

EMBEDDED EXAM

SUMMER - 2010



الرقم الجامعي:

الاسم:

Q1) Study the following figure then answer the questions:

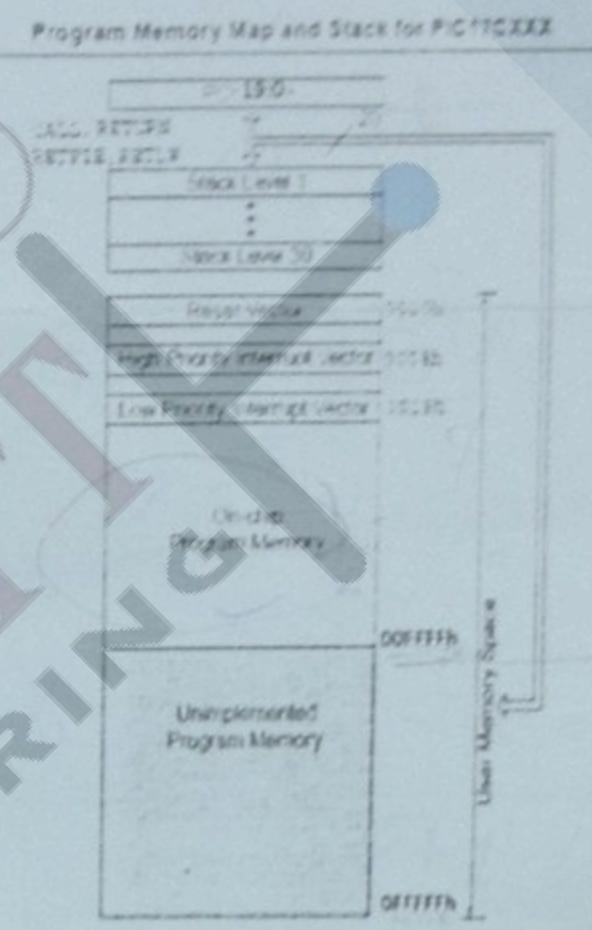
1. The size of program memory data bus is 14 bits.
can't determined.

2. The size of program memory address bus is 13 bits. 20

3. The size of total memory on the figure is 512K.
 $2^{20} = 1M$

4. The microcontroller implemented memory size is 1K. $2^6 = 64K$

5. If a programmer made a 31 call instructions after each other then the stack will be empty.
nested or not.



Q2) State if the following statement True or False then correct the False ones:

1. In the Intel microprocessors the program memory address bus is bidirectional.

False Dot memory or unidirectional

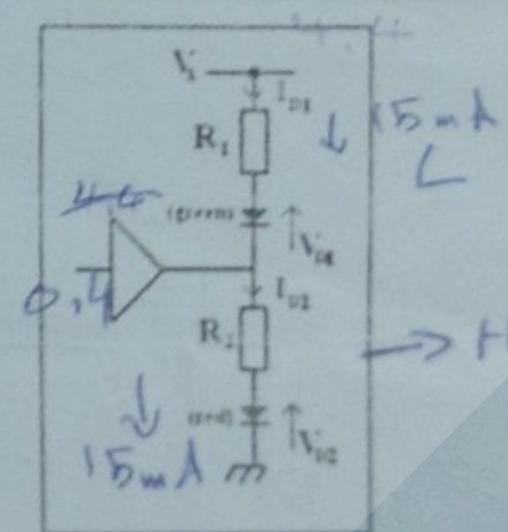
Q3) The following Figure shows the output logic for pin in the PIC16F84, when the output logic high the red LED emits light, and when the output logic low the green LED emits light. If: The supply voltage is 4.4V, the red LED requires 15mA drive current, green LED requires 15 mA. At these currents each LED has XV of forward voltage, at typical room temperature Calculate?

1. The Value of R_1 if you know that $R_1 = 1.4R_2$

$$36.4 \Omega$$

2. The Value of V_D . 8.6V

3. If the PIC switched off what the new value of I_D ?



$$4.4 -$$

$$0.4 - 15R_2 - V_{D2} = 0$$

$$0.4 - V_{D2} = R_2$$

$$4.4 - 15R_2 - V_{D2} = 0$$

$$4.4 - V_{D2} = R_2$$

$$4.4 - V_{D2} = \frac{1.4}{15} (0.4 - V_{D2})$$

$$= -0.4 V_{D2}$$

$$\frac{4.4 - 0.4}{15} = R_1$$

$$\frac{4.4 - 0.4}{15} = R_1$$

25
30

Summer Semester

Name:

Midterm Exam

Section: 1 (8:00-9:00)
2 (10:20-11:20)

Student ID:

Answer All Questions

Q1) Fill in the blanks

(10 Marks)

- A) Describe briefly four different conditions or events in a PIC-based embedded system that can cause the microcontroller to be or go to a reset state?
- a). Watchdog timer overflow b). Master clear pin reset (bring logic "0" to MCLR pin)
 c). Power up reset (at starting) d). Brown out reset (voltage drop down) (< 1.5V)
- B) In PIC 16F84 the Special Function Registers (SFR) located in data memory are divided into:
 a). data instructions b). don't situation c). control registers (TRISA, B, C) d). I/O ports (PORTA, PORTB, PORTC) in bank 1
- C) The disadvantages of software generated delays are:
 a). disable interrupts b). it will make the system busy (system can't make any instruction during delay)
- D) What is the effect of changing the system frequency on the operation and timing of the Watchdog timer? Explain briefly.
 There is no effect because W.D.T. uses its own RC-oscillator
- E) In an ISR, what is the reason for having the interrupt sources flags checked in a particular order? To know the actual source of the interrupt and to determine the flag which have to be cleared during ISR

Q2) Answer the following questions. (no info happens) (10 Marks)

- a) If Mul is a macro consist of five instructions then how many places will be reserve for the following segment of code in the program memory:

Mul

addwf PORTA,F

Mul

btfs PORTA,0

is bit "0" in PORTA set (one)

13 places

is bit "0" in PORTA clear (zero)

12 places

10

- b) Show how a look-up table can be formed and what instructions can be used to transfer a look-up table element to an output port (say Port B of the PIC 16F84 microcontroller).

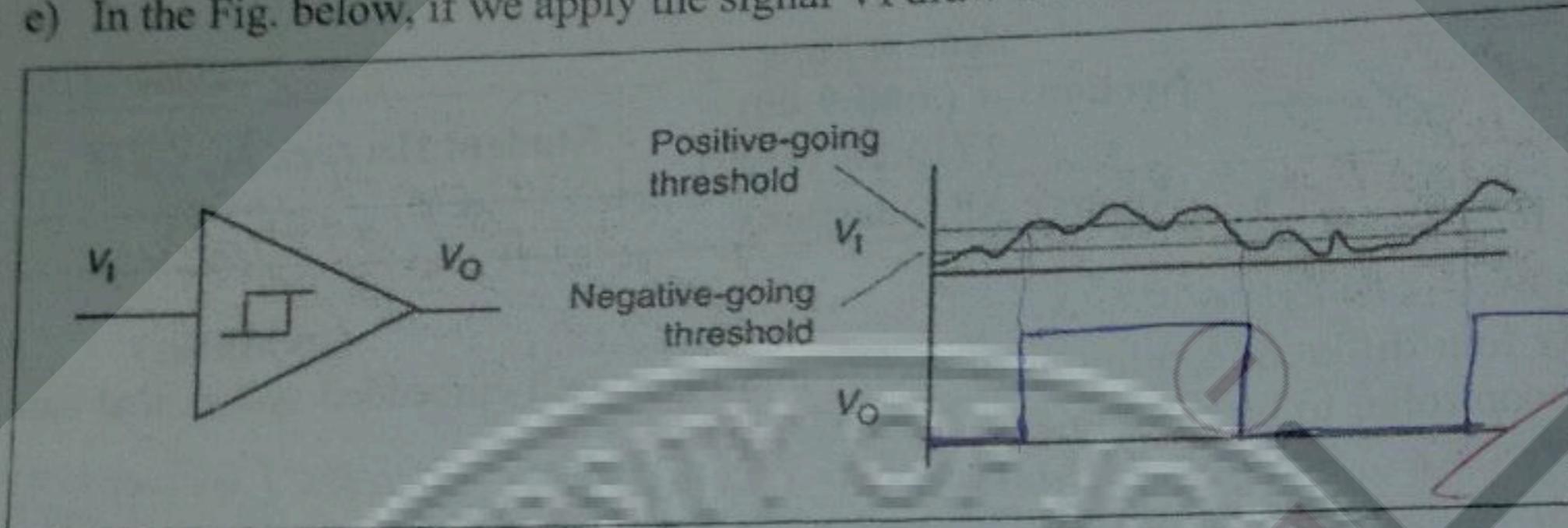
e.g.
 movf num,w
 call look.
 movwf PORTB

look
 addwf PCL,
 retlw 00
 retlw 01
 retlw 02
 ! !

- c) The PIC 16F84 instructions that are related to the literal and control operations can be represented by either an OPCODE and 8-bit literal or an OPCODE and 11-bit literal. The difference between them is (are):

literal => (k) is 8 bit word (data) used as data
 control => (k) is 11 bit word (address of the program memory)
 $PC = 13 \text{ bit} = 11 \text{ bit from instruction} + 2 \text{ bits}$
 call *

- d) The difference(s) between SFR and FSR registers of the PIC 16F84 microcontroller is (are):
- ~~SFR = Special Function Register
Registers in the DM have direct access to the input/output ports.~~
- ~~FSR = is a register used in indirect addressing and it contains the address of the place where we want to save data in.~~
- e) In the Fig. below, if we apply the signal V_I draw the wave form for V_O .



(b)

Q3. Answer the following questions with reference to the PIC 16F84 program list given below.
Assume that the microcontroller is running from a crystal clock frequency of 4 MHz.

- a) The program involves two programming errors. Identify these errors and make appropriate corrections directly on the program list. (2 marks)
- b) Write detailed comments on the instructions given in Box 1 (Use space given in Box 1 to answer this question) (1 mark)
- c) Identify the function accomplished by the code given in Box 2
*tests the value of (number) is it equal (a)
number will be cleared and then return from interrupt
and not. Just return without clear (number)* (2 marks)
- d) Calculate the interrupt latency for Port change interrupt
 $2 + 1 + 2 + 1 + 2 = 8 \text{ cycles}$
 $= 8 \times 1 \mu\text{s} = 8 \mu\text{s}$ (2 marks)
- e) Modify the code by adding instructions to have Timer0 overflow Interrupt with highest priority. Identify these modifications directly on the program list. (3 marks)

(3)

INTCON REGISTER (ADDRESS 08h, 8Bh)

R/W-0	R/W-x						
GIE	EEIE	TOIE	INTE	RBIE	TDIF	INTF	RBIF

bit 7

bit 0

The Program List

```

;*****#
;*****# include <p16f84.inc>
;*****#
;*****# cblock 0x20
;*****# temp
;*****# endc number
;*****#
ORG 0x00
GOTO INITIAL -
;*****#
ORG 0x04
NOP → at interrupt no operation happen
CALL ISR → act
;*****#
INITIAL
    BSF STATUS, RP0
    CLRF TRISA
    MOVLW B'11110001'; set pins 0, 4, 5, 6, and 7 as input and
    MOVWF TRISSB ; pins 1, 2, and 3 as output of PORTB
    BCF STATUS, RP0
    CLRF PORTB
    CLRF PORTA
    BSF INTCON, RBIE
    BSF INTCON, INTE
    BSF INTCON, GIE
    LOOP GOTO LOOP
;*****#
ISR number,  

    INCF number, F
    BTFSC INTCON, INTF
    goto External
    BTFSC INTCON, RBIF
    goto Change
Change
    MOVF PORTB, W
    ANDLW b'11110000'
    SWAPF temp, F
    MOVEF PORTB, W
    BCF INTCON, RBIF
Exit // RETFIE
;*****#
External
    CALL Save
    GOTO Exit
;*****#
Save
    bcf INTCON, INTF
    movf number, W → w
    sublw D'9'
    btfss STATUS, Z
    RETURN
    clrf number
    GOTO Finish
;*****#
end
;*****#

```

*at interrupt no operation happen
nop should be deleted*

PORTB

BSF INTCON, TOIE

*undefined file register
we have to add number to
cblock directive
and we have to leave it*

*BTFSC INTCON, TOIF
goto timer2*

bcf INTCON, TOIF

timer2 goto Exit

*w = 9 - w
num = 9*

Box1

Box2