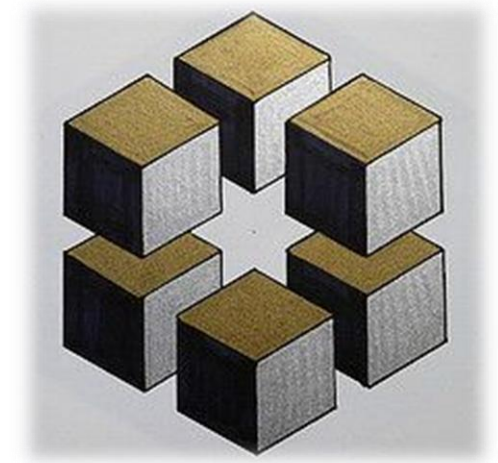
Past Exam (6)

1. Draw the following sectional and frontal views using the appropriate layers.
2. **Hatch** the zone as shown in the Figure.
3. Find the **area** of the hatched zone.
4. Copy the Figure and make it as a block.
5. Put all **dimensions** on the original drawing.
6. Insert the block with a **scale** (0.35) and a rotational **angle** (60°).







Solids and Universal Coordinates System

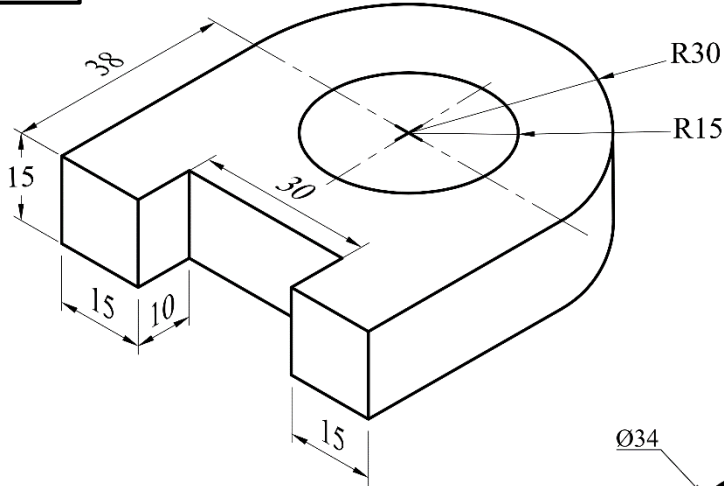
Using the solids in 3D Modeling worksheet to draw the following.



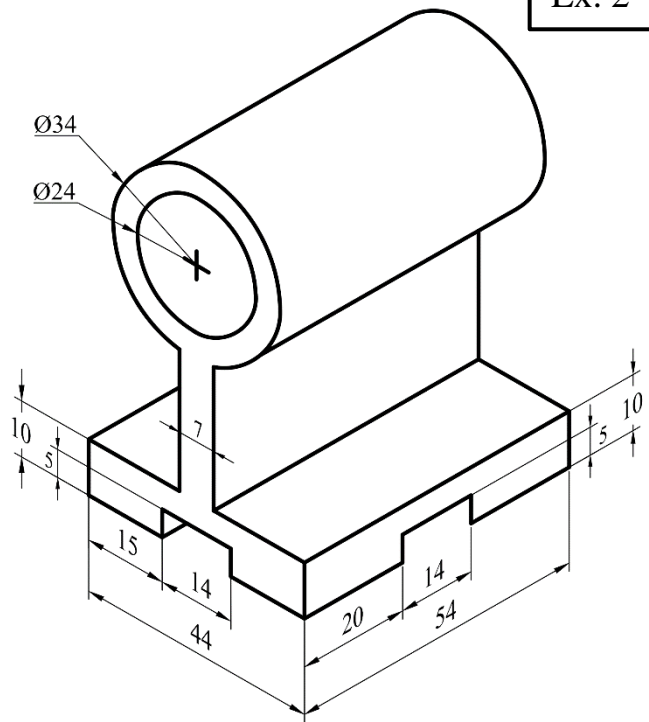
Basic Drawing of 3D Solids

UCS , Extrude , Subtract , and Union 

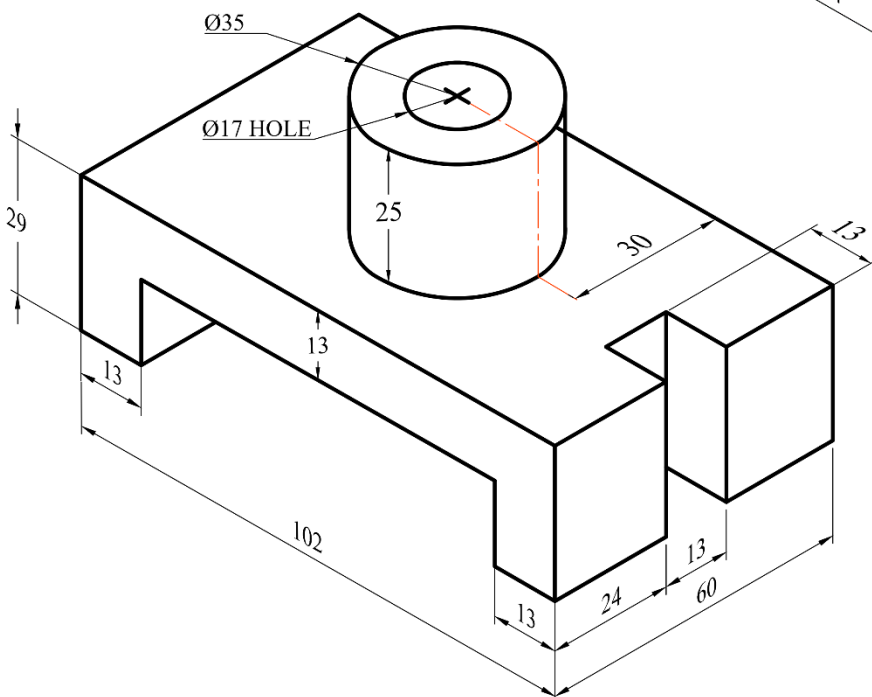
Ex. 1



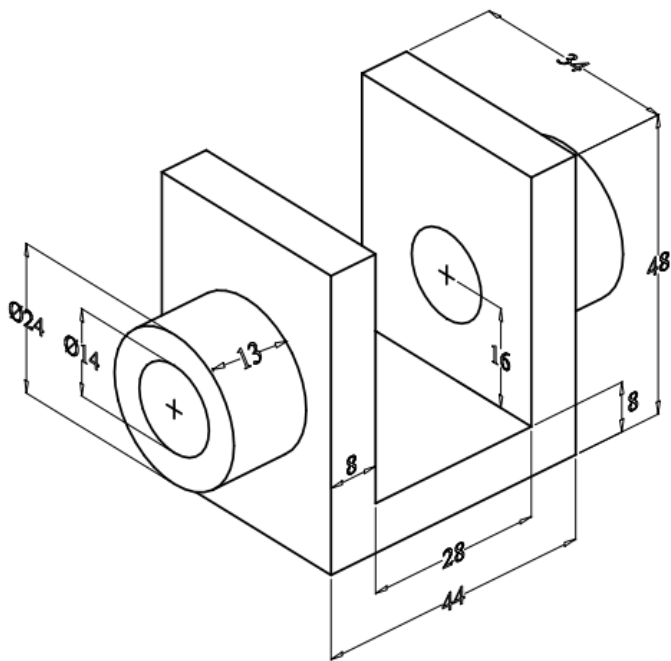
Ex. 2



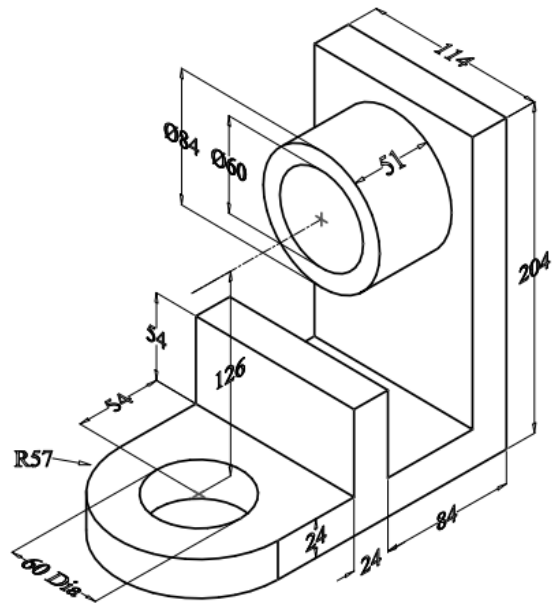
Ex. 3



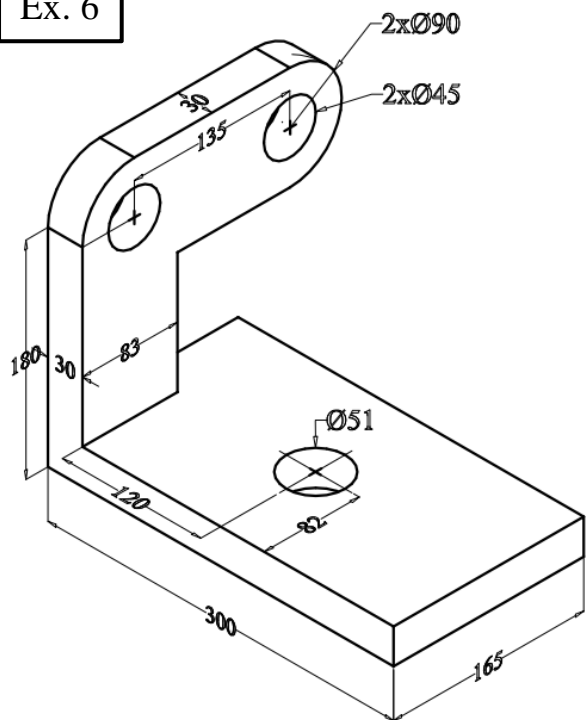
Ex. 4



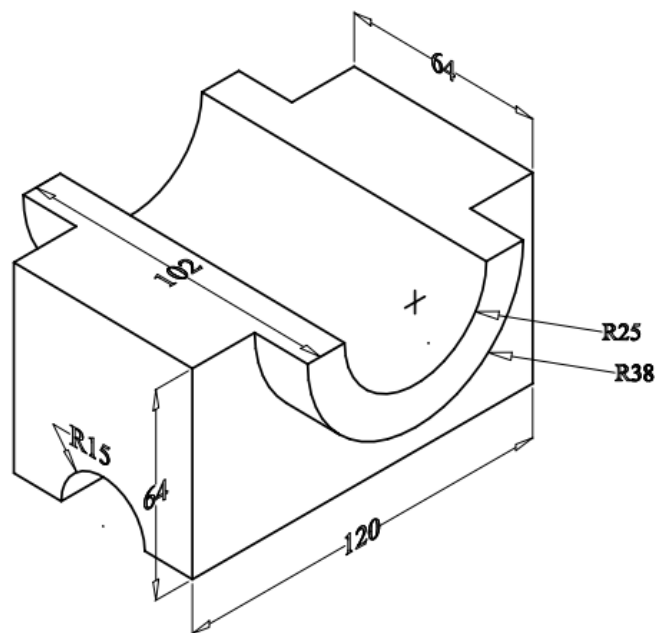
Ex. 5



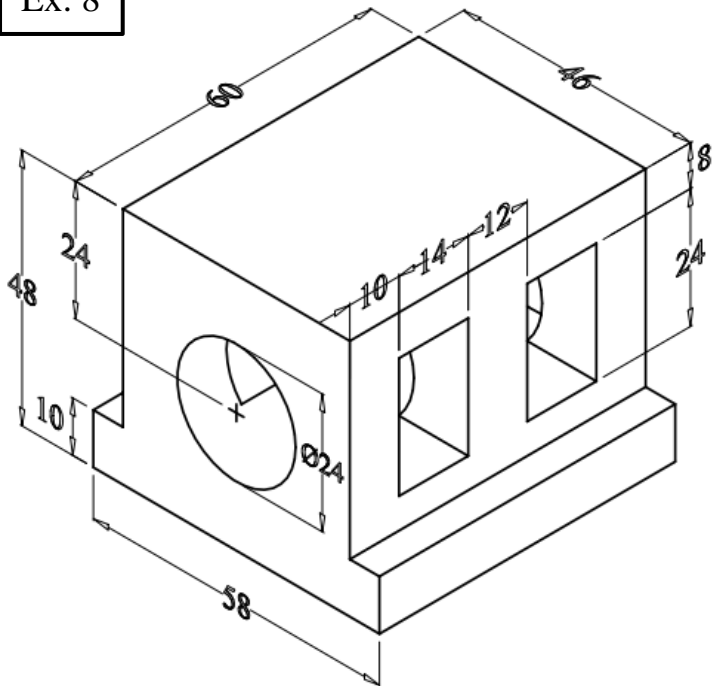
Ex. 6



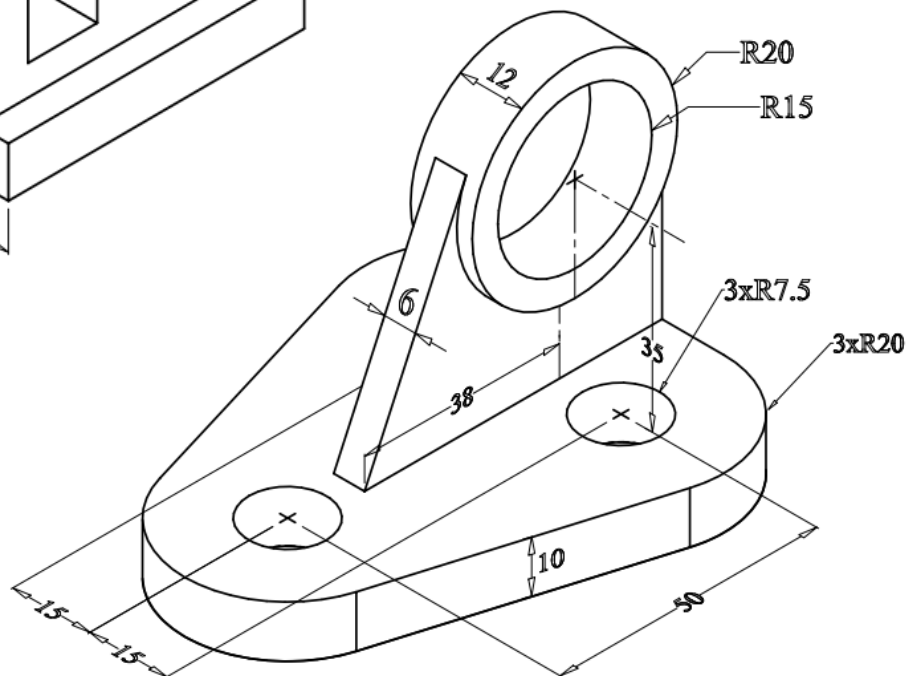
Ex. 7



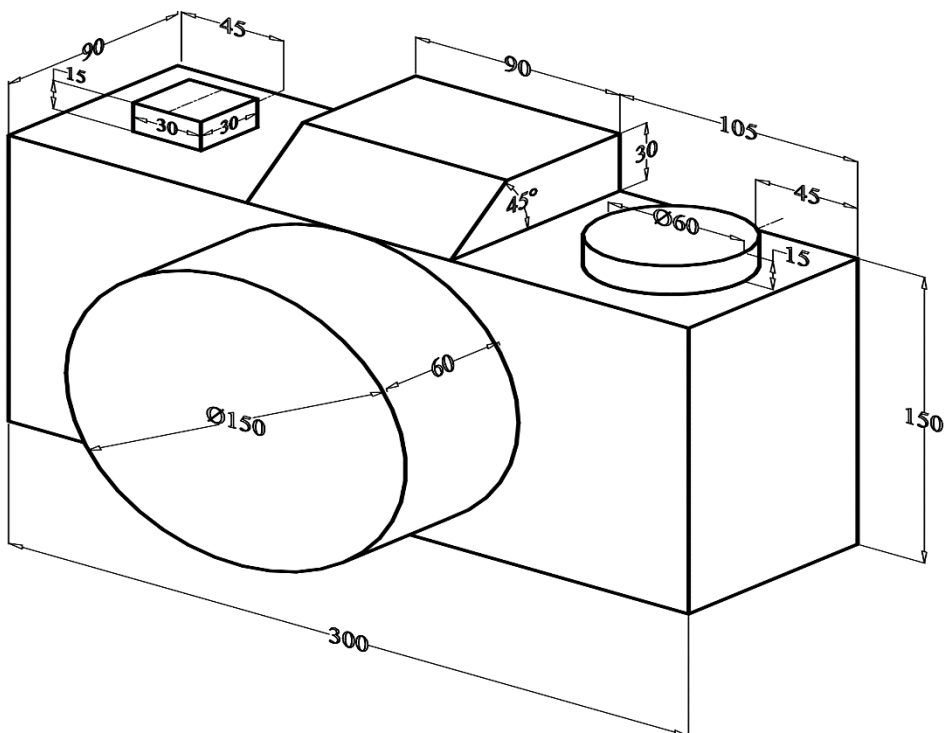
Ex. 8



Ex. 9

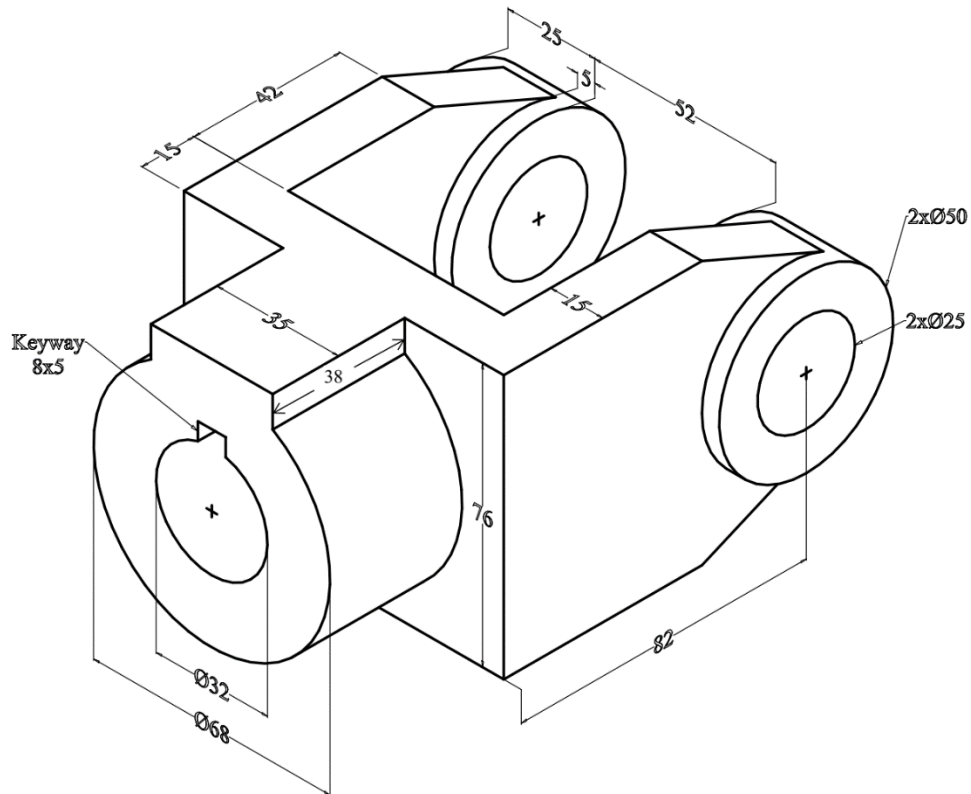


Ex. 10

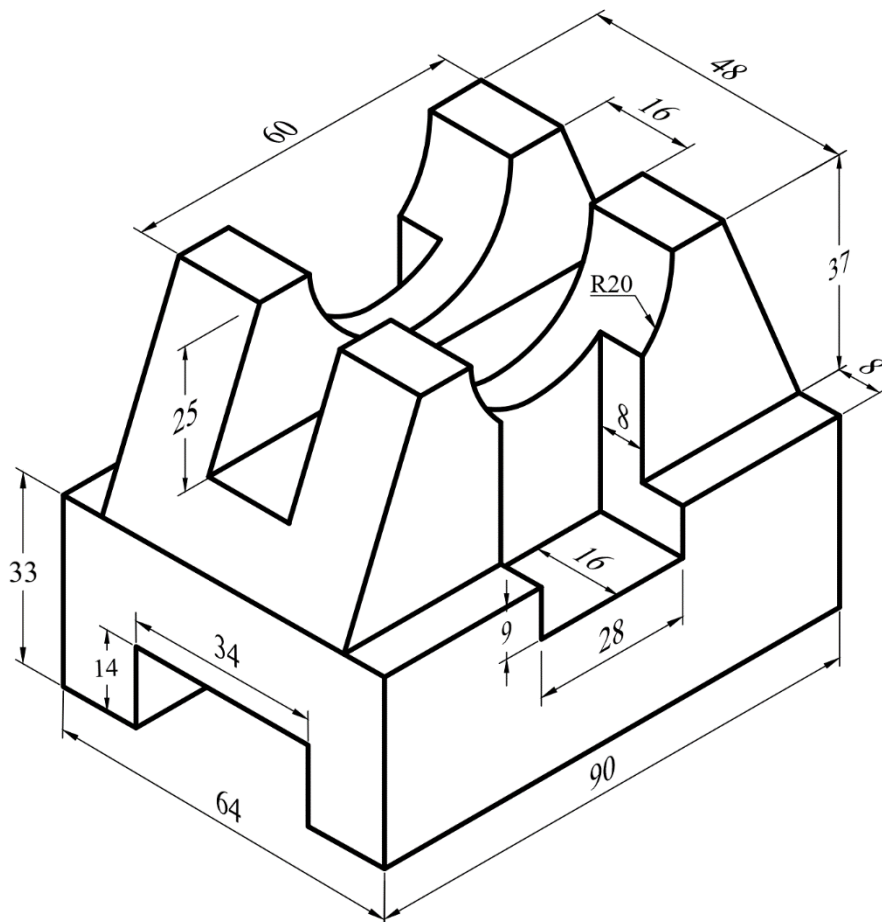


Creating Solids using Presspull

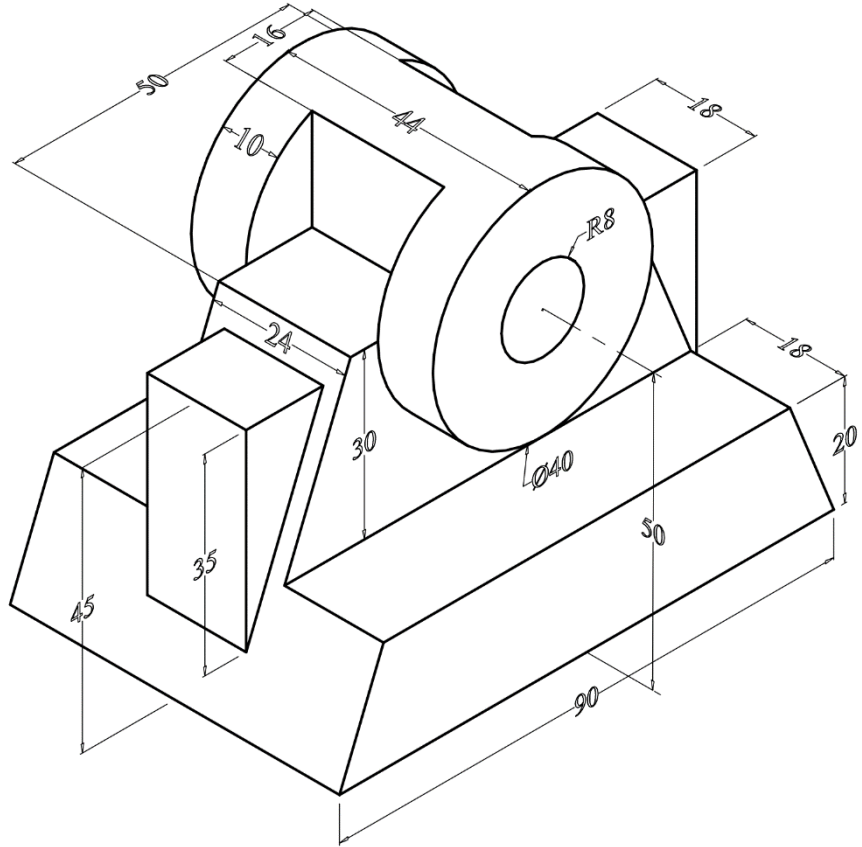
Ex. 1



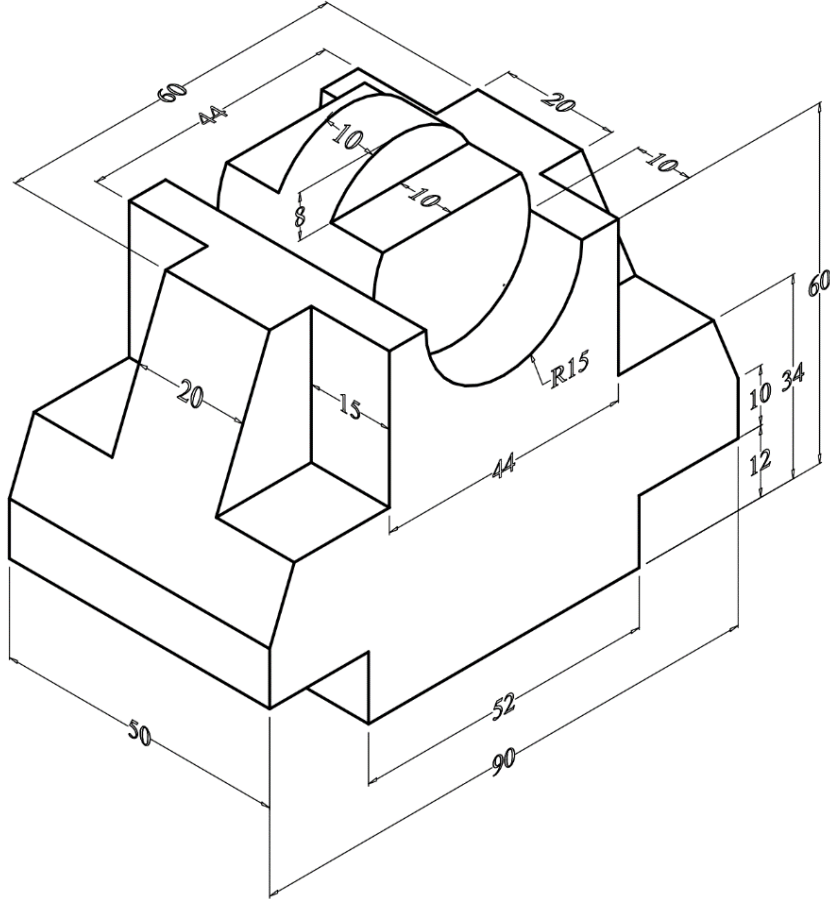
Ex. 2



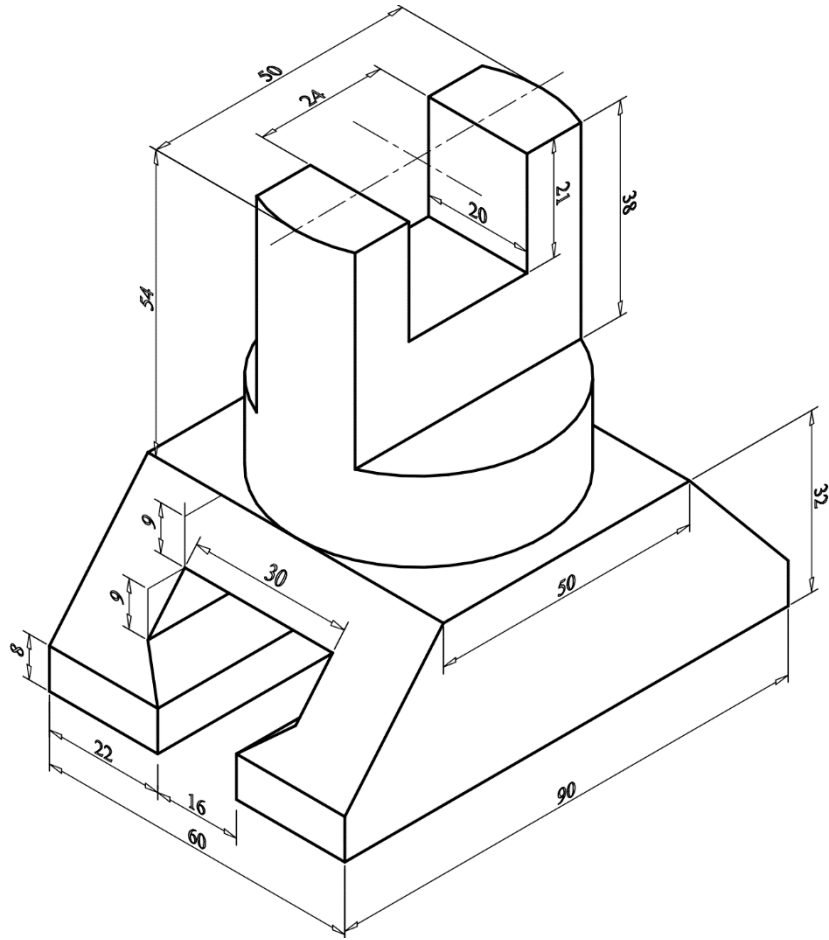
Ex. 3



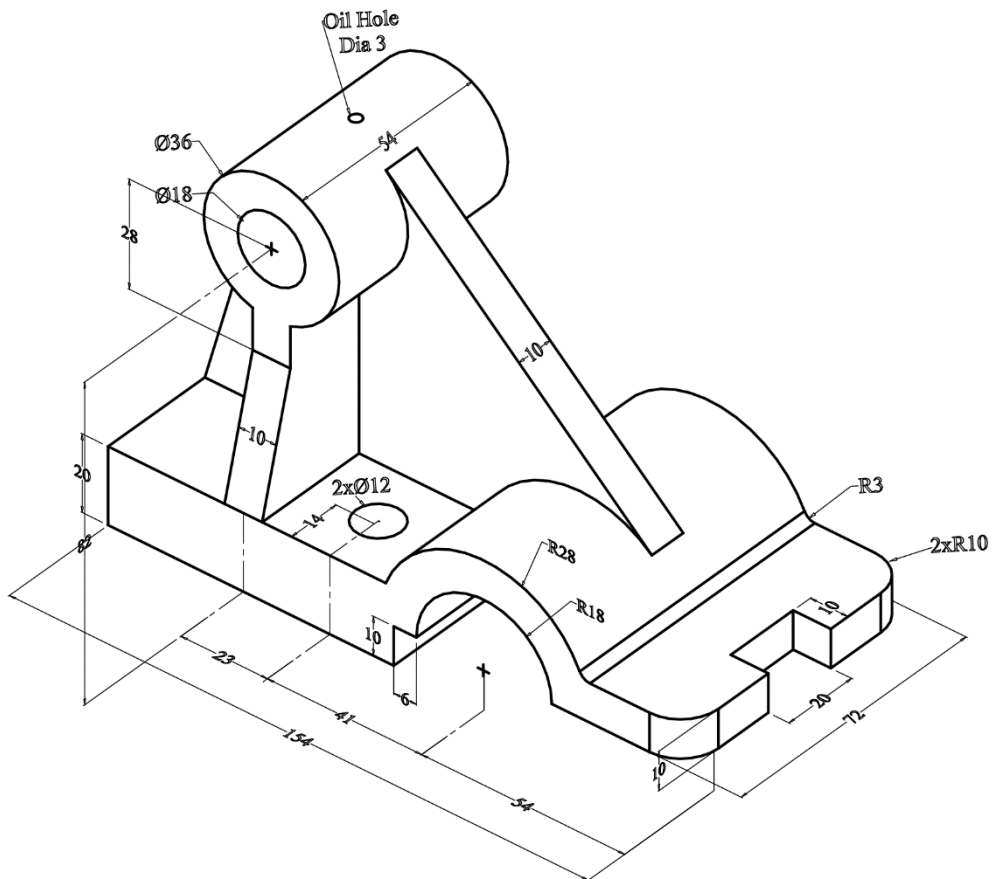
Ex. 4



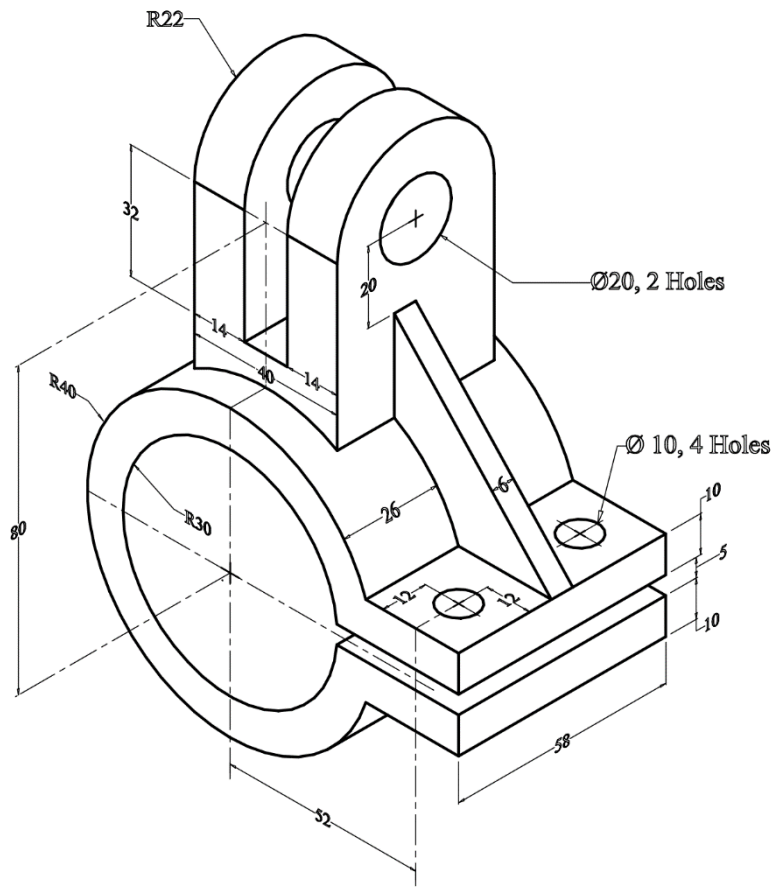
Ex. 5



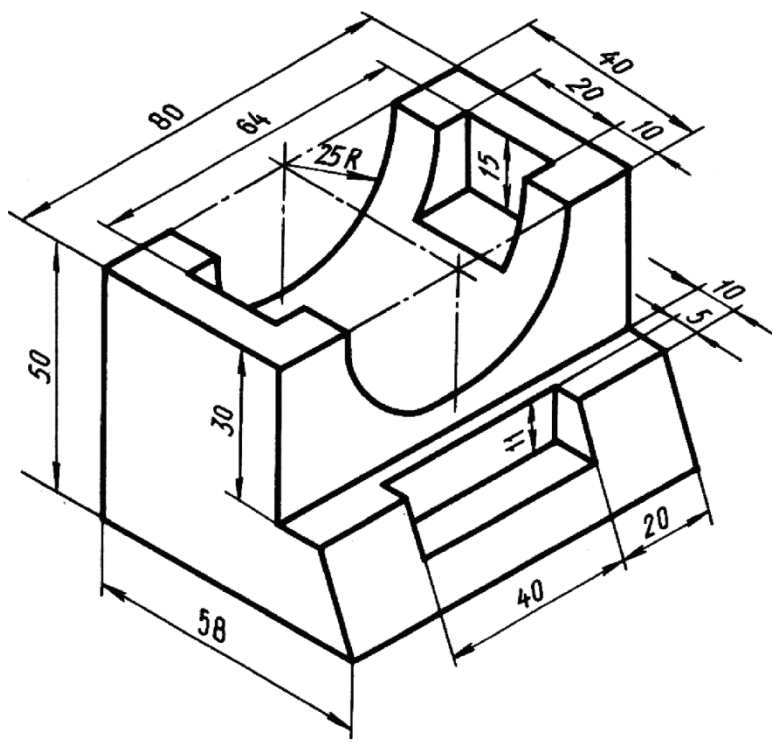
Ex. 6



Ex. 7

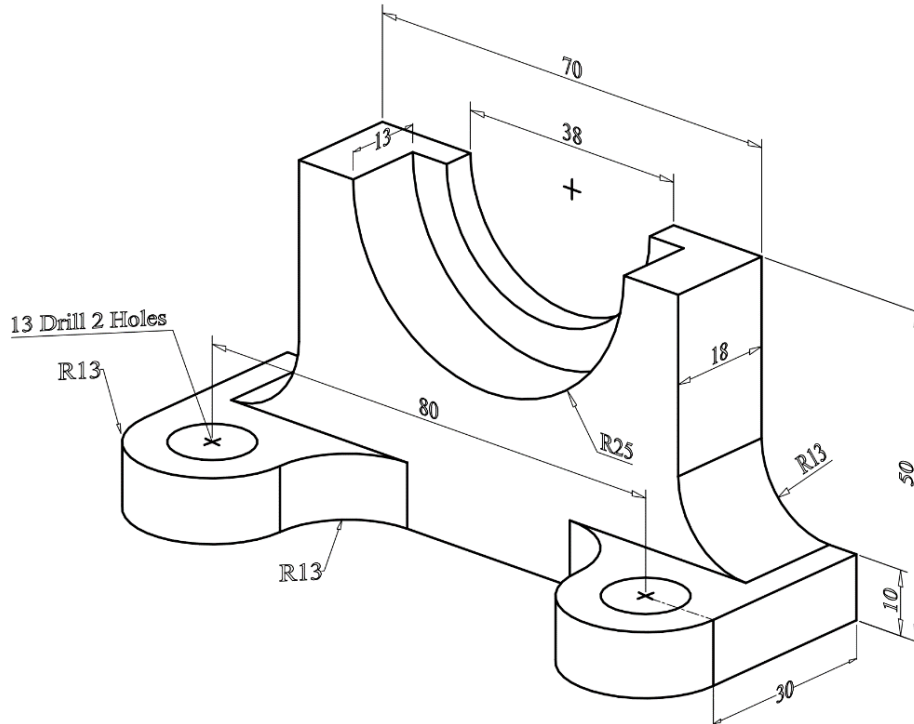


Ex. 8

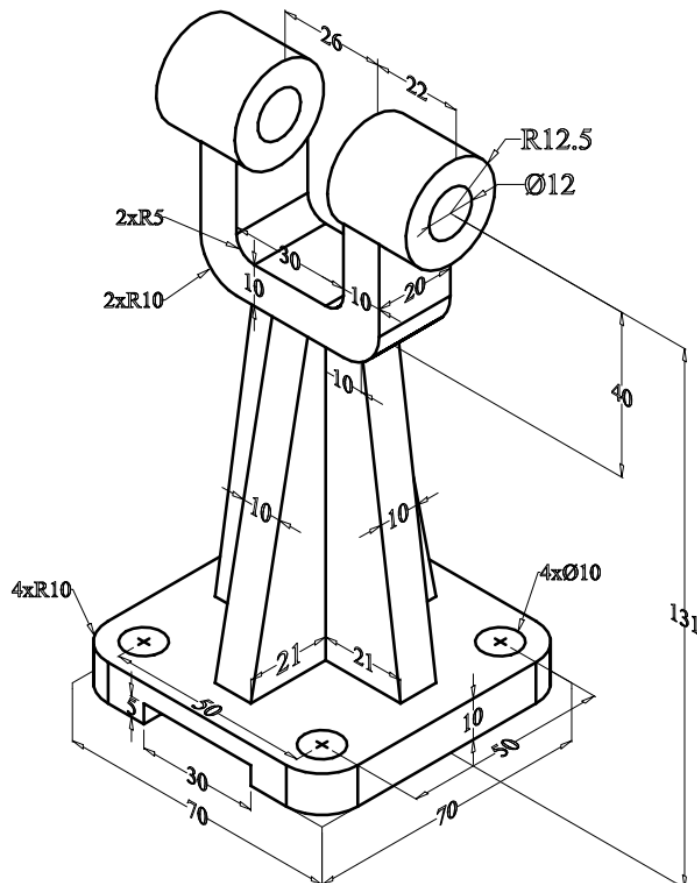


Solids with 3D Mirror , Fillet ,
Chamfer , and Slice 

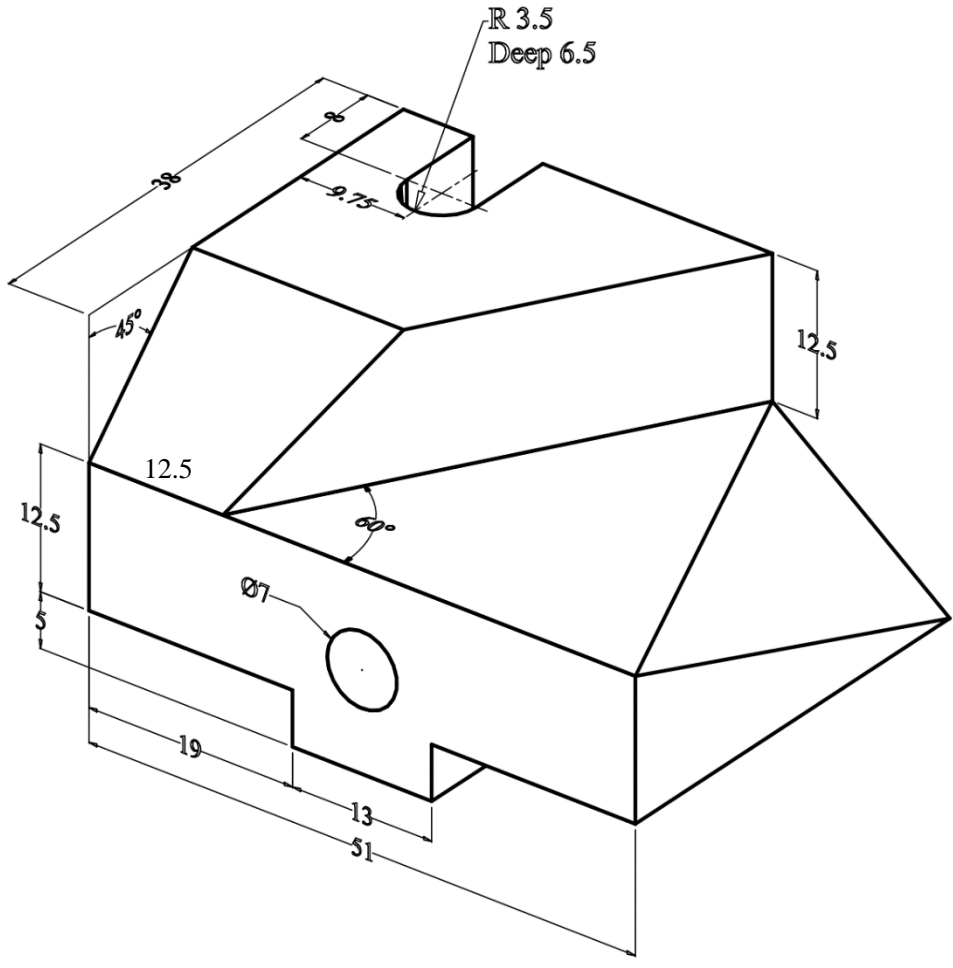
Ex. 1



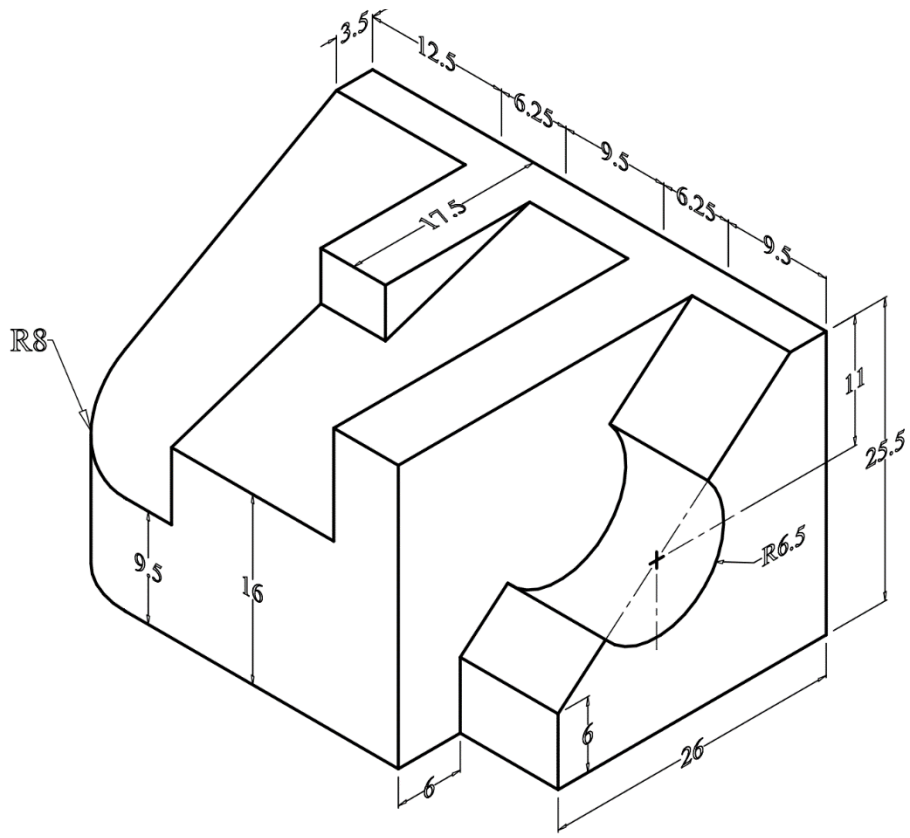
Ex. 2



Ex. 3

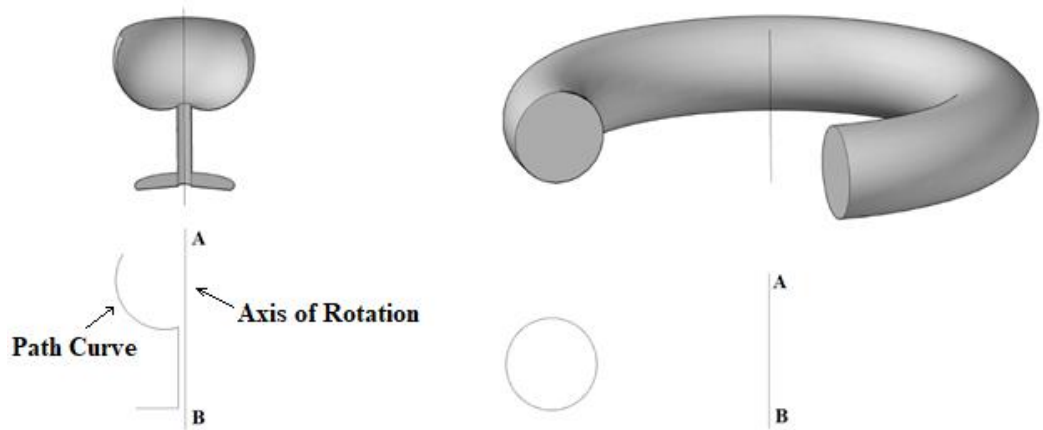


Ex. 4

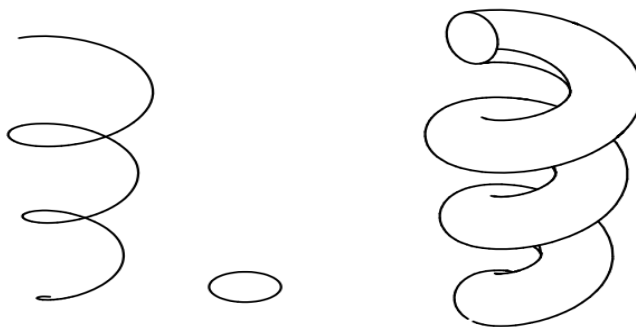


Revolve, Sweep, and Loft Commands

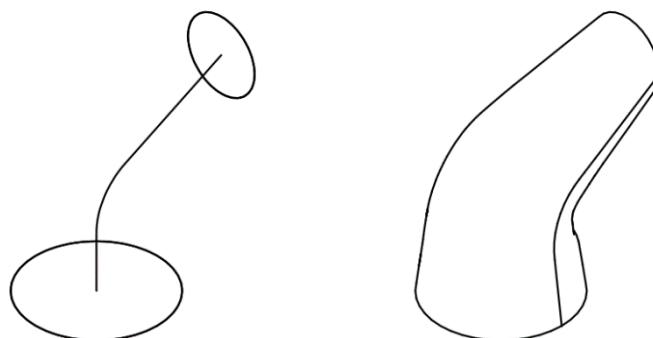
Revolve



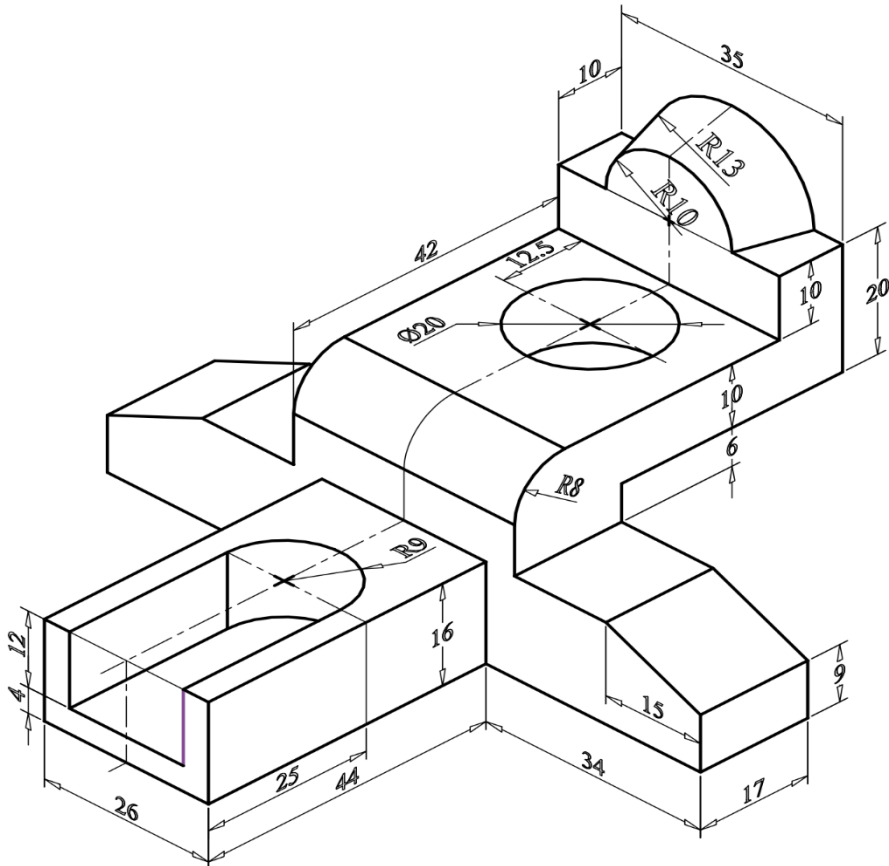
Sweep



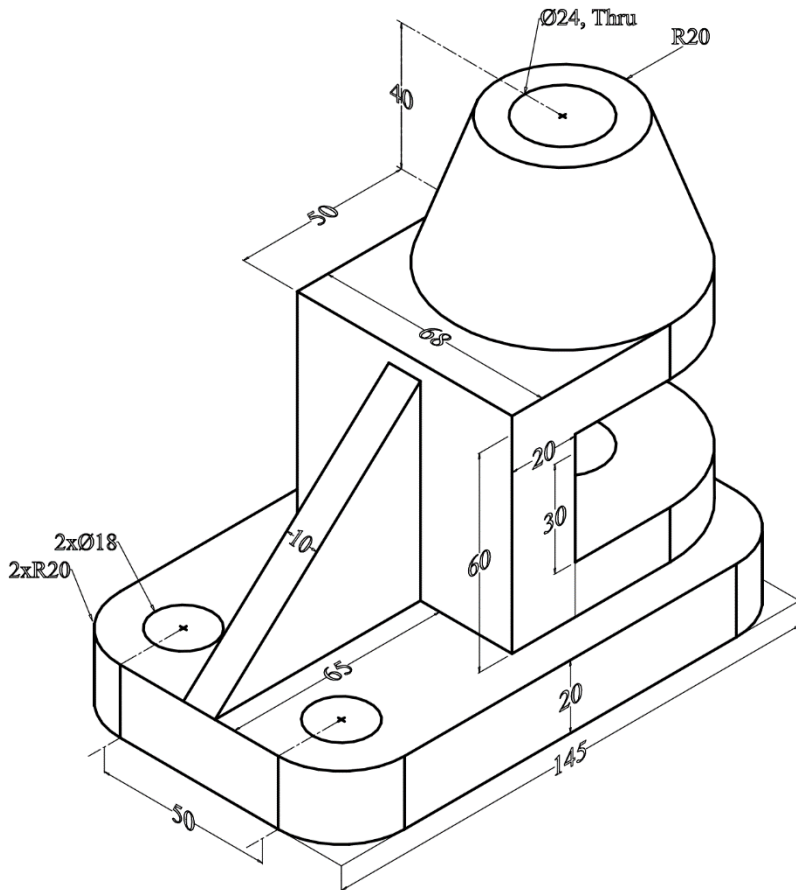
Loft



Ex. 1



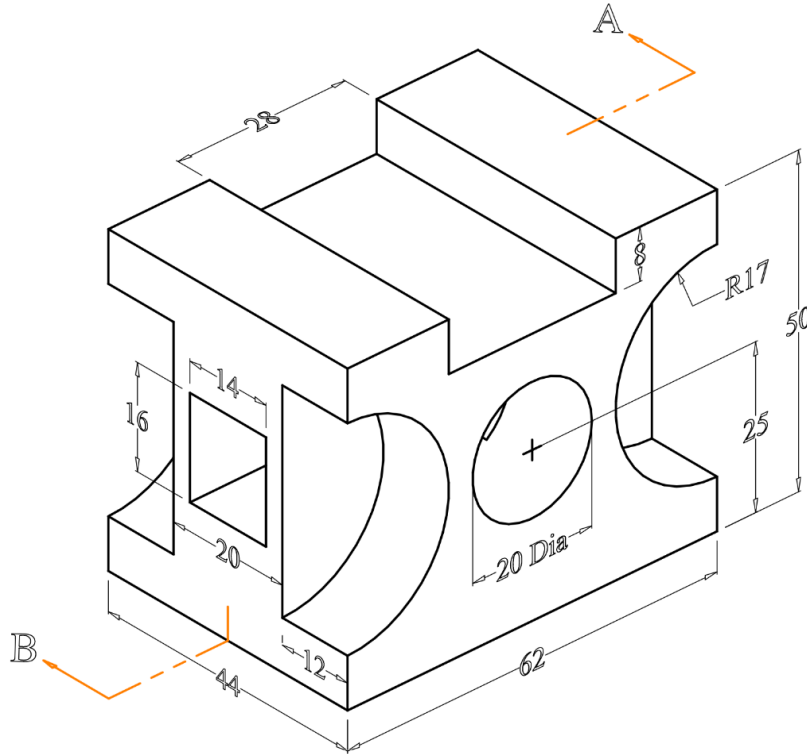
Ex. 2



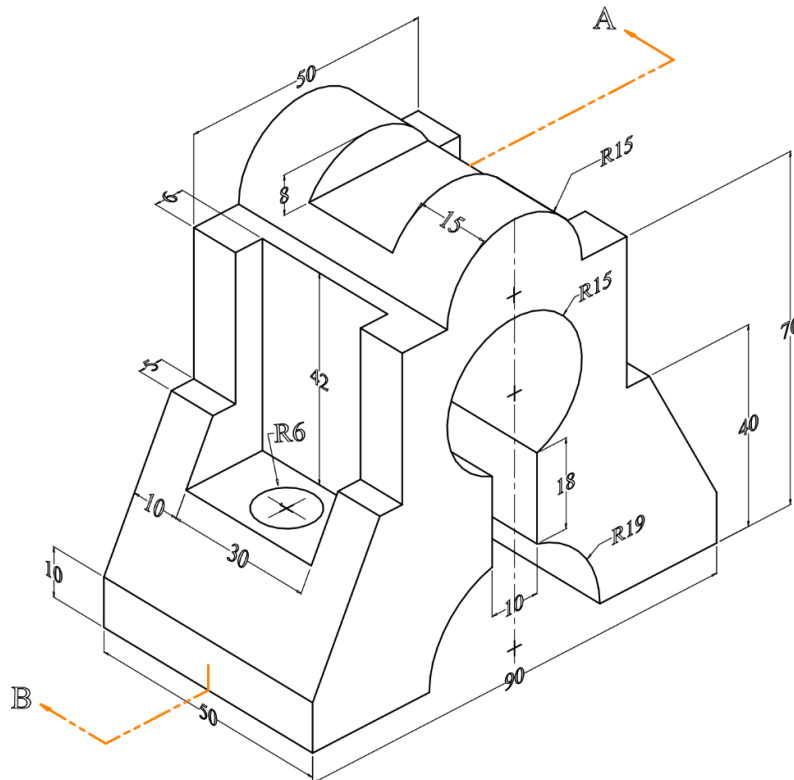
Sectioning and Hatching

Draw the following 3D solid, make a **copy** of the object then make a **full sectional front view** using the cutting plane **A-B**.

Ex. 1



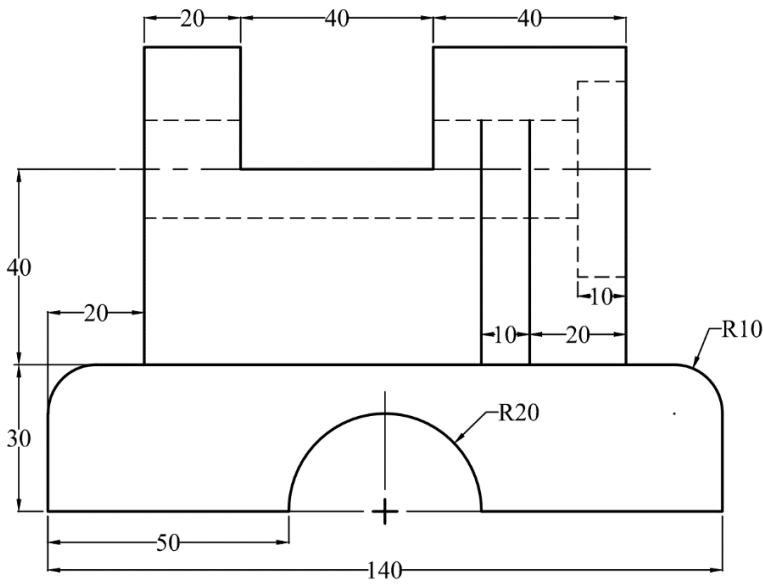
Ex. 2



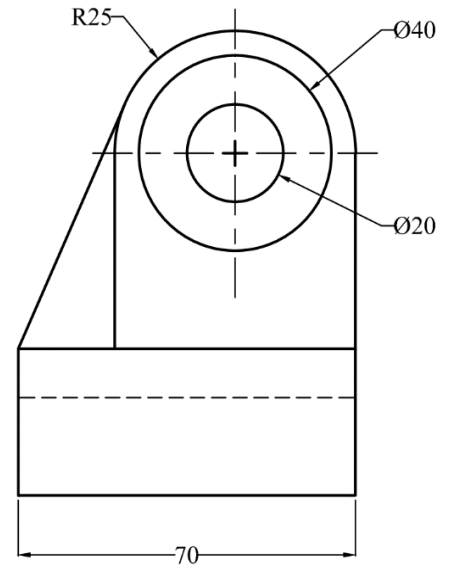
Isometric Drawing

For the given front and side views, construct a 3D-Solid for each of the following exercises.

Ex. 1

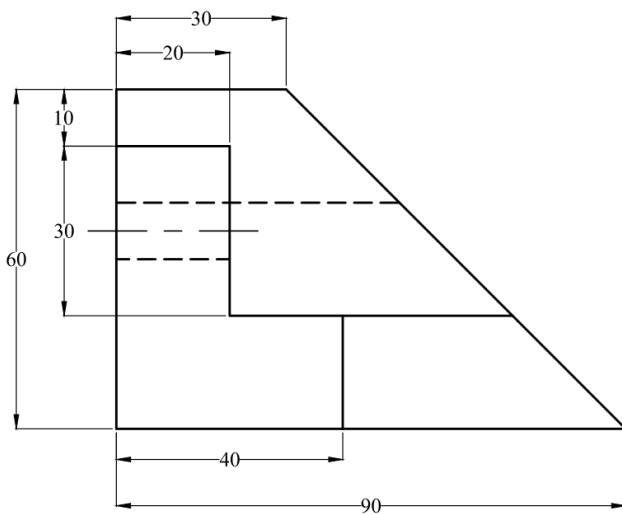


Left Side

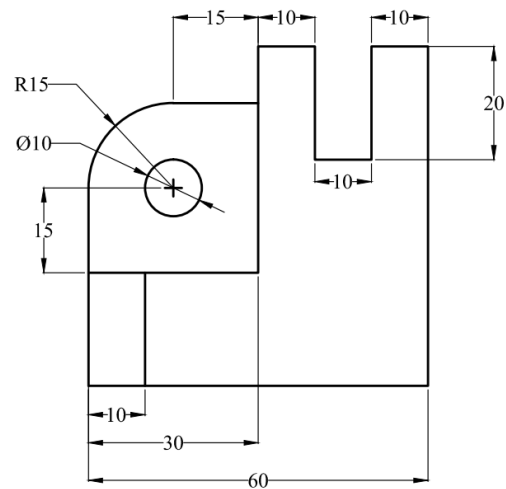


Front View

Ex. 2



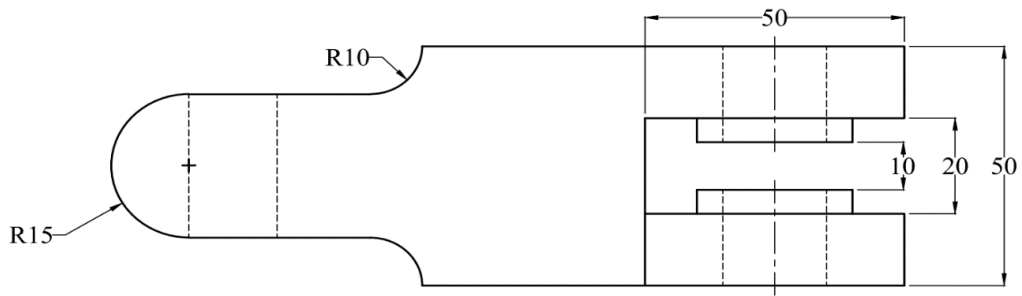
Front View



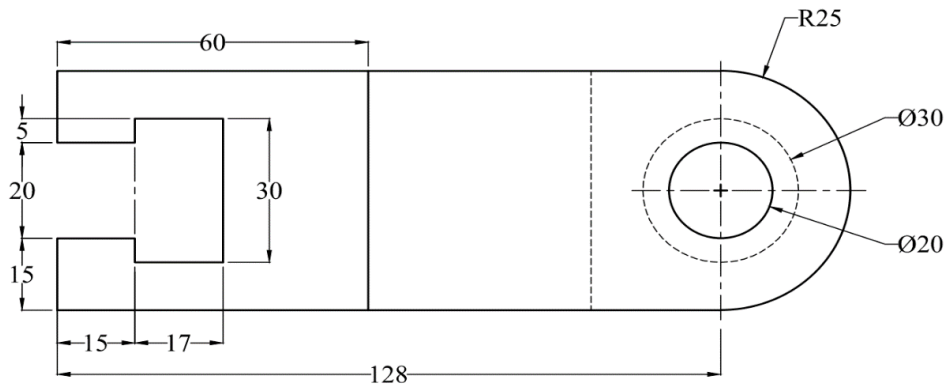
Right Side



Ex. 3

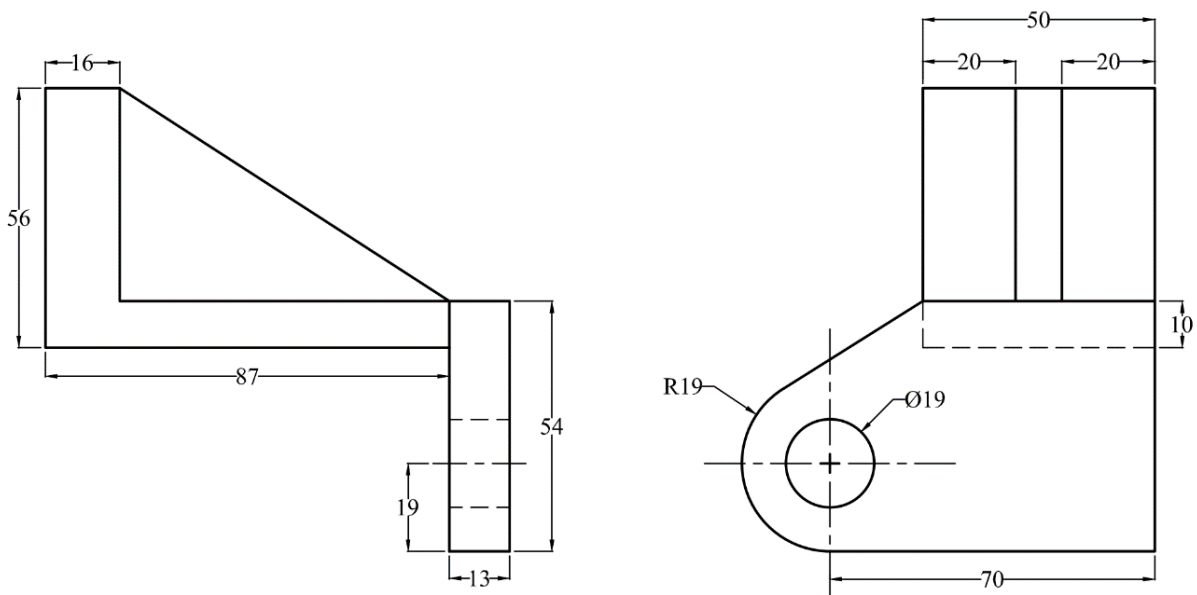


Top View



Front View

Ex. 4



Front View

Right Side View

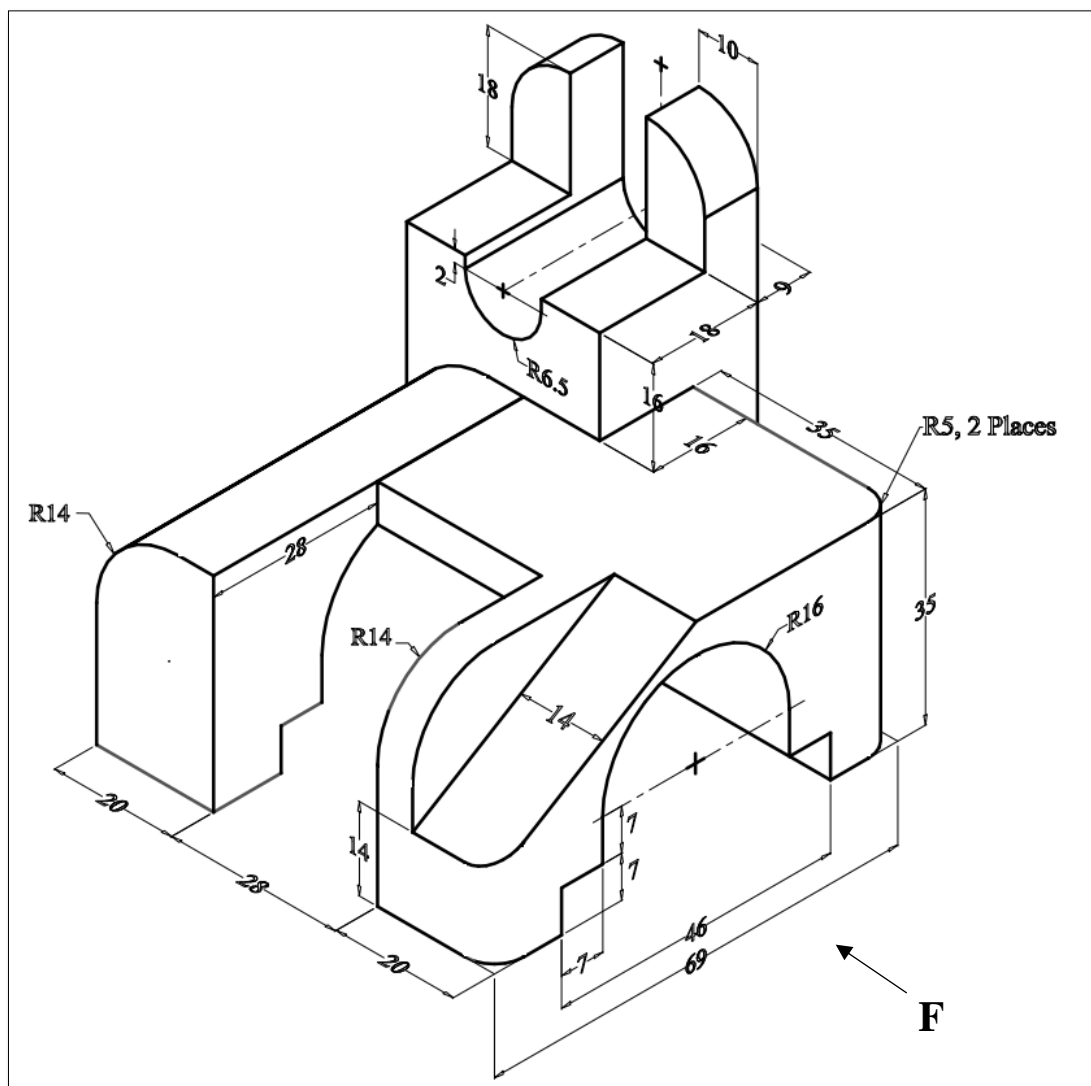


Past Exam (1)

Problem (1): Draw the following 3D solid

Use one layer for each of the following: (3D solid, Hatch line, Text, and Dimension lines).

- Write your Name, Reg. No, and Department.
- Make a slice to obtain the full front sectional view (on a copy of the Figure), keep and hatch the back.
- Add all dimensions as shown in the Figure.

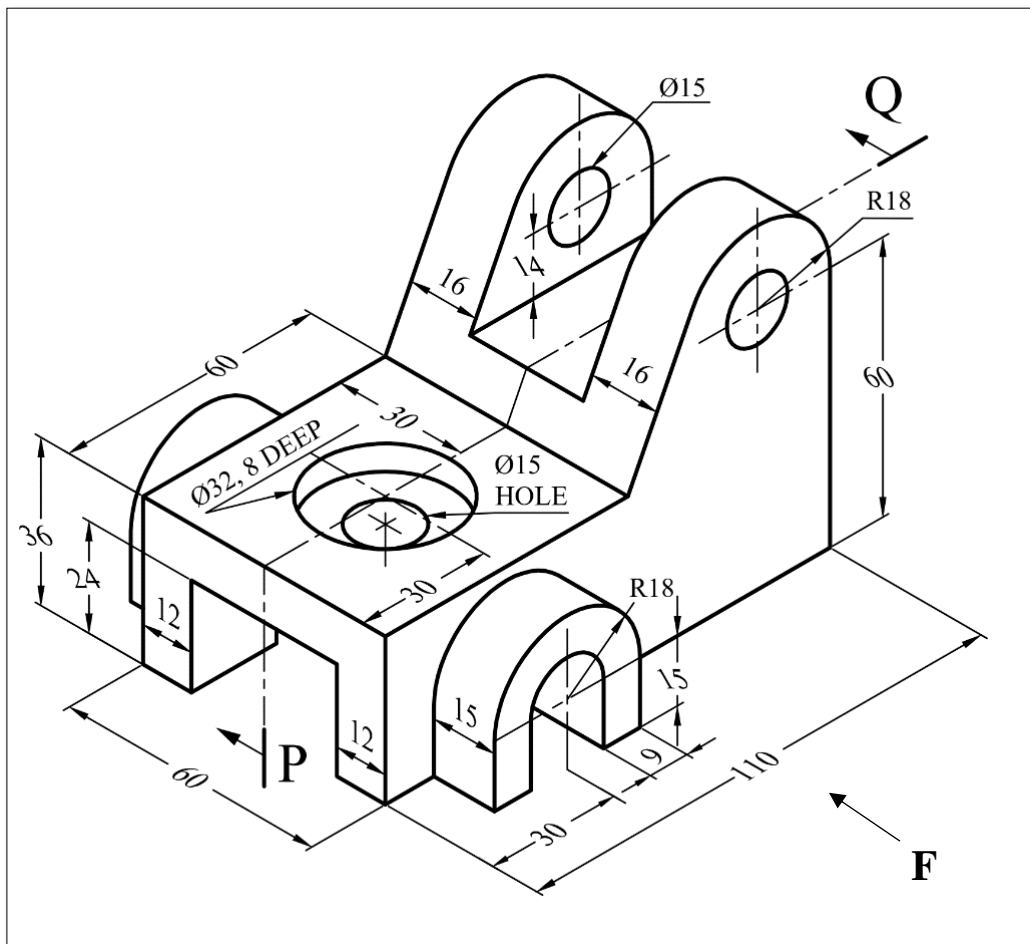


Past Exam (2)

Problem (1): Draw the following 3D solid

Use one layer for each of the following: (3D solid, Hatch line, Text, and Dimension lines).

- Write your Name, Reg. No, and Department.
- Make a slice to obtain the full front sectional view at **PQ** (on a copy of the Figure), keep and hatch the back.
- Add all dimensions as shown in the Figure.

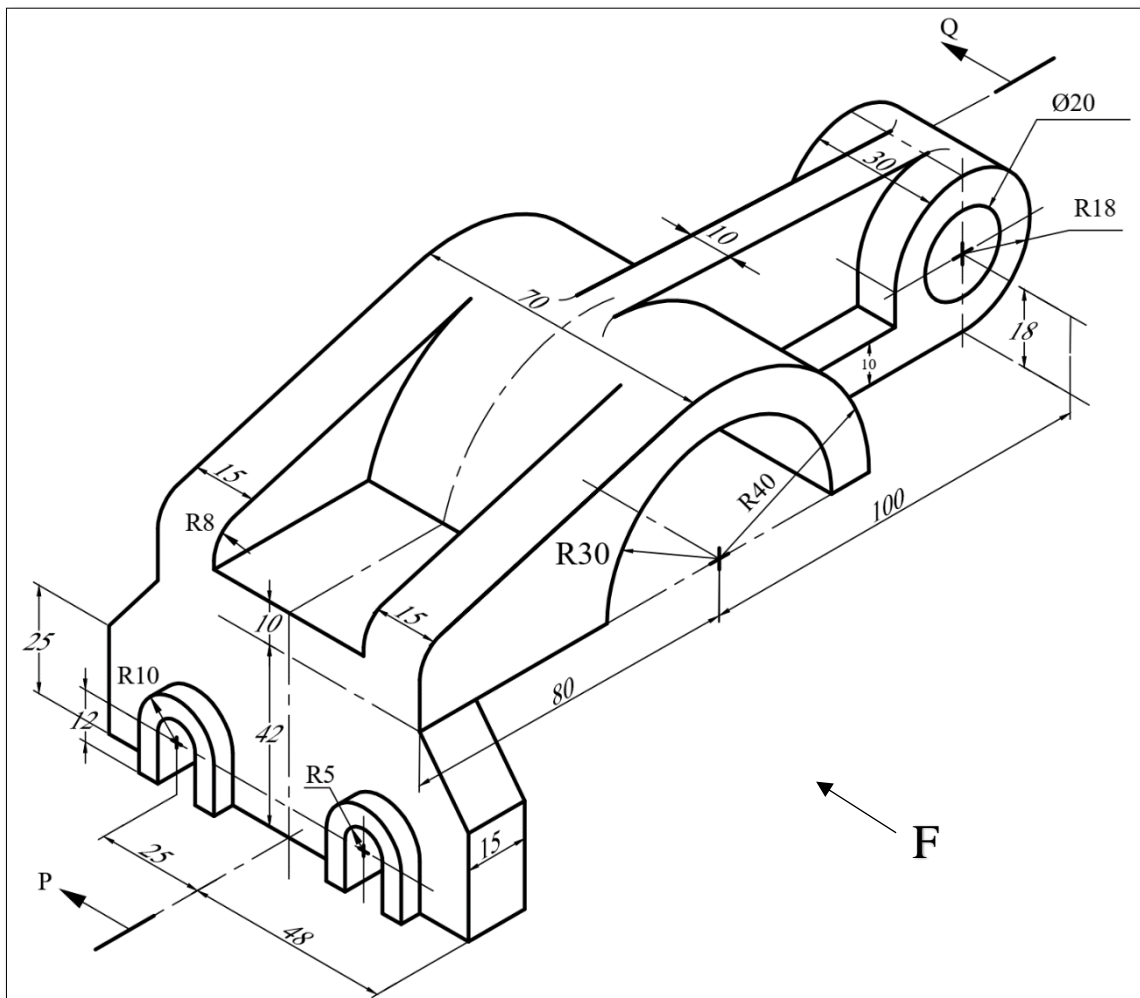


Past Exam (3)

Problem (1): Draw the following 3D solid

Use one layer for each of the following: (3D solid, Hatch line, Text, and Dimension lines).

- Write your Name, Reg. No, and Department.
- Make a slice to obtain the full front sectional view at **PQ** (on a copy of the Figure), keep and hatch the back.
- Add all dimensions as shown in the Figure.



Good
luck!

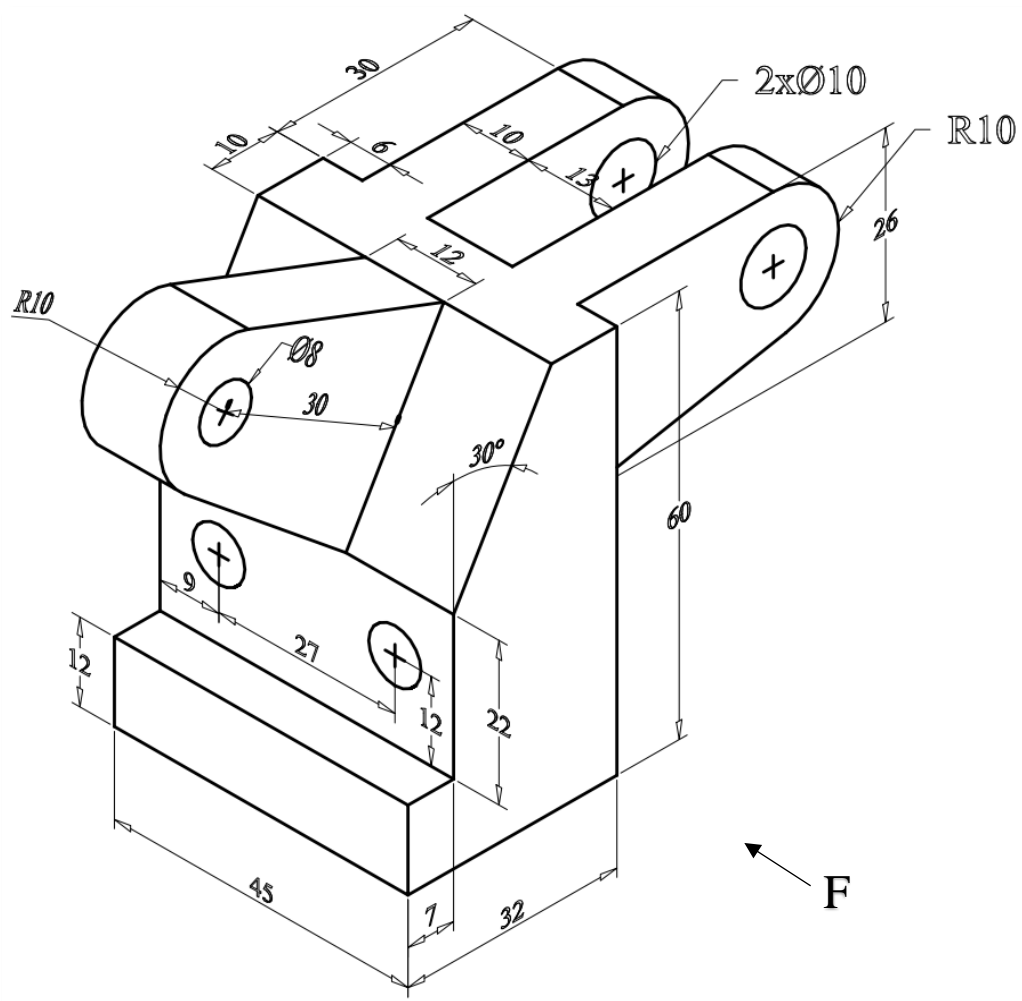


Past Exam (4)

Problem (1): Draw the following 3D solid

Use one layer for each of the following: (3D solid, Hatch line, Text, and Dimension lines).

- Write your Name, Reg. No, and Department.
- Make a slice to obtain the full front sectional view (on a copy of the Figure), keep and hatch the back.
- Add all dimensions as shown in the Figure.

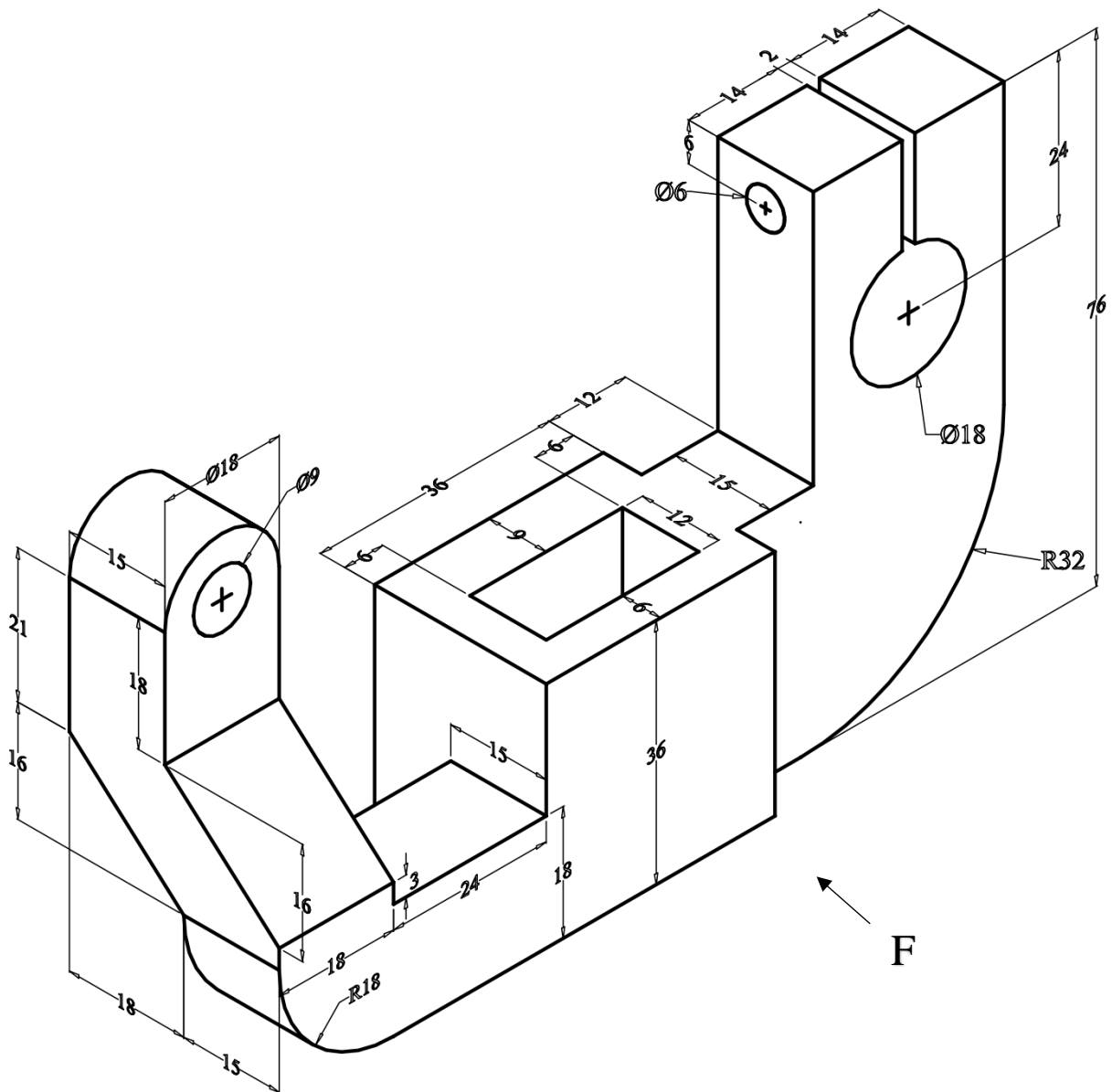


Past Exam (5)

Problem (1): Draw the following 3D solid

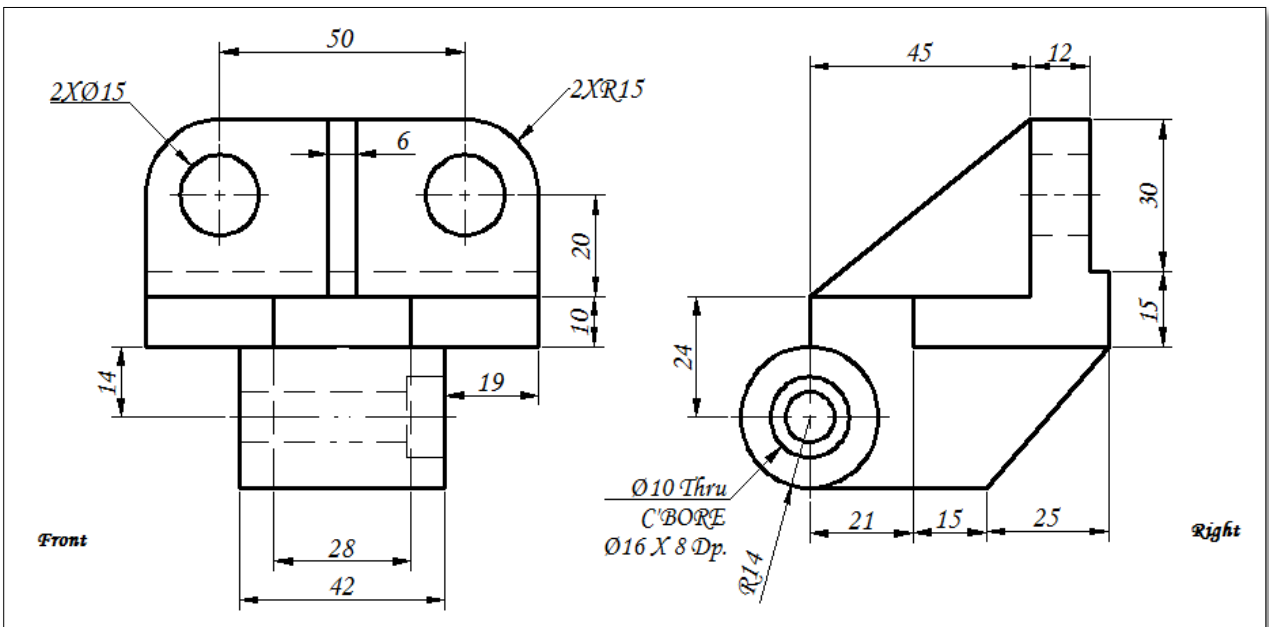
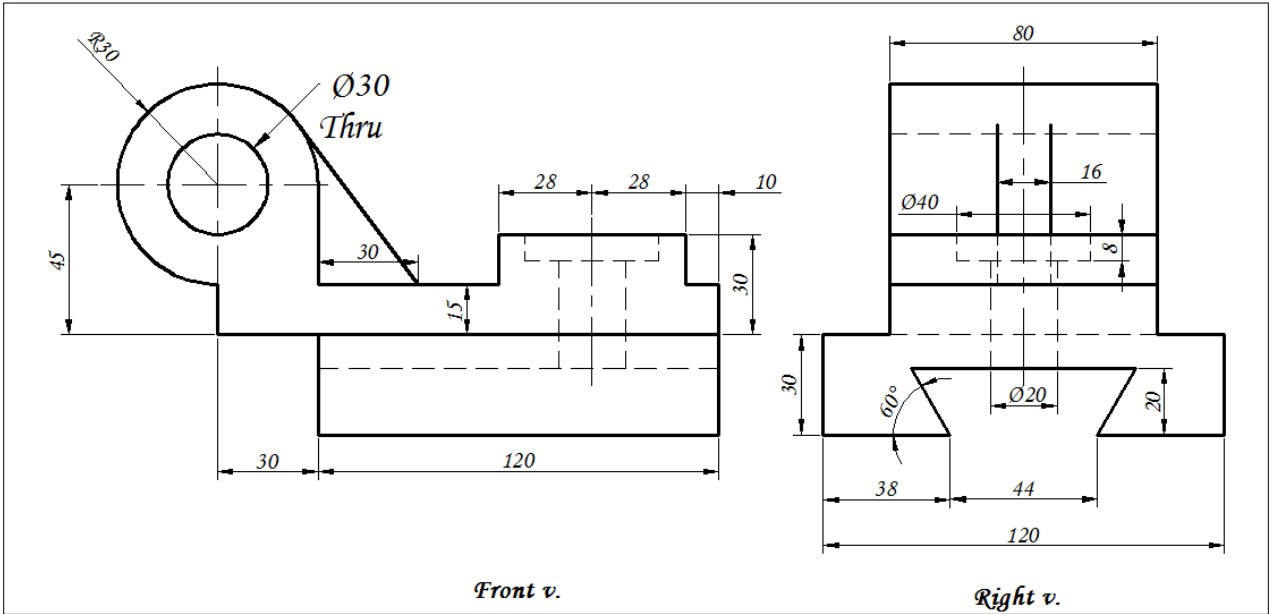
Use one layer for each of the following: (3D solid, Hatch line, Text, and Dimension lines).

- Write your Name, Reg. No, and Department.
- Make a slice to obtain the full front sectional view (on a copy of the Figure), keep and hatch the back.
- Add all dimensions as shown in the Figure.



Past Exam (6)

For the given front and right views, construct a 3D-Solid.



Good luck!

