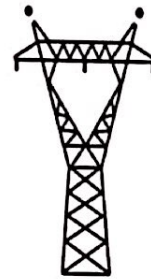


# EMI

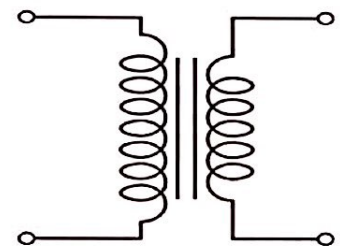
Fall 2017



Dr. Yanal Faouri



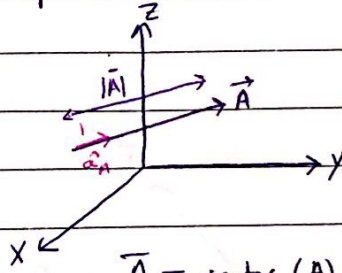
By: Raneem Alshair



Powerunit-ju.com

## Chapter 1 Vector fields

To express vector in cartesian coordinates



$$\vec{A} = \text{vector (A)}$$

$$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

$A_x, A_y, A_z$  components of a vector (magnitude)

$\hat{a}_x, \hat{a}_y, \hat{a}_z$  unit vector (direction)

Vector = Magnitude + direction

scalar = only a magnitude

$$\vec{A} = (A_x, A_y, A_z)$$

Magnitude of a vector  $A \rightarrow |\vec{A}|$  or  $A$

$$|\vec{A}| = A = \sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2}$$

$$\hat{a}_A \text{ unit vector in A direction} \rightarrow \hat{a}_A = \frac{\vec{A}}{A} = \frac{(A_x, A_y, A_z)}{\sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2}}$$

→ operations on vectors :-

### II Addition

$$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

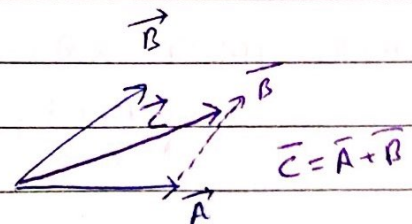
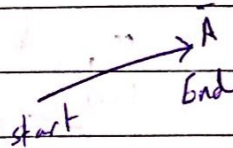
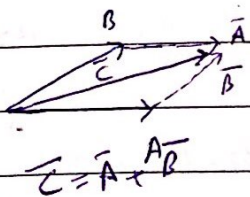
$$\vec{B} = B_x \hat{a}_x + B_y \hat{a}_y + B_z \hat{a}_z$$

$$\vec{C} = \vec{A} + \vec{B}$$

$$= (A_x + B_x) \hat{a}_x + (A_y + B_y) \hat{a}_y + (A_z + B_z) \hat{a}_z$$

$$= C_x \hat{a}_x + C_y \hat{a}_y + C_z \hat{a}_z$$

In graphical techniques

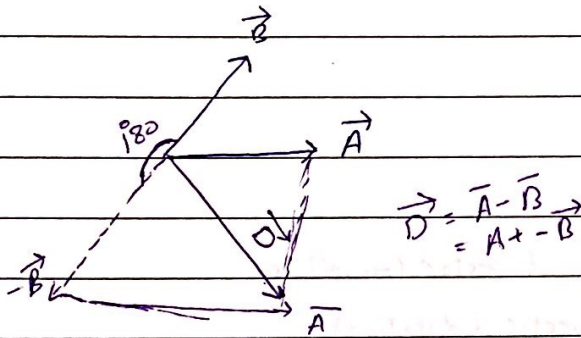


## 2] Substraction

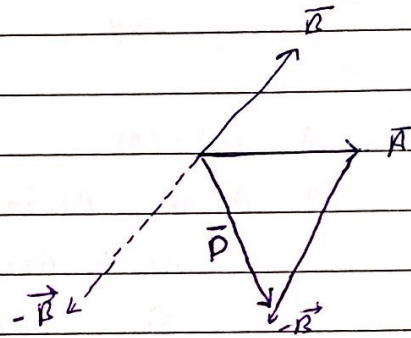
$$\vec{D} = \vec{A} - \vec{B}$$

$$= (A_x - B_x) \hat{a}_x + (A_y - B_y) \hat{a}_y + (A_z - B_z) \hat{a}_z$$

$$= D_x \hat{a}_x + D_y \hat{a}_y + D_z \hat{a}_z$$



$$\vec{D} = \vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$



$$* \vec{A} + \vec{B} = \vec{B} + \vec{A}$$

$$\vec{A} + (\vec{B} + \vec{C}) = (\vec{A} + \vec{B}) + \vec{C}$$

$$k(\vec{A} + \vec{B}) = k\vec{A} + k\vec{B}$$

## 3] Multiplication

a) Dot product (scalar)

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta_{AB}$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

$$\cos \theta_{AB} = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|}$$

$$* \hat{a}_x \cdot \hat{a}_x = 1 \cdot 1 \cdot \cos 0 = 1$$

$$* \hat{a}_x \cdot \hat{a}_y = 1 \cdot 1 \cdot \cos 90 = 0$$

$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

$$\vec{A} \cdot \vec{A} = A^2 = A_x^2 + A_y^2 + A_z^2$$

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$$

b) cross product (vector)

$$|\vec{A} \times \vec{B}| = |\vec{A}| |\vec{B}| \sin \theta_{AB}$$

$$\theta_{AB} = \sin^{-1} \left( \frac{|\vec{A} \times \vec{B}|}{AB} \right)$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{a}_x & \hat{a}_y & \hat{a}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

row column  $\begin{matrix} 1+1 \\ 1+1 \\ (-1) \end{matrix}$

$$= (+)(A_y B_z - A_z B_y) \hat{a}_x - (A_x B_z - A_z B_x) \hat{a}_y + (A_x B_y - A_y B_x) \hat{a}_z$$

$\begin{matrix} (-1) \\ (-1) \\ 1+2 \end{matrix}$

$$* |\hat{a}_x \times \hat{a}_x| = 1 \cdot 1 \cdot \sin 0 = 0$$

## Vector Triple product

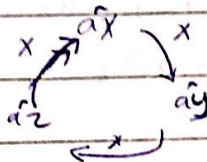
$$\vec{A} \times (\vec{B} \times \vec{C}) \neq (\vec{A} \times \vec{B}) \times \vec{C}$$

$$|\hat{a}_x \times \hat{a}_x| = (1)(1) \sin 0 = 0$$

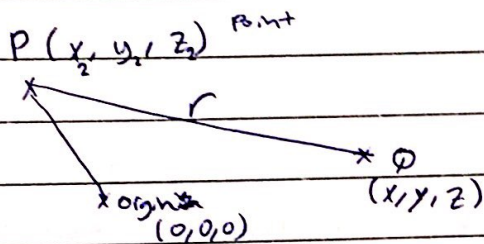
$$|\hat{a}_y \times \hat{a}_z| = (1)(1) \sin 90 = 1$$

$$\hat{a}_x \times \hat{a}_z = -\hat{a}_y$$

$$\hat{a}_y \times \hat{a}_z = \hat{a}_x$$



### \* Distance



$$* \vec{r}_{QP} = \vec{r}_P - \vec{r}_Q$$

$$* \vec{r}_{QP} = \vec{r}_P - \vec{r}_Q = (x_2, y_2, z_2) - (x_1, y_1, z_1)$$

$$* \vec{r}_P = (x_2, y_2, z_2) = x_2 \hat{a}_x + y_2 \hat{a}_y + z_2 \hat{a}_z$$

$$* \vec{r}_{QP} = \vec{r}_P - \vec{r}_Q = (x_2, y_2, z_2) - (x_1, y_1, z_1) = (x_2 - x_1) \hat{a}_x + (y_2 - y_1) \hat{a}_y + (z_2 - z_1) \hat{a}_z$$

$$* r_{QP} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

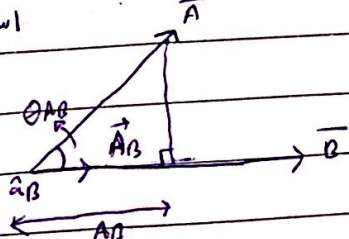
$$* \hat{a}_{r_{QP}} = \frac{\vec{r}_{QP}}{r_{QP}}$$

$$* \vec{r}_{PQ} = -\vec{r}_{QP}$$

### \* Component of a vector along another vector

$$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

x-axis is A along



$A_B$   $\vec{A}_B$  along  $\vec{B}$

along  $\hat{a}_B$

$$\cos \theta_{AB} = \frac{A_B}{A}$$

$$A_B = A \cos \theta_{AB}$$

$$\vec{A} \cdot \hat{a}_B = A \cos \theta_{AB} = A_B$$

$$A_B = \vec{A} \cdot \hat{a}_B \rightarrow \text{scalar component of A along B}$$

$$\hat{a}_B = \frac{\vec{B}}{B}$$

$$\vec{A}_B = A_B \hat{a}_B$$

$$\vec{A}_B = (A \cdot \hat{a}_B) \hat{a}_B \rightarrow \text{vector component of A along B}$$

Example :-  $\vec{A} = 3\hat{a}_x + 4\hat{a}_y + \hat{a}_z$

$$\vec{B} = 2\hat{a}_y - 5\hat{a}_z$$

find  $\theta_{AB}$ ,  $A_B$ ,  $\vec{A}_B$  ?

solution :-

$$\vec{A} \cdot \vec{B} = AB \cos \theta_{AB} \quad \text{or} \quad |\vec{A} \times \vec{B}| = AB \sin \theta_{AB}$$

$$|A| = \sqrt{3^2 + 4^2 + 1^2} = \sqrt{26}$$

$$|B| = \sqrt{2^2 + 5^2} = \sqrt{29}$$

$$\vec{A} \cdot \vec{B} = 0 + 8 + -5 = 3$$

$$* \theta_{AB} = \cos^{-1} \left( \frac{3}{\sqrt{26}\sqrt{29}} \right) = 83.73^\circ$$

$$* A_B = \vec{A} \cdot \hat{a}_B$$

$$\hat{a}_B = \frac{\vec{B}}{|B|} = \frac{(0, 2, -5) \text{ vector}}{\sqrt{29}} = \frac{2}{\sqrt{29}} \hat{a}_y - \frac{5}{\sqrt{29}} \hat{a}_z$$

$$A_B = (3, 4, 1) \cdot \left( 0, \frac{2}{\sqrt{29}}, \frac{-5}{\sqrt{29}} \right) = 0 + \frac{8}{\sqrt{29}} + \frac{-5}{\sqrt{29}} = \frac{3}{\sqrt{29}} \quad \text{BWA b kauri as}$$

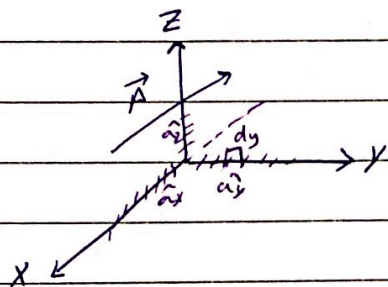
$$* \vec{A}_B = \frac{3}{\sqrt{29}} \left( 0, \frac{2}{\sqrt{29}}, \frac{-5}{\sqrt{29}} \right)$$

$$= \frac{6}{\sqrt{29}} \hat{a}_y - \frac{15}{\sqrt{29}} \hat{a}_z$$

## Chapter 2 Coordinate system and Transformations

### 1) cartesian coordinates

$$\left. \begin{aligned} -\infty < x < \infty \\ -\infty < y < \infty \\ -\infty < z < \infty \end{aligned} \right\} \begin{array}{l} \text{3D object} \\ \text{Infinite Box} \end{array}$$



(\*) Differential elements  $dx, dy, dz$

(\*) Differential length (vector)

$$d\vec{l} = dx \hat{a}_x + dy \hat{a}_y + dz \hat{a}_z$$

(\*) Differential normal surface area (vector)

$$\vec{ds}_{\text{front}} = dy dz \hat{a}_x$$

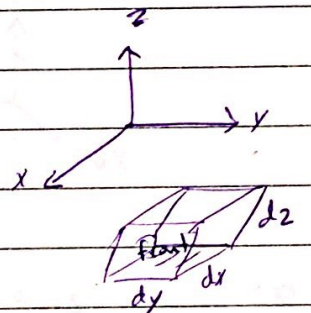
$$\vec{ds}_{\text{left}} = -dx dz \hat{a}_y$$

$$\vec{ds}_{\text{back}} = dy dz (-\hat{a}_x)$$

$$\vec{ds}_{\text{top}} = dx dy \hat{a}_z$$

$$\vec{ds}_{\text{right}} = dx dz \hat{a}_y$$

$$\vec{ds}_{\text{bottom}} = -dx dy \hat{a}_z$$



(\*) Differential volume (scalar)

$$dv = dx dy dz$$

→ 2D surfaces (by fixing one variable)

$$x = \text{constant} \quad \left( \begin{array}{l} -\infty < y < \infty \\ -\infty < z < \infty \end{array} \right)$$

$$x = 3$$

inf plane //  $yz$  plane

$x=0 \rightarrow$  inf plane along  $yz$  plane

$z = \text{constant} \rightarrow$  inf plane //  $xy$  plane

$z=0 \rightarrow$  inf plane along  $xy$  plane

$y = \text{constant} \rightarrow$  inf plane //  $xz$  plane

$(y=0) \rightarrow$  along

→ 1D segment (by fixing two variables)

$x = \text{constant}$      $z = \text{constant}$

$x = 5$

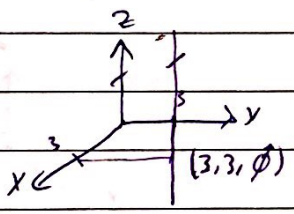
$z = -2$

↓ plane  
inf plane  
// yz plane

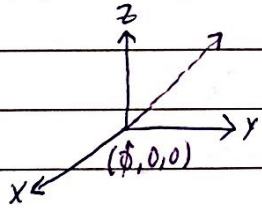
↓ plane  
inf plane  
// xy plane

inf line  
// y-axis

ex:  $x=3, y=3 \Rightarrow$  inf line // z-axis



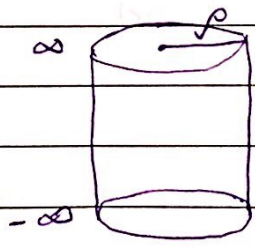
ex:  $x=0, z=0 \Rightarrow$  inf line along x-axis



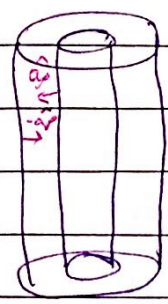
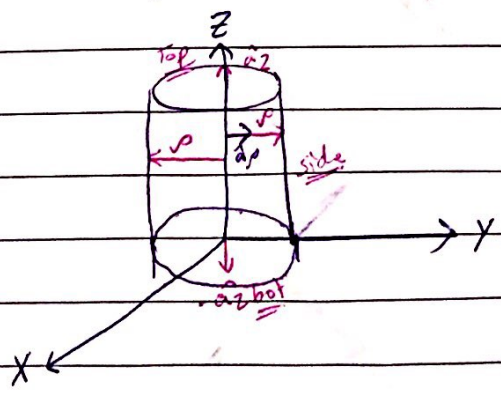
2) Cylindrical coordinates

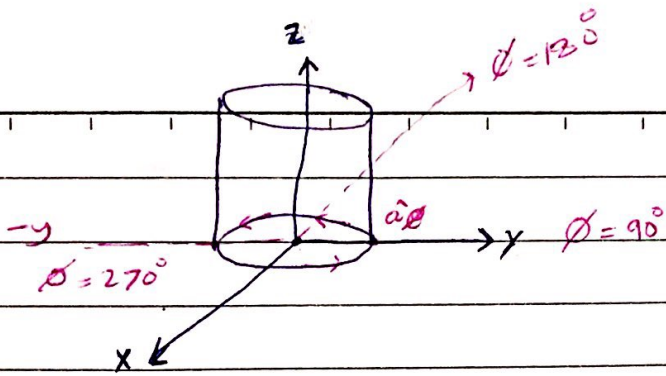
$0 \leq \rho < \infty$   
 $0 \leq \phi < 2\pi$   
 $-\infty < z < \infty$

3D object  
inf cylinder



unit vectors:  $\hat{a}_\rho, \hat{a}_\phi, \hat{a}_z$



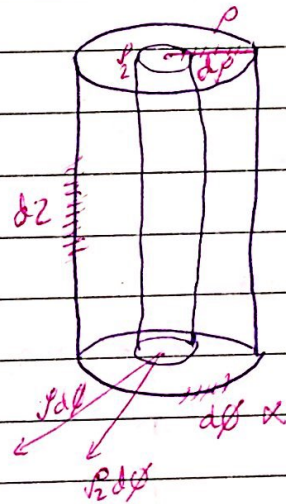


\* Differential elements =  $\frac{dp}{\text{line}}$ ,  $\frac{p d\phi}{\text{curvature line}}$ ,  $\frac{dz}{\text{line}}$

\*  $\vec{dl} = dp \hat{a}_p + p d\phi \hat{a}_\phi + dz \hat{a}_z$

\*  $\vec{ds}_{\text{side}} = p d\phi dz \hat{a}_\phi$

$$S = \int_0^1 \int_0^{2\pi} p d\phi dz = 2\pi p l$$

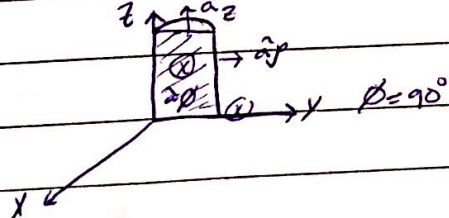


$\vec{ds}_{\text{top}} = p dp d\phi \hat{a}_z$

$$S_{\text{top}} = \int_0^{2\pi} \int_0^p p dp d\phi = \frac{p^2}{2} 2\pi = \pi p^2$$

$\vec{ds}_{\text{bot}} = p dp d\phi (-\hat{a}_z)$

$\vec{ds} = dp dz \hat{a}_\phi$



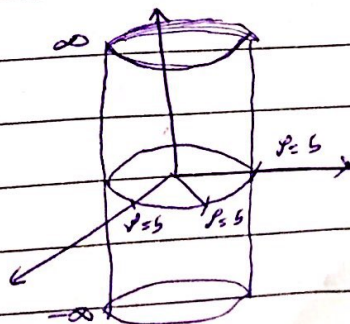
\*  $dv = p dp d\phi dz$

→ 2D Surfaces

$p = \text{constant}$

$p = 5 \rightarrow$  inf hollow cylinder

If  $p = 0 \rightarrow$  inf line along z-axis



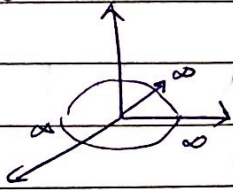


$z = \text{constant}$

$$0 \leq \rho < \infty$$

$$0 \leq \phi \leq 2\pi$$

$$z = 0$$

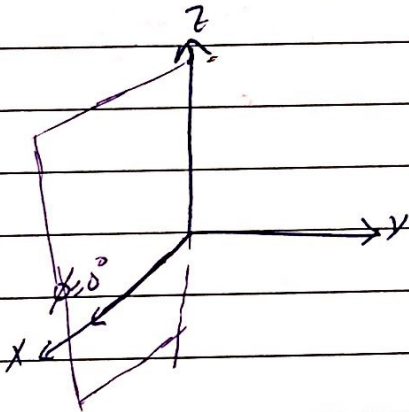


→ inf disk along xy plane

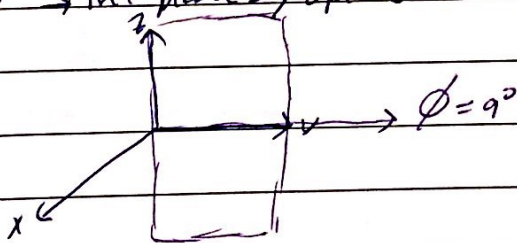
if  $z = -3$  inf disk // xy plane

$\phi = \text{constant}$

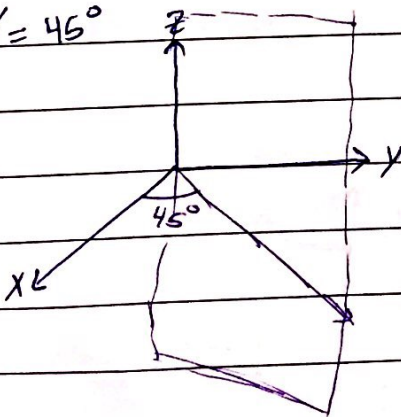
$\phi = 0^\circ$  inf plane along xz-plane



$\phi = 90^\circ$  → inf plane <sup>along</sup> yz-plane



$\phi = 45^\circ$

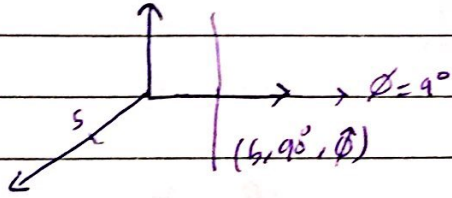


inf plane ⊥ xy plane

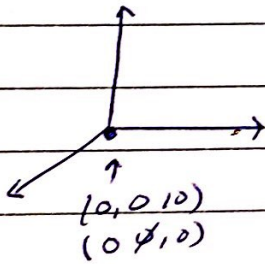
1D Segment

$\rho$  and  $\phi$  are constants

$\rho = 5, \phi = 90^\circ \rightarrow$  inf line // z-axis except when  $\rho = 0$  along z-axis

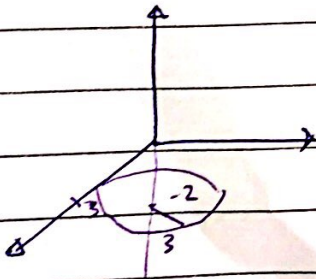


$\rho = 0, \phi = 0^\circ \rightarrow$  z-axis /  $\rho = 0, \phi = \frac{\pi}{2} \rightarrow$  z-axis



\*  $\rho$  and  $z$  are constant  $\rightarrow$  circle inf  $\rho \leq 0$  and  $z \geq 0$

$\rho = 3, z = -2$

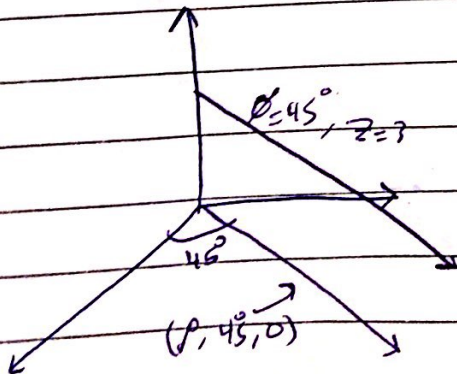


if  $\rho = 0, z$  any #  $\rightarrow$  point

\*  $\phi, z$  are constant

$\rightarrow$  semi-inf line (ray)

$\phi = 45^\circ, z = 3 \rightarrow$  ray // xy plane



\*  $\phi = 0^\circ, z = 2 \rightarrow$  ray // x-axis

$\phi = 90^\circ, z = 0 \rightarrow$  ray along y-axis

⊗ converting points between cyl- and cart

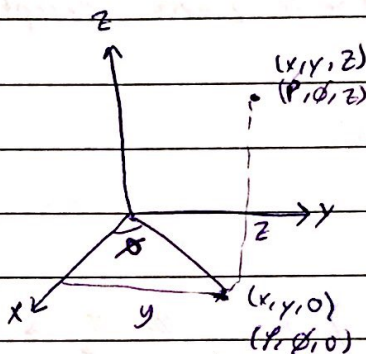
cart  $\rightarrow$  cyl

$(x, y, z) \rightarrow (p, \phi, z) ?$

$p = \sqrt{x^2 + y^2}$

$\phi = \tan^{-1}(\frac{y}{x})$

$z = z$



$\sin \phi = \frac{y}{p}$

$\cos \phi = \frac{x}{p}$

cyl - cart

$x = p \cos \phi$

$y = p \sin \phi$

$z = z$

⊗ convert vectors

$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$

$\vec{A} = A_p \hat{a}_p + A_\phi \hat{a}_\phi + A_z \hat{a}_z$

$$\begin{bmatrix} A_p \\ A_\phi \\ A_z \end{bmatrix} = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix}$$

$A_p = A_x \cos \phi + \sin \phi A_y$  ,  $\phi = \tan^{-1}(\frac{y}{x})$

cyl  $\rightarrow$  cart

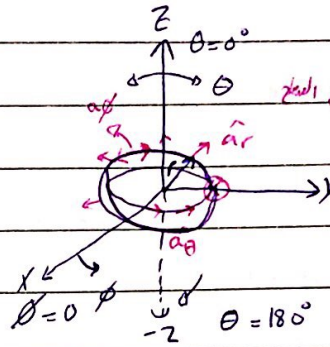
Transpose

$$\begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_p \\ A_\phi \\ A_z \end{bmatrix}$$

$$\begin{bmatrix} \hat{a}_x \\ \hat{a}_y \\ \hat{a}_z \end{bmatrix} = \begin{bmatrix} \hat{a}_p \\ \hat{a}_\phi \\ \hat{a}_z \end{bmatrix}$$

### 3) spherical coordinates

$$\begin{aligned} &\rightarrow 0 \leq r \leq \infty \\ &0 \leq \phi \leq 2\pi \\ &0 \leq \theta \leq \pi \end{aligned} \left. \begin{array}{l} \text{3D object} \\ \text{Inf. sphere} \end{array} \right\}$$

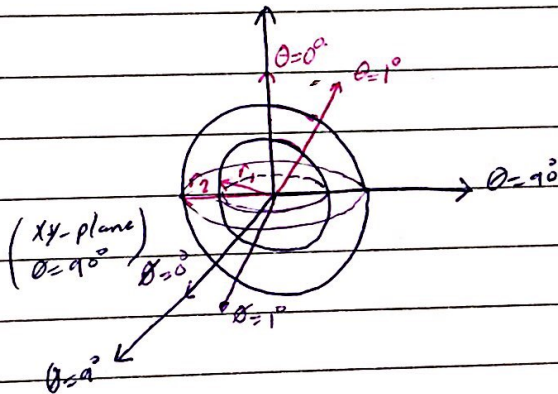


*Handwritten notes in red:*  
 spher. shell =  $4\pi r^2$   
 shell is defined by its radius and angle  
 $\hat{a}_\theta$

\* unit vectors =  $\hat{a}_r, \hat{a}_\phi, \hat{a}_\theta$

\* Differential elements

$$dr, r d\theta, r \sin\theta d\phi$$



$$* dl = dr \hat{a}_r + r d\theta \hat{a}_\theta + r \sin\theta d\phi \hat{a}_\phi$$

$$* \bar{d}s_{\text{shell}} = r^2 \sin\theta d\theta d\phi \quad (\hat{a}_r)$$

$$\bar{d}s = r \sin\theta dr d\phi \quad (\hat{a}_\theta)$$

$$\bar{d}s = r dr d\theta \quad (\hat{a}_\phi)$$

$$S = \int_0^{2\pi} \int_0^\pi r^2 \sin\theta d\theta d\phi$$

$$S = r^2 (2\pi) (-\cos\theta) \Big|_0^\pi$$

$$= \underline{\underline{4\pi r^2}}$$

$$* dv = r^2 \sin\theta dr d\theta d\phi$$

$$V = \int_0^{2\pi} \int_0^\pi \int_0^r r^2 \sin\theta dr d\theta d\phi$$

$$= \frac{4}{3} \pi r^3$$

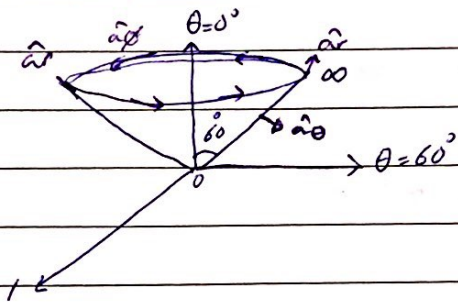
$\rightarrow$  2D Surfaces a

①  $r$  constant, hollow sphere

$r = 0 \rightarrow$  point

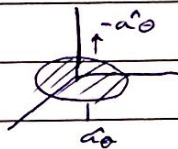
②  $\theta = \text{constant}$

$\theta = 60^\circ \rightarrow$  inf hollow cone



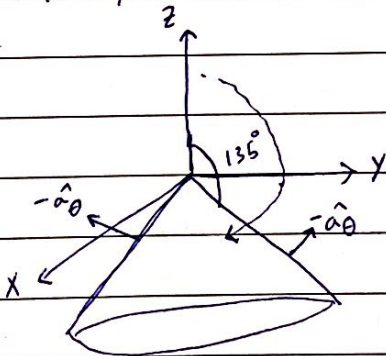
so we use  $d\vec{s} = r \sin\theta dr d\phi \hat{s}_\theta$

$\theta = 90^\circ \rightarrow$  inf disk



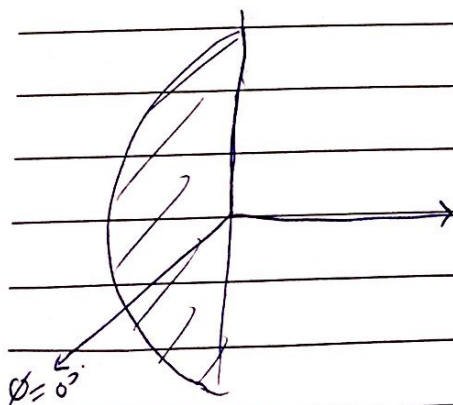
$\theta = 0^\circ \rightarrow$  semi-inf line  
+ve z-axis  
(1D segment)

$\theta = 79^\circ \rightarrow \theta = 135^\circ$



③  $\phi = \text{constant}$

$\phi = 0^\circ \rightarrow$  semi-inf disks along xz-plane



$(1, \hat{y}, 0)$   
 $\uparrow$   
x-y plane

→ 1D segment

①  $r, \theta$  are constants → circle // xy plane

$r=0$  → point

$\theta=0^\circ$  → "

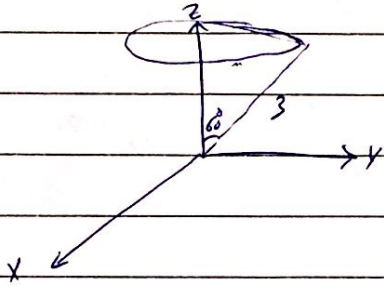
$\theta=120^\circ$  → "

any

} special cases

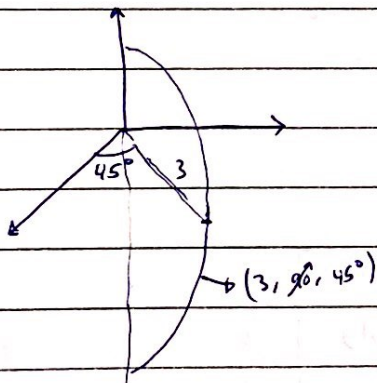
$r=3, \theta=60^\circ$

if  $r, \theta=90^\circ$  → circle along xy plane



②  $r, \phi$  are constants → half-circle

$r=3, \phi=45^\circ$  → half circle ⊥ xy plane



③  $\theta, \phi$  are constants

→ ray

→ semi-inf line

$\theta=0^\circ, \phi$  → +ve z axis

$\theta=120^\circ, \phi$  → -ve z

$\theta=90^\circ, \phi=0^\circ$  → +ve x

$\theta=90^\circ, \phi=270^\circ$  → -ve y

$\theta=60^\circ, \phi=45^\circ$

\* converting between coordinates

→ points

\* cart → sph  
(x, y, z)

cyl → sph  
(ρ, φ, z)

$$r = \sqrt{x^2 + y^2 + z^2}$$

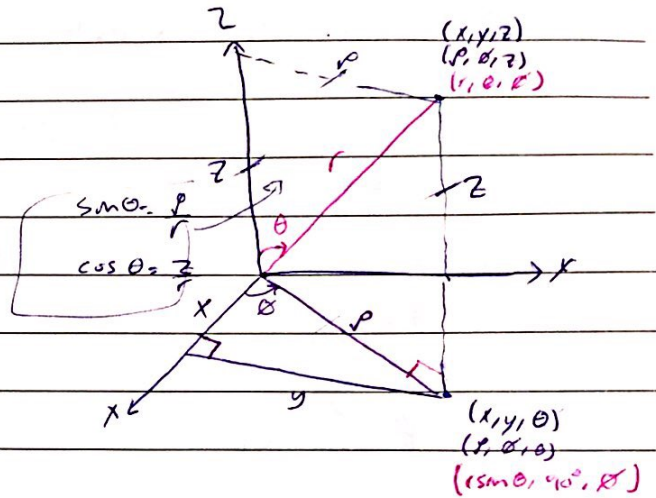
$$r = \sqrt{\rho^2 + z^2}$$

$$\theta = \tan^{-1} \left( \frac{\sqrt{x^2 + y^2}}{z} \right)$$

$$\theta = \tan^{-1} \left( \frac{\rho}{z} \right)$$

$$\phi = \tan^{-1} \left( \frac{y}{x} \right)$$

$$\phi = \phi$$



sph → cyl

sph → cart

$$\rho = r \sin \theta$$

$$x = r \sin \theta \cos \phi$$

$$\phi = \phi$$

$$y = r \sin \theta \sin \phi$$

$$z = r \cos \theta$$

$$z = r \cos \theta$$

\* vectors

→ cart → sph

$$\vec{A} = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

$$\vec{A} = A_r \hat{a}_r + A_\theta \hat{a}_\theta + A_\phi \hat{a}_\phi$$

$$\begin{matrix} \hat{a}_r \\ \hat{a}_\theta \\ \hat{a}_\phi \end{matrix} \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix} = \begin{bmatrix} \sin \theta \cos \phi & \sin \theta \sin \phi & \cos \theta \\ \cos \theta \cos \phi & \cos \theta \sin \phi & -\sin \theta \\ -\sin \phi & \cos \phi & 0 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} \begin{matrix} \hat{a}_x \\ \hat{a}_y \\ \hat{a}_z \end{matrix}$$

↑  
known

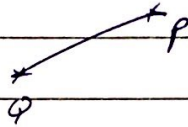
→ cyl → sph

$$\begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix} = \begin{bmatrix} \sin \theta & 0 & \cos \theta \\ \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} A_\rho \\ A_\phi \\ A_z \end{bmatrix} \quad \leftarrow \text{given}$$

### Chapter 3

#### \* Line Integral

$$\int_L \vec{A} \cdot d\vec{l}$$



$$\vec{A} = (A_x, A_y, A_z)$$

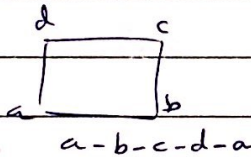
$$d\vec{l} = (dx, dy, dz)$$

$$\vec{A} \cdot d\vec{l} = A_x dx + A_y dy + A_z dz$$

$$\oint \vec{A} \cdot d\vec{l} = \int_x A_x dx + \int_y A_y dy + \int_z A_z dz$$

#### \* closed Integral

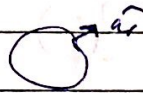
$$\oint_L \vec{A} \cdot d\vec{l}$$



$$\oint \vec{A} \cdot d\vec{l} = \int_a^b \vec{A} \cdot d\vec{l} + \int_b^c \vec{A} \cdot d\vec{l} + \int_c^d \vec{A} \cdot d\vec{l} + \int_d^a \vec{A} \cdot d\vec{l}$$

#### \* surface Integral

$$\int_S \vec{A} \cdot d\vec{s}$$



$$= \int_0^\theta \int_\phi A_r r^2 \sin\theta d\theta d\phi$$

$$d\vec{s} = r^2 \sin\theta d\theta d\phi$$

#### \* closed surface integral

$$\oint_S \vec{A} \cdot d\vec{s} = \int_S \vec{A} \cdot d\vec{s}$$



$\oint_S$  surface  
Integral



### Volume Integral

$$\int_V A dv = \iiint_V A dx dy dz$$

$\nabla$  - Del operator (vector)

carte  $\nabla = \frac{\partial}{\partial x} \hat{a}_x + \frac{\partial}{\partial y} \hat{a}_y + \frac{\partial}{\partial z} \hat{a}_z$

cyl  $\nabla = \frac{\partial}{\partial \rho} \hat{a}_\rho + \frac{1}{\rho} \frac{\partial}{\partial \theta} \hat{a}_\theta + \frac{\partial}{\partial z} \hat{a}_z$

spher  $\nabla = \frac{\partial}{\partial r} \hat{a}_r + \frac{1}{r} \frac{\partial}{\partial \theta} \hat{a}_\theta + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} \hat{a}_\phi$

### 1) gradient (vector)

$\nabla V =$  gradient of (V)

carte  $\nabla V = \frac{\partial V}{\partial x} \hat{a}_x + \frac{\partial V}{\partial y} \hat{a}_y + \frac{\partial V}{\partial z} \hat{a}_z$

Example - find  $\nabla V$

cyl  $V = \rho^2 z \cos 2\theta$

$$\nabla V = \left( \frac{\partial V}{\partial \rho}, \frac{1}{\rho} \frac{\partial V}{\partial \theta}, \frac{\partial V}{\partial z} \right)$$

$$= 2\rho z \cos 2\theta \hat{a}_\rho - 2\rho z \sin 2\theta \hat{a}_\theta + \rho^2 \cos 2\theta \hat{a}_z$$

### 2) Divergence (scalar)

$\otimes$  solenoidal  $\rightarrow \boxed{DN=0}$

$\nabla \cdot \vec{A} =$  Divergence of  $\vec{A}$

carte  $\nabla \cdot \vec{A} = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) \cdot (A_x, A_y, A_z)$

$$\nabla \cdot \vec{A} = \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z}$$

in cyl  $\nabla \cdot \vec{A} = \frac{1}{\rho} \frac{\partial}{\partial \rho} (\rho A_\rho) + \frac{1}{\rho} \frac{\partial}{\partial \theta} (A_\theta) + \frac{\partial}{\partial z} A_z$

in sph  $\nabla \cdot \vec{A} = \frac{1}{r^2} \frac{\partial}{\partial r} (r^2 A_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta A_\theta) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} A_\phi$

given

Ex 2  $\vec{F} = \frac{1}{r^2} \cos\theta \hat{r} + r \sin\theta \cos\theta \hat{\theta} + \cos\theta \hat{\phi}$

$\nabla \cdot \vec{F} = 0 + 2 \cos\theta \cos\theta + 0$

3) curl (vector)

⊗ irrotational → curl = 0

$\nabla \times \vec{A} \equiv \text{curl of } \vec{A}$

cart →  $\nabla \times \vec{A} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ A_x & A_y & A_z \end{vmatrix}$

\* cyl →  $\nabla \times \vec{A} = \begin{vmatrix} \hat{r} & r\hat{\phi} & \hat{z} \\ \frac{1}{\rho} \partial/\partial \rho & \partial/\partial \phi & \partial/\partial z \\ A_\rho & \rho A_\phi & A_z \end{vmatrix}$

\* in sph →  $\nabla \cdot \vec{A} = \frac{1}{r^2 \sin\theta} \begin{vmatrix} \hat{r} & r\hat{\theta} & r \sin\theta \hat{\phi} \\ \partial/\partial r & \partial/\partial \theta & \partial/\partial \phi \\ A_r & r A_\theta & r \sin\theta A_\phi \end{vmatrix}$

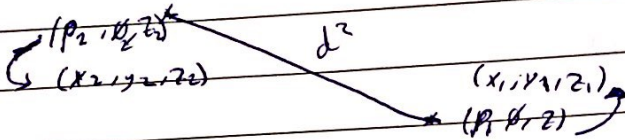
4) Laplacian

$\nabla \cdot \nabla V = \nabla^2 V$  Laplacian of V

$\nabla^2 V = \frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} + \frac{\partial^2 V}{\partial z^2}$

Ch. 6

distance :-



$$d^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2$$

in cyl:

$$d^2 = r_2^2 + r_1^2 - 2r_1 r_2 \cos(\phi_2 - \phi_1) + (z_2 - z_1)^2$$

## # Chapter 4

### Electrostatic Fields

source of electrostatics

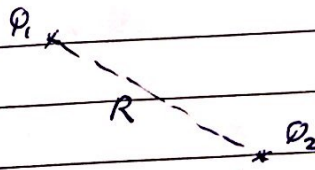
- 1) point charge :  $(Q)$   $\rightarrow$  unit in (C)
- 2) Line ~~charge~~ charge  $\rightarrow$   $\rho_L \rightarrow$  C/m
- 3) surface charge  $\rho_S \rightarrow$  C/m<sup>2</sup>
- 4) volume charge  $\rho_V \rightarrow$  C/m<sup>3</sup>
- 5) electric dipole

### Laws for electrostatics

- 1) Coulomb's law  
(general case)
- 2) Gauss's Law (special case)

### \* Coulomb's Law

study the force between two point charges



$$F \propto \frac{Q_1 Q_2}{R^2} \text{ relation}$$

$$F = \frac{k \varphi_1 \varphi_2}{R^2} \quad k \text{ constant} \quad \begin{cases} \text{media } (\epsilon) \\ \text{unit } (\frac{1}{4\pi}) \end{cases}$$

$$k = \frac{1}{4\pi\epsilon}, \quad \epsilon = \text{Permittivity (F/m)}$$

in ch. 4  $\rightarrow$  media will be free space

$$\epsilon \text{ in free space} = \epsilon_0$$

$\epsilon_0 \equiv$  free space permittivity

$$= \frac{10^{-9}}{36\pi} \text{ F/m} = 8.858 \times 10^{-12} \text{ F/m}$$

$$k = \frac{1}{4\pi \frac{10^{-9}}{36\pi}} = 9 \times 10^9 \text{ m/F}$$

$$\boxed{F = \frac{\varphi_1 \varphi_2}{4\pi\epsilon_0 R^2}} \quad \begin{matrix} \text{Magnitude} \\ (\text{N}) \end{matrix}$$

Force on  $\varphi_2$  due to  $\varphi_1$

$$\vec{F}_{12} = \frac{\varphi_1 \varphi_2}{4\pi\epsilon_0 R_{12}^2} \hat{a}_{R_{12}} \quad \text{--- (1)}$$

$$\hat{a}_{R_{12}} = \frac{\vec{R}_{12}}{R_{12}}$$

$$\vec{F}_{12} = \frac{\varphi_1 \varphi_2 \vec{R}_{12}}{4\pi\epsilon_0 (R_{12})^3} \quad \text{--- (2)}$$

$$\vec{R}_{12} = \vec{r}_2 - \vec{r}_1$$

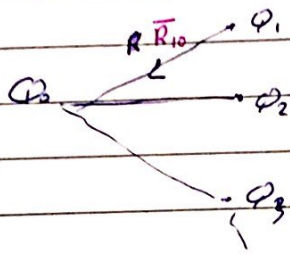
$$\boxed{\vec{F}_{12} = \frac{\varphi_1 \varphi_2 (\vec{r}_2 - \vec{r}_1)}{4\pi\epsilon_0 |\vec{r}_2 - \vec{r}_1|^3}} \quad \begin{matrix} \text{--- vector} \\ \text{--- magnitude} \end{matrix} \quad \text{--- (3)}$$

$$* \vec{F}_{21} = -\vec{F}_{12}$$

$$|\vec{F}_{12}| = |\vec{F}_{21}|$$

$$\hat{a}_{R_{12}} = -\hat{a}_{R_{21}}$$

Force on ( $Q_0$ ) due to  $N$ -charges



$$\vec{F} = \vec{F}_{10} + \vec{F}_{20} + \dots + \vec{F}_{N0}$$

$$= \frac{Q_0 Q_1 (\vec{r}_0 - \vec{r}_1)}{4\pi\epsilon_0 |\vec{r}_0 - \vec{r}_1|^3} + \frac{Q_0 Q_2 (\vec{r}_0 - \vec{r}_2)}{4\pi\epsilon_0 |\vec{r}_0 - \vec{r}_2|^3} + \dots + \frac{Q_0 Q_N (\vec{r}_0 - \vec{r}_N)}{4\pi\epsilon_0 |\vec{r}_0 - \vec{r}_N|^3}$$

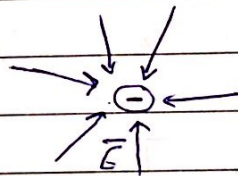
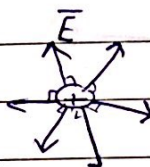
$$\vec{F} = \frac{Q_0}{4\pi\epsilon_0} \sum_{k=1}^N \frac{Q_k (\vec{r}_0 - \vec{r}_k)}{|\vec{r}_0 - \vec{r}_k|^3}$$

\* Electric field Intensity ( $\vec{E}$ )

$$\vec{E} = \frac{\vec{F}}{q} \quad \frac{N}{C} \text{ or } \frac{V}{m}$$

$\vec{E}$  field at  $Q_1$

$$\vec{E} = \frac{\vec{F}}{q_1}$$



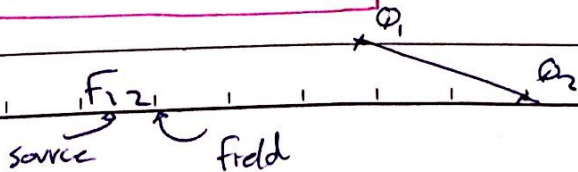
$$\vec{E} = \frac{Q_1}{4\pi\epsilon_0 (R_{12})^2} \hat{a}_{R_{12}} = \frac{\vec{F}_{12}}{Q_1}$$

$$\vec{E} = \frac{Q_1 (\vec{r}_2 - \vec{r}_1)}{4\pi\epsilon_0 |\vec{r}_2 - \vec{r}_1|^3}$$

For  $N$  charges

$$\vec{E} = \frac{1}{4\pi\epsilon_0} \sum_{k=1}^N \frac{Q_k (\vec{r}_0 - \vec{r}_k)}{|\vec{r}_0 - \vec{r}_k|^3}$$

Distance ( $r$ ) = field - source



\*Ex: point charges  $1\text{mc}$  and  $2\text{mc}$  (located at  $(3, 2, -1)$  and  $(-1, -1, 4)$ ), find  $\vec{F}$  and  $\vec{E}$  at  $10\text{nc}$  charge located at  $(0, 3, 1)$ ?  
Field

$$\vec{F} = \frac{1 \times 10^{-3} \times 10 \times 10^{-9}}{4\pi \times 10^{-9} (\sqrt{14})^3} ((0, 3, 1) - (3, 2, -1))$$

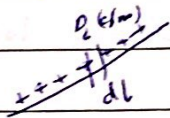
$$\vec{F} = \frac{1 \times 10^{-3} \times 10 \times 10^{-9}}{4\pi \times 10^{-9} (\sqrt{14})^3} (-3\hat{a}_x + \hat{a}_y + 2\hat{a}_z) + \frac{2 \times 10^{-3} \times 10 \times 10^{-9}}{4\pi \times 10^{-9} (26)^{3/2}} (1, 4, -3)$$

$$\vec{F} = -6.507 \hat{a}_x - 3.817 \hat{a}_y + 7.506 \hat{a}_z \text{ mN}$$

$$\vec{E} = \frac{\vec{F}}{q} = \frac{\vec{F}}{10 \times 10^{-9}} = 10^8 \vec{F} \Rightarrow \vec{E} = -650.7 \hat{a}_x - 381.7 \hat{a}_y + 750.6 \hat{a}_z \text{ M}$$

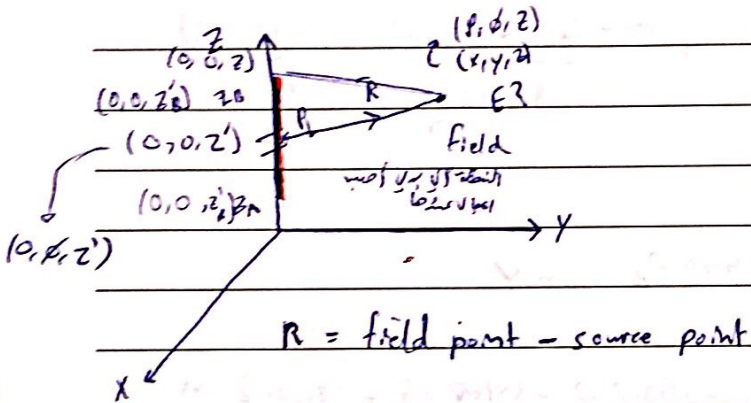
→ converting charge Distribution :-

→ line charge  $\rho_l(z)$



$$\Phi = \int \rho_l dl \quad dl \text{ is scalar}$$

→ E-field due to a finite line along z-axis



$$\vec{E} = \frac{\Phi}{4\pi\epsilon_0 R^2} \hat{a}_R \quad \text{for point charge}$$

convention :-

- use dashes to represent the source point

without = = = = field =

$$\vec{E} = \int \frac{\rho_l dl}{4\pi\epsilon_0 R^2} \hat{a}_R \quad \text{for a line charge}$$

$$dl = dz'$$

$$\vec{R} = x\hat{a}_x + y\hat{a}_y + (z-z')\hat{a}_z$$

$$R = \sqrt{x^2 + y^2 + (z-z')^2}$$

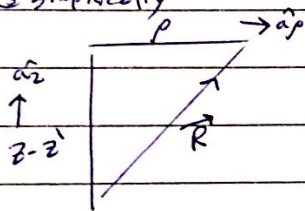
$$\vec{E} = \frac{\rho_l}{4\pi\epsilon_0} \int_{z_A}^{z_B} \frac{x\hat{a}_x + y\hat{a}_y + (z-z')\hat{a}_z}{[x^2 + y^2 + (z-z')^2]^{3/2}} dz'$$

since a line is a cylinder of  $(f=0)$

$$\vec{R} = (\rho, \phi, z), (0, \phi, z')$$

$$\vec{R} = \rho \hat{a}_\rho + (z-z') \hat{a}_z \quad (2)$$

③ graphically

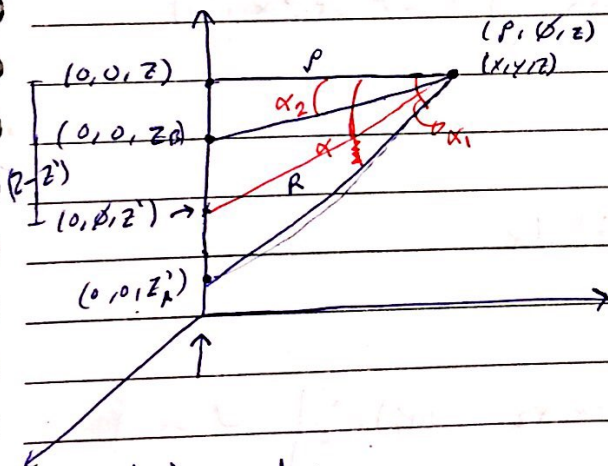


$$R = \sqrt{\rho^2 + (z-z')^2}$$

into next page

$$\vec{E} = \frac{\rho L}{4\pi \epsilon_0} \int_{z'_A}^{z'_B} \frac{\rho, 0, (z-z')}{[\rho^2 + (z-z')^2]^{3/2}} dz'$$

we can change the integral limits from  $z'_A \rightarrow z'_B$  to  $\alpha_1 \rightarrow \alpha_2$



$$dz' = d\alpha$$

$$\sin \alpha = \frac{z-z'}{\sqrt{\rho^2 + (z-z')^2}} \rightarrow z-z' = R \sin \alpha$$

$$\cos \alpha = \frac{\rho}{\sqrt{\rho^2 + (z-z')^2}} \rightarrow z-z' = \rho \tan \alpha$$

$$\tan \alpha = \frac{z-z'}{\rho}$$

$$dz' = \rho \sec^2 \alpha d\alpha$$



$$\begin{aligned}
 R^2 &= \rho^2 + (z-z')^2 \\
 &= \rho^2 + \rho^2 \tan^2 \alpha \\
 &= \rho^2 (1 + \tan^2 \alpha) \\
 &= \rho^2 \left(1 + \frac{\sin^2 \alpha}{\cos^2 \alpha}\right) \\
 &= \rho^2 \left(\frac{\cos^2 \alpha + \sin^2 \alpha}{\cos^2 \alpha}\right)
 \end{aligned}$$

$$R^2 = \rho^2 \sec^2 \alpha$$

$$R = \rho \sec \alpha$$

$$R^3 = \rho^3 \sec^3 \alpha$$

$$\rho = R \cos \alpha$$

$$z - z' = R \sin \alpha$$

$$\vec{E} = \frac{\rho_L}{4\pi\epsilon_0} \int_{\alpha_1}^{\alpha_2} \frac{\rho \sec \alpha (\cos \alpha \hat{a}_y + \sin \alpha \hat{a}_z)}{\rho^3 \sec^3 \alpha} (-\rho \sec^2 \alpha d\alpha)$$

$$\vec{E} = \frac{-\rho_L}{4\pi\epsilon_0 \rho} \int_{\alpha_1}^{\alpha_2} (\cos \alpha \hat{a}_y + \sin \alpha \hat{a}_z) d\alpha$$

$$\vec{E} = \frac{-\rho_L}{4\pi\epsilon_0 \rho} \left[ (\sin \alpha_2 - \sin \alpha_1) \hat{a}_y - (\cos \alpha_2 - \cos \alpha_1) \hat{a}_z \right] \text{ V/m}$$

for finite line along z-axis

for infinite line:  $z'_A \rightarrow (0, 0, -\infty)$

$z'_B \rightarrow (0, 0, \infty)$

$$\alpha_1 = 90^\circ$$

$$\alpha_2 = -90^\circ \text{ or } 270^\circ$$

Ref. to solution of Q1

for <sup>any</sup> infinite line

$$\vec{E} = \frac{\rho_L}{2\pi\epsilon_0 r} \hat{r}$$

