

For questions 1 through 5, consider the following program:

```
const int LIMIT = 50; // Line 1
int Total = 15; // Line 2
int AddEm(int x, int&y); // Line 3
int main() { // Line 4
    int x = 42, // Line 5
        y = 35; // Line 6
    int Sum; // Line 7
    Sum = AddEm(x, y); // Line 8
    Cout << "Sum = " << Sum; // Line 9
    return 0; // Line 10
}
int AddEm(int x, int &y) { // Line 11
    int Total; // Line 12
    Total = x + y; // Line 13
    Cout << ::Total << endl; // Line 15
    if (::Total < LIMIT) // Line 16
        Total = 0; // Line 17
    ++x; --y; // Line 18
    return (Total); // Line 19
} // Line 20
```

Total = 77

LIMIT - 50 → 67
LIMIT 50

15

1. What is the scope of the identifier Sum which is declared in Line 7?

- 1) Line 1 to Line 19
- 2) Line 7 to Line 16
- 3) Line 7
- ④ Line 7 to Line 11

✓ 2. What is the scope of the identifier y which is declared in Line 6?

- 1) Line 1 to Line 19
- 2) Line 6 to Line 19
- 3) Line 6
- ④ None of these

✓ 3. What is the output from line 15?

- 1) 77 77
- ② 15 77
- 3) 77 15
- 4) None of these

✗ 4. what is the value of x and y after executing line 8 ?

- 1) x = 42 , y = 35
- ② x = 43 , y = 34
- ③ x = 42 , y = 34
- 4) x = 43 , y = 35

✗ 5. what is the value of sum after executing line 8 ?

- ① 0
- 2) 77
- 3) 0 77
- 4) None of these

power unit

Fix X

6. Given the function prototype and declarations:

```
void Fix(int& N, float X);
int someInt = 10;
float someFloat = 4.3;
```

which of the following function calls would be syntactically correct?

- Value*
- { 1) Cout << Fix(someInt, 6.85);
 2) someFloat = Fix(24, 6.85);
 3) someFloat = 0.3 * Fix(someInt, 6.85);
 4) Fix(someInt + 5, someFloat);

7. Given the function definition

```
int Power(int& Base, int& Exponent) {
    int Product = 1;
    while (Exponent >= 1) {
        Product = Product * Base;
        Exponent--;
    }
    return Product;
}
```

Product ✓

what is the output of the following code?

```
int N = 2;
int Pow = 3;
int Result = Power(N, Pow);
cout << N << " to the power " << Pow << " is " << Result;
```

2 to the 3 is

- X 1) 2 to the power 3 is 8
 ✓ 2) 2 to the power 0 is 8
 ✓ 3) 0 to the power 0 is 0
 4) 2 to the power 3 is 1

8. What is the output of the following program?

```
#include <iostream>
using namespace std;
void Try( int& a, int b );
int x, y, z;
int main() {
    x = 1;
    y = 2;
    z = 3;
    Try(y, x);
    cout << x << ' ' << y << ' ' << z << endl;
    return 0;
}
void Try( int& a, int b ) {
    static int x=0;
    x = a + 2;
    a = a * 3;
    b = x + a;
}
```

a → b

x y z

main
x y z
1 2 3

can +

- 1) 1 2 3
 2) 6 6 3
 3) 1 6 3
 4) None of these

sanfoor mohandes

9. What is the output of the following program?

```
Int func (int );
Int func(int ,int );
Void main()
{
    Int K= 35;
    K = func(func(K) ,K);
    Cout<<K;
}
Int func(int k)
{
    Return k++;
}
Int func ( int y , int z)
{
    Return y+z;
}
```

$$\begin{array}{c} \text{main} \\ \frac{K}{35} \\ \frac{1}{36} \end{array} \quad \begin{array}{c} \text{func} \\ \frac{K}{35} \\ \frac{2}{35} \end{array}$$

(71)

1) 35

2) 12

3) 70

4) None of these

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10. The C++ statement at line 3 is called :

Function
Definition

- 1) Function Prototype
- 2) Function Definition
- 3) Function call.
- 4) None of the Above.

Answers

1	2	3	4	5	6	7	8	9	10
4	4	2	2	1	1	1	3	4	1

int X ;
global

int main()
extern int X=3;
{
 cout << X
 return 0;
}

int f(a)

{
 cout << a;
 return a+1;

extern

ans is 4